

PORTATONE
PSR-S9000
PSR-S7000
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Voice List / Voice-Liste / Liste des voix / Lista de voces

PSR-S900

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Piano	GrandPiano	0	113	1	Live!
	BrightPiano	0	112	2	Live!
	Harpsichord	0	112	7	Regular
	GrandHarpsi	0	113	7	Regular
	HonkyTonk	0	112	4	Regular
	WarmGrand	0	114	1	Live!
	MidiGrand	0	112	3	Regular
	Oct.Piano1	0	113	4	Regular
	Oct.Piano2	0	114	4	Regular
	CP80	0	113	3	Regular
E.Piano	SparkleStack	0	121	6	Cool!
	GalaxyEP	0	114	5	Cool!
	SuitcaseEP	0	118	5	Cool!
	PolarisEP	0	115	5	Regular
	JazzChorus	0	118	6	Regular
	HyperTines	0	113	6	Regular
	ElectricPiano	0	119	5	Cool!
	PhaseEP	0	120	5	Regular
	NewTines	0	116	6	Regular
	FunkEP	0	112	5	Regular
	DX Modern	0	112	6	Regular
	VintageEP	0	116	5	Regular
	VenusEP	0	114	6	Regular
	ModernEP	0	115	6	Regular
	TremoloEP	0	113	5	Regular
	SuperDX	0	117	6	Regular
	StageEP	0	117	5	Regular
	StereoClavi	0	114	8	Regular
	Clavi	0	112	8	Regular
	WahClavi	0	113	8	Regular
Strings	Strings	0	117	50	Live!
	Allegro	0	122	50	Live!
	Orchestra	0	116	50	Live!
	Symphonic	0	114	49	Regular
	Strings	0	112	49	Regular
	Violin	0	113	41	Sweet!
	OrchHorns	0	118	50	Regular
	OrchFlute	0	119	50	Regular
	OrchOboe	0	121	50	Regular
	Tutti	0	120	50	Regular
	OrchStrings	0	113	49	Regular
	StringQuartet	0	114	50	Regular
	ConcertoStrings	0	115	49	Regular
	AnalogStrings	0	112	52	Regular
	ChamberStrings	0	112	50	Regular
	BowStrings	0	116	49	Regular
	SlowStrings	0	113	50	Regular
	TremoloStrings	0	112	45	Regular
	Marcato	0	115	50	Regular
	Pizzicato	0	112	46	Regular
	SynthStrings1	0	112	51	Regular
	SynthStrings2	0	113	51	Regular
	Viola	0	112	42	Regular
	Cello	0	112	43	Regular
	Contrabass	0	112	44	Regular
	Harp	0	112	47	Regular
	Hackbrett	0	113	47	Regular
	Fiddle	0	112	111	Regular
	Banjo	0	112	106	Regular
	Sitar	0	112	105	Regular
	Koto	0	112	108	Regular
	Shamisen	0	112	107	Regular
	SoloViolin	0	112	41	Regular
OrchestraHit	0	112	56	Regular	
Guitar & Bass	ConcertGuitar	8	32	1	S.Articulation!
	SteelGuitar	8	32	2	S.Articulation!
	FlamencoGtr	8	33	1	S.Articulation!
	12StringGtr	0	113	26	Live!
	PedalSteel	8	36	4	S.Articulation!
	WarmSolid	8	33	4	S.Articulation!

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Guitar & Bass	CleanSolid	8	34	4	S.Articulation!
	GuitarHero	8	32	6	S.Articulation!
	70sSolidGtr	8	38	4	S.Articulation!
	NylonGuitar	8	34	1	S.Articulation!
	FolkGuitar	8	33	2	S.Articulation!
	WarmElectric	8	32	4	S.Articulation!
	CleanElectric	8	35	4	S.Articulation!
	HalfDrive	8	37	4	S.Articulation!
	Mandolin	0	114	26	Sweet!
	JazzGuitar	0	115	27	Cool!
	VintageLead	0	125	28	Cool!
	BluesGuitar	0	117	30	Cool!
	MutedGuitar	0	119	29	Cool!
	SlideNylon	0	117	25	Regular
	SlideSteel	0	118	26	Live!
	SlideSolid	0	110	28	Cool!
	SlideClean	0	117	29	Cool!
	DynamicMute	0	118	29	Cool!
	Feedbacker	8	33	5	S.Articulation!
	ElectricGtr	0	114	29	Cool!
	TremoloSolid	0	111	28	Cool!
	ChorusSolid	0	107	28	Cool!
	BalladSolid	0	109	28	Cool!
	DynamicNylon	0	116	25	Regular
	DynamicSteel	0	116	26	Live!
	HardFlamenco	0	118	25	Regular
	AlohaGuitar	0	118	27	Regular
	PedalSteel	0	115	28	Regular
	PowerLead	0	115	31	Cool!
	CleanGuitar	0	112	28	Cool!
	SlapSolid	0	108	28	Cool!
	FunkGuitar	0	116	29	Cool!
	ClassicalGtr	0	115	25	Regular
	SteelGuitar	0	117	26	Live!
	60sClean	0	117	28	Regular
	VintageOpen	0	123	28	Regular
	VintageStrum	0	126	28	Regular
	HeavyStack	0	114	31	Regular
	CrunchGuitar	0	113	31	Regular
	VintageAmp	0	115	30	Regular
	SolidChord	0	121	28	Regular
	SolidGuitar	0	118	28	Regular
	NylonMute	0	119	25	Regular
	SteelMute	0	120	26	Live!
	CampfireGtr	0	115	26	Regular
	Electric12Str	0	119	28	Regular
	SmoothLead	0	119	27	Regular
	PowerChord	0	117	31	Regular
	RockGuitar	0	116	30	Regular
	VoodooLead	0	116	31	Regular
VintageMute	0	115	29	Regular	
TremoloGuitar	0	113	28	Regular	
WahGuitar	0	122	28	Regular	
LeadGuitar	0	114	30	Regular	
18String	0	119	26	Regular	
ChorusGuitar	0	124	28	Regular	
OctaveGuitar	0	113	27	Regular	
VintageTrem	0	120	28	Regular	
DeepChorus	0	114	28	Regular	
BrightClean	0	116	28	Regular	
DistortionGtr	0	112	31	Regular	
FunkGuitar	0	113	29	Regular	
MutedGuitar	0	112	29	Regular	
OverdriveGtr	0	112	30	Regular	
FeedbackGtr	0	113	30	Regular	
FolkGuitar	0	112	26	Regular	
ElectricBass	0	114	34	Cool!	
AcousticBass	0	112	33	Regular	
DynoPickBass	0	113	35	Cool!	
FretlessBass	0	112	36	Cool!	

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Guitar & Bass	SlapBass	0	112	37	Regular
	SubBass	0	114	40	Regular
	HardBass	0	114	39	Regular
	ResoBass	0	112	39	Regular
	RockBass	0	114	35	Regular
	SuperFretless	0	113	36	Regular
	PickBass	0	112	35	Regular
	FusionBass	0	113	37	Regular
	Bass&Cymbal	0	114	33	Regular
	AnalogBass	0	112	40	Regular
	DrySynthBass	0	116	40	Regular
	80sSynthBass	0	115	40	Regular
	HiQBass	0	113	39	Regular
	FunkBass	0	112	38	Regular
	ClickBass	0	115	39	Regular
	PunchyBass	0	117	39	Regular
	TB Bass	0	117	40	Regular
	MellowFinger	0	112	34	Regular
	NylonGuitar	8	0	1	MegaVoice
	SteelGuitar	8	0	2	MegaVoice
	12StringGtr	8	1	3	MegaVoice
	HiStringGtr	8	0	3	MegaVoice
	SolidGuitar1	8	1	4	MegaVoice
	SolidGuitar2	8	2	4	MegaVoice
	CleanGuitar	8	0	4	MegaVoice
	OverdriveGtr	8	0	5	MegaVoice
	DistortionGtr	8	0	6	MegaVoice
	AcousticBass	8	0	17	MegaVoice
ElectricBass	8	0	18	MegaVoice	
PickBass	8	0	19	MegaVoice	
FretlessBass	8	0	20	MegaVoice	
Saxophone	Saxophone	8	32	83	S.Articulation!
	BigBandSax	8	35	83	S.Articulation!
	JazzTenor	0	125	67	Sweet!
	BalladTenor	0	126	67	Sweet!
	PopTenor	0	127	67	Sweet!
	SopranoSax	0	113	65	Sweet!
	AltoSax	0	114	66	Sweet!
	TenorSax	0	117	67	Sweet!
	GrowlSax	0	111	67	Sweet!
	SaxSection	0	116	67	Live!
	RockSax	8	33	83	S.Articulation!
	SaxSectionSoft	0	121	67	Live!
	SaxSectionHard	0	122	67	Live!
	BalladSection	0	119	67	Regular
	SaxAppeal	0	123	67	Live!
	SaxyMood	0	120	67	Regular
	Moonlight	0	115	72	Regular
	GrowlSax	0	118	67	Regular
	SopranoSax	0	112	65	Regular
	AltoSax	0	112	66	Regular
	TenorSax	0	112	67	Regular
	BaritoneSax	0	112	68	Regular
	WoodwindsEns	0	113	67	Regular
TenorSax	8	0	83	MegaVoice	
Flute & Woodwind	Flute	0	114	74	Sweet!
	Clarinet	0	114	72	Sweet!
	Oboe	0	113	69	Sweet!
	EnglishHorn	0	112	70	Regular
	Bassoon	0	112	71	Regular
	PanFlute	0	113	76	Sweet!
	ClassicalFlute	0	115	74	Sweet!
	Piccolo	0	112	73	Regular
	FluteEnsemble	0	116	74	Regular
	Whistle	0	112	79	Regular
	Flute	0	112	74	Regular
	Clarinet	0	112	72	Regular
	Oboe	0	112	69	Regular
	Shakuhachi	0	112	78	Regular
	Bagpipe	0	112	110	Regular

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Flute & Woodwind	PanFlute	0	113	74	Regular
	EthnicFlute	0	112	76	Regular
	Recorder	0	112	75	Regular
	Ocarina	0	112	80	Regular
Organ	Organ	0	118	19	Cool!
	JazzOrgan	0	117	17	Cool!
	RotorOrgan	0	117	19	Cool!
	FullRocker	0	115	19	Cool!
	StadiumOrgan	0	118	17	Regular
	RotaryDrive	0	116	19	Regular
	RockOrgan1	0	112	19	Regular
	DanceOrgan	0	113	18	Regular
	GospelOrgan	0	119	17	Regular
	JazzOrgan1	0	112	17	Regular
	PurpleOrgan	0	114	19	Regular
	ElectricOrgan	0	118	18	Regular
	DrawbarOrgan	0	115	17	Regular
	JazzOrgan2	0	113	17	Regular
	RockOrgan2	0	113	19	Regular
	ClickOrgan	0	112	18	Regular
	MellowDraw	0	115	18	Regular
	BrightDraw	0	116	17	Regular
	60sOrgan	0	116	18	Regular
	JazzOrgan3	0	120	17	Regular
	Tibia 16&4	0	114	17	Regular
	Tibia Full	0	114	18	Regular
	ChapelOrgan1	0	113	20	Regular
ChapelOrgan2	0	114	20	Regular	
ChapelOrgan3	0	115	20	Regular	
PipeOrgan	0	112	20	Regular	
ReedOrgan	0	112	21	Regular	
Trumpet	Trumpet	8	32	65	S.Articulation!
	SilverTrumpet	8	33	65	S.Articulation!
	GoldenTrumpet	8	34	65	S.Articulation!
	BigBandTrumpet	8	37	65	S.Articulation!
	TrumpetFall	8	38	65	S.Articulation!
	FlugelHorn	0	118	57	Sweet!
	MutedTrumpet	0	114	60	Sweet!
	Trumpet	0	115	57	Sweet!
	Trombone	0	117	58	Sweet!
	TrumpetShake	8	35	65	S.Articulation!
	JazzTrumpet	0	120	57	Sweet!
	SilverTrumpet	0	121	57	Sweet!
	GoldenTrumpet	0	122	57	Sweet!
	SoloTrumpet	0	112	57	Regular
	MutedTrumpet	0	112	60	Regular
	FlugelHorn	0	113	57	Regular
	SoloTrombone	0	112	58	Regular
	JazzTrumpet	0	116	57	Regular
	Trombone	0	116	58	Regular
	SoftTrombone	0	115	58	Regular
	MellowTrombone	0	114	58	Regular
	BaritoneHorn	0	113	59	Regular
	BaritoneHit	0	114	59	Regular
	AlpBass	0	113	34	Regular
	Tuba	0	112	59	Regular
	Trumpet	8	0	65	MegaVoice
	Brass	HyperBrass	0	118	63
PopBrass		0	117	63	Live!
OctaveBrass		0	116	63	Live!
FrenchHorns		0	112	61	Live!
BrassCombo		0	115	67	Regular
BrassSection		0	112	62	Regular
NaturalBrass		0	124	62	Regular
Sforzando		0	125	62	Regular
BigBrass		0	121	62	Regular
BallroomBrass		0	113	60	Regular
BrightBrass		0	120	62	Regular
MellowBrass		0	116	62	Regular
80sBrass		0	113	63	Regular

Voice List / Voice-Liste / Liste des voix / Lista de voces

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Brass	SoftBrass	0	123	62	Regular
	FullHorns	0	114	62	Regular
	SmoothTrombone	0	118	58	Regular
	HighBrass	0	115	62	Regular
	OberBrass	0	113	64	Regular
	TrumpetEns	0	122	62	Regular
	MellowHorns	0	119	62	Regular
	BigBandBrass	0	113	62	Regular
	PopBrass	0	118	62	Regular
	AnalogBrass	0	112	64	Regular
	TbnSection	0	113	58	Regular
	SmallBrass	0	117	62	Regular
	SoftAnalog	0	114	64	Regular
	FunkyAnalog	0	115	63	Regular
	TechnoBrass	0	114	63	Regular
SynthBrass	0	112	63	Regular	
Accordion & Harmonica	Musette	0	112	22	Regular
	TuttiAccordion	0	113	22	Regular
	SmallAccordion	0	115	22	Regular
	BallroomAcc	0	112	24	Regular
	Steirisch	0	117	22	Regular
	Harmonica	0	112	23	Sweet!
	Accordion	0	116	22	Regular
	SoftAccordion	0	114	22	Regular
	Bandoneon	0	113	24	Regular
	ModernHarp	0	113	23	Regular
	BluesHarp	0	114	23	Regular
	Choir & Pad	GospelVoices	0	116	53
HahChoir		0	114	53	Regular
Choir		0	112	53	Regular
AirChoir		0	112	55	Regular
GothicVox		0	113	54	Regular
SweetHeaven		0	118	89	Regular
DreamHeaven		0	121	89	Regular
VoxHumana		0	112	54	Regular
Voices		0	113	55	Regular
Insomnia		0	113	95	Regular
Skydiver		0	112	102	Regular
BrightOber		0	113	96	Regular
Sirius		0	114	102	Regular
Messenger		0	116	96	Regular
MellowPad		0	117	96	Regular
NeoWarmPad		0	115	90	Regular
CyberPad		0	113	100	Regular
Wave2001		0	112	96	Regular
FarEast		0	112	98	Regular
Atmosphere		0	112	100	Regular
XenonPad		0	112	92	Regular
Equinox		0	112	95	Regular
GlassPad		0	114	94	Regular
Fantasia		0	112	89	Regular
DX Pad		0	112	93	Regular
Symbiont		0	113	89	Regular
Stargate		0	114	89	Regular
Area51		0	112	90	Regular
DarkMoon		0	113	90	Regular
Ionosphere		0	115	95	Regular
GoldenAge		0	115	89	Regular
Solaris		0	114	95	Regular
TimeTravel		0	116	89	Regular
Millennium		0	117	89	Regular
Dunes		0	114	90	Regular
Synth & FX	Oxygen	0	122	82	Regular
	Matrix	0	123	82	Regular
	WireLead	0	120	82	Regular
	HipLead	0	113	81	Regular
	HopLead	0	117	81	Regular
	FireWire	0	116	82	Regular
	Analogon	0	115	82	Regular
	Blaster	0	114	82	Regular

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Synth & FX	SFX Kit1	126	0	1	SFX Kit	
	SFX Kit2	126	0	2	SFX Kit	
	SawLead	0	112	82	Regular	
	SquareLead	0	112	81	Regular	
	Skyline	0	115	85	Regular	
	TinyLead	0	118	81	Regular	
	FunkyLead	0	121	82	Regular	
	Paraglide	0	114	85	Regular	
	Fargo	0	119	82	Regular	
	Portatone	0	112	85	Regular	
	BigLead	0	113	82	Regular	
	Warp	0	117	82	Regular	
	Adrenaline	0	113	85	Regular	
	Stardust	0	112	99	Regular	
	AeroLead	0	112	84	Regular	
	MiniLead	0	114	81	Regular	
	Impact	0	113	88	Regular	
	SunBell	0	113	99	Regular	
	UnderHeim	0	112	88	Regular	
	HiBias	0	116	81	Regular	
	VinylLead	0	115	81	Regular	
	Perc & Drum	Vibraphone	0	112	12	Regular
		JazzVibes	0	113	12	Regular
		Suspense	0	114	12	Regular
		Marimba	0	112	13	Regular
		Xylophone	0	112	14	Regular
		SteelDrums	0	112	115	Regular
		Celesta	0	112	9	Regular
		Glockenspiel	0	112	10	Regular
		MusicBox	0	112	11	Regular
		TubularBells	0	112	15	Regular
		Kalimba	0	112	109	Regular
		Dulcimer	0	112	16	Regular
		Timpani	0	112	48	Regular
		StandardKit1	127	0	1	Drums
StandardKit2		127	0	2	Drums	
JazzKit		127	0	33	Drums	
BrushKit		127	0	41	Drums	
HitKit		127	0	5	Drums	
RoomKit		127	0	9	Drums	
RockKit		127	0	17	Drums	
ElectroKit		127	0	25	Drums	
AnalogKit		127	0	26	Drums	
DanceKit		127	0	28	Drums	
SymphonyKit		127	0	49	Drums	
CubanKit		126	0	41	SFX Kit	
PopLatinKit	126	0	44	SFX Kit		
ArabicKit	126	0	36	SFX Kit		
StudioKit	127	0	87	Drums		
PowerKit1	127	0	88	Drums		
PowerKit2	127	0	89	Drums		
Organ Flutes	JazzDraw!	0	126	17	Organ Flutes	
	BluesOrgan!	0	126	17	Organ Flutes	
	SixteenOne!	0	126	17	Organ Flutes	
	EvenBars!	0	126	17	Organ Flutes	
	PopOrgan!	0	126	17	Organ Flutes	
	RockingOrg!	0	126	17	Organ Flutes	
	Percussive!	0	126	17	Organ Flutes	
	GospelOrg!	0	126	17	Organ Flutes	
	PadOrgan!	0	126	17	Organ Flutes	
	FullRanks!	0	126	17	Organ Flutes	

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Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Piano	GrandPiano	0	113	1	Live!	
	BrightPiano	0	112	2	Live!	
	Harpsichord	0	112	7	Regular	
	GrandHarpsi	0	113	7	Regular	
	HonkyTonk	0	112	4	Regular	
	WarmGrand	0	114	1	Live!	
	MidiGrand	0	112	3	Regular	
	Oct.Piano1	0	113	4	Regular	
	Oct.Piano2	0	114	4	Regular	
	CP80	0	113	3	Regular	
E.Piano	GalaxyEP	0	114	5	Cool!	
	SuitcaseEP	0	118	5	Cool!	
	PolarisEP	0	115	5	Regular	
	JazzChorus	0	118	6	Regular	
	HyperTines	0	113	6	Regular	
	ElectricPiano	0	119	5	Cool!	
	PhaseEP	0	120	5	Regular	
	NewTines	0	116	6	Regular	
	FunkEP	0	112	5	Regular	
	DX Modern	0	112	6	Regular	
	VintageEP	0	116	5	Regular	
	VenusEP	0	114	6	Regular	
	ModernEP	0	115	6	Regular	
	TremoloEP	0	113	5	Regular	
	SuperDX	0	117	6	Regular	
	StageEP	0	117	5	Regular	
	Clavi	0	112	8	Regular	
	WahClavi	0	113	8	Regular	
	Strings	Strings	0	117	50	Live!
		Allegro	0	122	50	Live!
Orchestra		0	116	50	Live!	
Symphonic		0	114	49	Regular	
Strings		0	112	49	Regular	
Violin		0	113	41	Sweet!	
OrchStrings		0	113	49	Regular	
OrchHorns		0	118	50	Regular	
OrchFlute		0	119	50	Regular	
Tutti		0	120	50	Regular	
StringQuartet		0	114	50	Regular	
ConcertoStrings		0	115	49	Regular	
AnalogStrings		0	112	52	Regular	
ChamberStrings		0	112	50	Regular	
BowStrings		0	116	49	Regular	
SlowStrings		0	113	50	Regular	
TremoloStrings		0	112	45	Regular	
Marcato		0	115	50	Regular	
Pizzicato		0	112	46	Regular	
SynthStrings		0	112	51	Regular	
SoloViolin		0	112	41	Regular	
Viola		0	112	42	Regular	
Cello		0	112	43	Regular	
Contrabass		0	112	44	Regular	
Harp		0	112	47	Regular	
Hackbrett		0	113	47	Regular	
Fiddle		0	112	111	Regular	
Banjo		0	112	106	Regular	
Sitar		0	112	105	Regular	
Koto		0	112	108	Regular	
Shamisen		0	112	107	Regular	
OrchestraHit		0	112	56	Regular	
Guitar & Bass		DynamicNylon	0	116	25	Regular
		DynamicSteel	0	116	26	Live!
		12StringGtr	0	113	26	Live!
		SlideSteel	0	118	26	Live!
		Mandolin	0	114	26	Sweet!
		JazzGuitar	0	115	27	Cool!
		ElectricGtr	0	114	29	Cool!
		VintageLead	0	125	28	Cool!
	SlideClean	0	117	29	Cool!	
	PowerLead	0	115	31	Cool!	

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Guitar & Bass	ClassicalGtr	0	115	25	Regular
	SteelGuitar	0	117	26	Live!
	CleanGuitar	0	112	28	Cool!
	BluesGuitar	0	117	30	Cool!
	FunkGuitar	0	116	29	Cool!
	AlohaGuitar	0	118	27	Regular
	PedalSteel	0	115	28	Regular
	CrunchGuitar	0	113	31	Regular
	60sClean	0	117	28	Regular
	VintageAmp	0	115	30	Regular
	HeavyStack	0	114	31	Regular
	VintageOpen	0	123	28	Regular
	VintageStrum	0	126	28	Regular
	SolidGuitar	0	118	28	Regular
	CampfireGtr	0	115	26	Regular
	Electric12Str	0	119	28	Regular
	SmoothLead	0	119	27	Regular
	PowerChord	0	117	31	Regular
	RockGuitar	0	116	30	Regular
	VoodooLead	0	116	31	Regular
	VintageMute	0	115	29	Regular
	TremoloGuitar	0	113	28	Regular
	WahGuitar	0	122	28	Regular
	LeadGuitar	0	114	30	Regular
	18String	0	119	26	Regular
	ChorusGuitar	0	124	28	Regular
	OctaveGuitar	0	113	27	Regular
	VintageTrem	0	120	28	Regular
	DeepChorus	0	114	28	Regular
	BrightClean	0	116	28	Regular
	DistortionGtr	0	112	31	Regular
	FunkGuitar	0	113	29	Regular
	MutedGuitar	0	112	29	Regular
	OverdriveGtr	0	112	30	Regular
	FeedbackGtr	0	113	30	Regular
	FolkGuitar	0	112	26	Regular
	ElectricBass	0	114	34	Cool!
	AcousticBass	0	112	33	Regular
	DynoPickBass	0	113	35	Cool!
	FretlessBass	0	112	36	Cool!
	SlapBass	0	112	37	Regular
	SubBass	0	114	40	Regular
	HardBass	0	114	39	Regular
	ResoBass	0	112	39	Regular
	RockBass	0	114	35	Regular
	SuperFretless	0	113	36	Regular
	PickBass	0	112	35	Regular
	FusionBass	0	113	37	Regular
	Bass&Cymbal	0	114	33	Regular
	AnalogBass	0	112	40	Regular
	DrySynthBass	0	116	40	Regular
	80sSynthBass	0	115	40	Regular
	HiQBass	0	113	39	Regular
	FunkBass	0	112	38	Regular
	MellowFinger	0	112	34	Regular
	ClickBass	0	115	39	Regular
	SteelGuitar	8	0	2	MegaVoice
	12StringGtr	8	1	3	MegaVoice
	HiStringGtr	8	0	3	MegaVoice
	CleanGuitar	8	0	4	MegaVoice
OverdriveGtr	8	0	5	MegaVoice	
DistortionGtr	8	0	6	MegaVoice	
AcousticBass	8	0	17	MegaVoice	
ElectricBass	8	0	18	MegaVoice	
PickBass	8	0	19	MegaVoice	
FretlessBass	8	0	20	MegaVoice	
Saxophone	TenorSax	0	117	67	Sweet!
	AltoSax	0	114	66	Sweet!
	SopranoSax	0	113	65	Sweet!
	GrowlSax	0	118	67	Regular

Voice List / Voice-Liste / Liste des voix / Lista de voces

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Saxophone	SopranoSax	0	112	65	Regular
	AltoSax	0	112	66	Regular
	TenorSax	0	112	67	Regular
	BaritoneSax	0	112	68	Regular
	WoodwindsEns	0	113	67	Regular
Flute & Woodwind	Flute	0	114	74	Sweet!
	Clarinet	0	114	72	Sweet!
	PanFlute	0	113	76	Sweet!
	EnglishHorn	0	112	70	Regular
	Bassoon	0	112	71	Regular
	ClassicalFlute	0	115	74	Sweet!
	Piccolo	0	112	73	Regular
	Whistle	0	112	79	Regular
	Clarinet	0	112	72	Regular
	Oboe	0	112	69	Regular
	Flute	0	112	74	Regular
	PanFlute	0	113	74	Regular
	Shakuhachi	0	112	78	Regular
	EthnicFlute	0	112	76	Regular
	Bagpipe	0	112	110	Regular
	Recorder	0	112	75	Regular
	Ocarina	0	112	80	Regular
	Organ	Organ	0	118	19
JazzOrgan		0	117	17	Cool!
RotorOrgan		0	117	19	Cool!
FullRocker		0	115	19	Cool!
StadiumOrgan		0	118	17	Regular
RotaryDrive		0	116	19	Regular
RockOrgan1		0	112	19	Regular
DanceOrgan		0	113	18	Regular
GospelOrgan		0	119	17	Regular
JazzOrgan1		0	112	17	Regular
PurpleOrgan		0	114	19	Regular
ElectricOrgan		0	118	18	Regular
DrawbarOrgan		0	115	17	Regular
JazzOrgan2		0	113	17	Regular
RockOrgan2		0	113	19	Regular
ClickOrgan		0	112	18	Regular
MellowDraw		0	115	18	Regular
BrightDraw		0	116	17	Regular
60sOrgan		0	116	18	Regular
JazzOrgan3		0	120	17	Regular
Tibia 16&4		0	114	17	Regular
Tibia Full		0	114	18	Regular
ChapelOrgan1		0	113	20	Regular
ChapelOrgan2		0	114	20	Regular
ChapelOrgan3		0	115	20	Regular
PipeOrgan		0	112	20	Regular
ReedOrgan		0	112	21	Regular
Trumpet		Trumpet	0	115	57
	Trombone	0	117	58	Sweet!
	MutedTrumpet	0	112	60	Regular
	FlugelHorn	0	113	57	Regular
	SoloTrumpet	0	112	57	Regular
	SoloTrombone	0	112	58	Regular
	JazzTrumpet	0	116	57	Regular
	Trombone	0	116	58	Regular
	SoftTrombone	0	115	58	Regular
	MellowTrombone	0	114	58	Regular
	BaritoneHorn	0	113	59	Regular
	BaritoneHit	0	114	59	Regular
	AlpBass	0	113	34	Regular
	Tuba	0	112	59	Regular
Brass	HyperBrass	0	118	63	Live!
	PopBrass	0	117	63	Live!
	OctaveBrass	0	116	63	Live!
	FrenchHorns	0	112	61	Live!
	BrassCombo	0	115	67	Regular
	BrassSection	0	112	62	Regular
	Storzando	0	125	62	Regular

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Brass	BigBrass	0	121	62	Regular	
	BallroomBrass	0	113	60	Regular	
	BrightBrass	0	120	62	Regular	
	MellowBrass	0	116	62	Regular	
	80sBrass	0	113	63	Regular	
	SoftBrass	0	123	62	Regular	
	FullHorns	0	114	62	Regular	
	SmoothTrombone	0	118	58	Regular	
	HighBrass	0	115	62	Regular	
	OberBrass	0	113	64	Regular	
	TrumpetEns	0	122	62	Regular	
	MellowHorns	0	119	62	Regular	
	BigBandBrass	0	113	62	Regular	
	PopBrass	0	118	62	Regular	
	AnalogBrass	0	112	64	Regular	
	TbnSection	0	113	58	Regular	
	SmallBrass	0	117	62	Regular	
	SoftAnalog	0	114	64	Regular	
	FunkyAnalog	0	115	63	Regular	
	TechnoBrass	0	114	63	Regular	
	SynthBrass	0	112	63	Regular	
	Accordion & Harmonica	Musette	0	112	22	Regular
		TuttiAccordion	0	113	22	Regular
		SmallAccordion	0	115	22	Regular
		BallroomAcc	0	112	24	Regular
		Steirisch	0	117	22	Regular
		ModernHarp	0	113	23	Regular
		Accordion	0	116	22	Regular
		SoftAccordion	0	114	22	Regular
		Bandoneon	0	113	24	Regular
		BluesHarp	0	114	23	Regular
Choir & Pad		AirChoir	0	112	55	Regular
		GothicVox	0	113	54	Regular
	Choir	0	112	53	Regular	
	Voices	0	113	55	Regular	
	VoxHumana	0	112	54	Regular	
	SweetHeaven	0	118	89	Regular	
	DreamHeaven	0	121	89	Regular	
	Insomnia	0	113	95	Regular	
	NeoWarmPad	0	115	90	Regular	
	CyberPad	0	113	100	Regular	
	Wave2001	0	112	96	Regular	
	Atmosphere	0	112	100	Regular	
	XenonPad	0	112	92	Regular	
	Equinox	0	112	95	Regular	
	GlassPad	0	114	94	Regular	
	Fantasia	0	112	89	Regular	
	DX Pad	0	112	93	Regular	
	Symbiont	0	113	89	Regular	
	Stargate	0	114	89	Regular	
	Area51	0	112	90	Regular	
	DarkMoon	0	113	90	Regular	
	Ionosphere	0	115	95	Regular	
	GoldenAge	0	115	89	Regular	
	Solaris	0	114	95	Regular	
	TimeTravel	0	116	89	Regular	
Millennium	0	117	89	Regular		
Dunes	0	114	90	Regular		
Synth & FX	Oxygen	0	122	82	Regular	
	Matrix	0	123	82	Regular	
	WireLead	0	120	82	Regular	
	HipLead	0	113	81	Regular	
	HopLead	0	117	81	Regular	
	FireWire	0	116	82	Regular	
	Analogon	0	115	82	Regular	
	Blaster	0	114	82	Regular	
	SFX Kit1	126	0	1	SFX Kit	
	SFX Kit2	126	0	2	SFX Kit	
	SawLead	0	112	82	Regular	
	SquareLead	0	112	81	Regular	

GM & XG

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Synth & FX	Skyline	0	115	85	Regular
	TinyLead	0	118	81	Regular
	FunkyLead	0	121	82	Regular
	Paraglide	0	114	85	Regular
	Fargo	0	119	82	Regular
	Portatone	0	112	85	Regular
	BigLead	0	113	82	Regular
	Warp	0	117	82	Regular
	Adrenaline	0	113	85	Regular
	Stardust	0	112	99	Regular
	AeroLead	0	112	84	Regular
	MiniLead	0	114	81	Regular
	Impact	0	113	88	Regular
	SunBell	0	113	99	Regular
	UnderHeim	0	112	88	Regular
	HiBias	0	116	81	Regular
VinylLead	0	115	81	Regular	
Perc & Drum	Vibraphone	0	112	12	Regular
	JazzVibes	0	113	12	Regular
	Marimba	0	112	13	Regular
	Xylophone	0	112	14	Regular
	SteelDrums	0	112	115	Regular
	Celesta	0	112	9	Regular
	Glockenspiel	0	112	10	Regular
	MusicBox	0	112	11	Regular
	TubularBells	0	112	15	Regular
	Kalimba	0	112	109	Regular
	Dulcimer	0	112	16	Regular
	Timpani	0	112	48	Regular
	StandardKit1	127	0	1	Drums
	StandardKit2	127	0	2	Drums
	JazzKit	127	0	33	Drums
	BrushKit	127	0	41	Drums
	HitKit	127	0	5	Drums
	RoomKit	127	0	9	Drums
	RockKit	127	0	17	Drums
	ElectroKit	127	0	25	Drums
AnalogKit	127	0	26	Drums	
DanceKit	127	0	28	Drums	
SymphonyKit	127	0	49	Drums	
CubanKit	126	0	41	SFX Kit	
PopLatinKit	126	0	44	SFX Kit	
ArabicKit	126	0	36	SFX Kit	
Organ Flutes	JazzDraw!	0	126	17	Organ Flutes
	BluesOrgan!	0	126	17	Organ Flutes
	SixteenOne!	0	126	17	Organ Flutes
	EvenBars!	0	126	17	Organ Flutes
	PopOrgan!	0	126	17	Organ Flutes
	RockingOrg!	0	126	17	Organ Flutes
	Percussive!	0	126	17	Organ Flutes
	GospelOrg!	0	126	17	Organ Flutes
	PadOrgan!	0	126	17	Organ Flutes
	FullRanks!	0	126	17	Organ Flutes

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Piano	GrandPiano	0	0	1	Regular	
	GrndPianoKSP	0	1	1	Regular	
	MellowGrPno	0	18	1	Regular	
	PianoStrings	0	40	1	Regular	
	Dream	0	41	1	Regular	
	BrightPiano	0	0	2	Regular	
	BritePnoKSP	0	1	2	Regular	
	ElecGrandPno	0	0	3	Regular	
	ElecGrPnoKSP	0	1	3	Regular	
	DetunedCP80	0	32	3	Regular	
	LayeredCP1	0	40	3	Regular	
	LayeredCP2	0	41	3	Regular	
	Honkytonk	0	0	4	Regular	
	HonkytonkKSP	0	1	4	Regular	
	El.Piano1	0	0	5	Regular	
	El.Piano1KSP	0	1	5	Regular	
	MellowEP1	0	18	5	Regular	
	ChorusEP1	0	32	5	Regular	
	HardEl.Piano	0	40	5	Regular	
	VxfadeEl.P1	0	45	5	Regular	
	60sEl.Piano1	0	64	5	Regular	
	El.Piano2	0	0	6	Regular	
	El.Piano2KSP	0	1	6	Regular	
	ChorusEP2	0	32	6	Regular	
	DXEPHard	0	33	6	Regular	
	DXLegend	0	34	6	Regular	
	DXPhaseEP	0	40	6	Regular	
	DX+AnalogEP	0	41	6	Regular	
	DXKotoEP	0	42	6	Regular	
	VxfadeEl.P2	0	45	6	Regular	
	Harpsichord	0	0	7	Regular	
	Harpsi.KSP	0	1	7	Regular	
	Harpsichord2	0	25	7	Regular	
	Harpsichord3	0	35	7	Regular	
	Clavi.	0	0	8	Regular	
	Clavi.KSP	0	1	8	Regular	
	Clavi.Wah	0	27	8	Regular	
	PulseClavi.	0	64	8	Regular	
	PierceClavi.	0	65	8	Regular	
	ChromaticPerc	Celesta	0	0	9	Regular
		Glockenspiel	0	0	10	Regular
		MusicBox	0	0	11	Regular
		Orgel	0	64	11	Regular
		Vibraphone	0	0	12	Regular
		VibesKSP	0	1	12	Regular
		HardVibes	0	45	12	Regular
		Marimba	0	0	13	Regular
		MarimbaKSP	0	1	13	Regular
		SineMarimba	0	64	13	Regular
		Balimba	0	97	13	Regular
		LogDrums	0	98	13	Regular
		Xylophone	0	0	14	Regular
		TubularBells	0	0	15	Regular
		ChurchBells	0	96	15	Regular
		Carillon	0	97	15	Regular
		Dulcimer	0	0	16	Regular
Dulcimer2		0	35	16	Regular	
Cimbalom		0	96	16	Regular	
Santur		0	97	16	Regular	
Organ	DrawbarOrgan	0	0	17	Regular	
	DetDrawOrgan	0	32	17	Regular	
	60sDrawOrg1	0	33	17	Regular	
	60sDrawOrg2	0	34	17	Regular	
	70sDrawOrg1	0	35	17	Regular	
	DrawbarOrg2	0	36	17	Regular	
	60sDrawOrg3	0	37	17	Regular	
	EvenBarOrg	0	38	17	Regular	
	16+2'2_3Org	0	40	17	Regular	
	OrganBass	0	64	17	Regular	
	70sDrawOrg2	0	65	17	Regular	

Voice List / Voice-Liste / Liste des voix / Lista de voces

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Organ	CheezyOrgan	0	66	17	Regular	
	DrawbarOrg3	0	67	17	Regular	
	Perc.Organ	0	0	18	Regular	
	70sPercOrg1	0	24	18	Regular	
	DetPercOrgan	0	32	18	Regular	
	LightOrgan	0	33	18	Regular	
	Perc.Organ2	0	37	18	Regular	
	RockOrgan	0	0	19	Regular	
	RotaryOrgan	0	64	19	Regular	
	SlowRotary	0	65	19	Regular	
	FastRotary	0	66	19	Regular	
	ChurchOrgan	0	0	20	Regular	
	ChurchOrgan3	0	32	20	Regular	
	ChurchOrgan2	0	35	20	Regular	
	NotreDame	0	40	20	Regular	
	OrganFlute	0	64	20	Regular	
	Trem.OrganFl	0	65	20	Regular	
	ReedOrgan	0	0	21	Regular	
	PuffOrgan	0	40	21	Regular	
	Accordion	0	0	22	Regular	
	AccordIt	0	32	22	Regular	
	Harmonica	0	0	23	Regular	
	Harmonica2	0	32	23	Regular	
	TangoAccord	0	0	24	Regular	
	TangoAccord2	0	64	24	Regular	
	Guitar	NylonGuitar	0	0	25	Regular
NylonGuitar2		0	16	25	Regular	
NylonGuitar3		0	25	25	Regular	
VelGtrHarmo		0	43	25	Regular	
Ukulele		0	96	25	Regular	
SteelGuitar		0	0	26	Regular	
SteelGuitar2		0	16	26	Regular	
12StrGuitar		0	35	26	Regular	
Nylon&Steel		0	40	26	Regular	
Steel&Body		0	41	26	Regular	
Mandolin		0	96	26	Regular	
JazzGuitar		0	0	27	Regular	
MellowGuitar		0	18	27	Regular	
JazzAmp		0	32	27	Regular	
CleanGuitar		0	0	28	Regular	
ChorusGuitar		0	32	28	Regular	
MutedGuitar		0	0	29	Regular	
FunkGuitar1		0	40	29	Regular	
MuteSteelGtr		0	41	29	Regular	
FunkGuitar2		0	43	29	Regular	
JazzMan		0	45	29	Regular	
Overdriven		0	0	30	Regular	
GuitarPinch		0	43	30	Regular	
Distortion		0	0	31	Regular	
FeedbackGtr		0	40	31	Regular	
FeedbackGtr2		0	41	31	Regular	
GtrHarmonics		0	0	32	Regular	
GtrFeedback		0	65	32	Regular	
GtrHarmonic2		0	66	32	Regular	
Bass		AcousticBass	0	0	33	Regular
		JazzRhythm	0	40	33	Regular
		VXUprghtBass	0	45	33	Regular
	FingerBass	0	0	34	Regular	
	FingerDark	0	18	34	Regular	
	FlangeBass	0	27	34	Regular	
	Bass&DistEG	0	40	34	Regular	
	FingerSlap	0	43	34	Regular	
	FingerBass2	0	45	34	Regular	
	Mod.Bass	0	65	34	Regular	
	PickBass	0	0	35	Regular	
	MutePickBass	0	28	35	Regular	
	FretlessBass	0	0	36	Regular	
	Fretless2	0	32	36	Regular	
	Fretless3	0	33	36	Regular	
	Fretless4	0	34	36	Regular	

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Bass	Syn.Fretless	0	96	36	Regular	
	SmthFretless	0	97	36	Regular	
	SlapBass1	0	0	37	Regular	
	ResonantSlap	0	27	37	Regular	
	PunchThumb	0	32	37	Regular	
	SlapBass2	0	0	38	Regular	
	Velo.Sw.Slap	0	43	38	Regular	
	SynthBass1	0	0	39	Regular	
	SynBass1Dark	0	18	39	Regular	
	FastResoBass	0	20	39	Regular	
	AcidBass	0	24	39	Regular	
	ClaviBass	0	35	39	Regular	
	TechnoBass	0	40	39	Regular	
	Orbiter	0	64	39	Regular	
	SquareBass	0	65	39	Regular	
	RubberBass	0	66	39	Regular	
	Hammer	0	96	39	Regular	
	SynthBass2	0	0	40	Regular	
	MellowSyBass	0	6	40	Regular	
	SequenceBass	0	12	40	Regular	
	ClickSynBass	0	18	40	Regular	
	SynBass2Dark	0	19	40	Regular	
	SmoothSyBass	0	32	40	Regular	
	ModulrSyBass	0	40	40	Regular	
	DXBass	0	41	40	Regular	
	XWireBass	0	64	40	Regular	
	Strings	Violin	0	0	41	Regular
		SlwAtkViolin	0	8	41	Regular
		Viola	0	0	42	Regular
		Cello	0	0	43	Regular
		Contrabass	0	0	44	Regular
		Trem.Strings	0	0	45	Regular
SlwAtTremStr		0	8	45	Regular	
SuspenseStr		0	40	45	Regular	
PizzicatoStr		0	0	46	Regular	
Orch.Harp		0	0	47	Regular	
YangChin		0	40	47	Regular	
Timpani		0	0	48	Regular	
Ensemble		Strings1	0	0	49	Regular
		StereoStrngs	0	3	49	Regular
	SlwAtkStrngs	0	8	49	Regular	
	ArcoStrings	0	24	49	Regular	
	60'sStrings	0	35	49	Regular	
	Orchestra	0	40	49	Regular	
	Orchestra2	0	41	49	Regular	
	TremOrchestra	0	42	49	Regular	
	Velo.Strings	0	45	49	Regular	
	Strings2	0	0	50	Regular	
	S.SlowStrngs	0	3	50	Regular	
	LegatoStrngs	0	8	50	Regular	
	WarmStrings	0	40	50	Regular	
	Kingdom	0	41	50	Regular	
	70'sStrings	0	64	50	Regular	
	Strings3	0	65	50	Regular	
	SynStrings1	0	0	51	Regular	
	ResoStrings	0	27	51	Regular	
	SynStrings4	0	64	51	Regular	
	SynStrings5	0	65	51	Regular	
	SynStrings2	0	0	52	Regular	
	ChoirAahs	0	0	53	Regular	
	StereoChoir	0	3	53	Regular	
	ChoirAahs2	0	16	53	Regular	
	MellowChoir	0	32	53	Regular	
	ChoirStrings	0	40	53	Regular	
	VoiceOohs	0	0	54	Regular	
	SynthVoice	0	0	55	Regular	
	SynthVoice2	0	40	55	Regular	
	Choral	0	41	55	Regular	
AnalogVoice	0	64	55	Regular		
OrchestraHit	0	0	56	Regular		

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Ensemble	OrchestrHit2	0	35	56	Regular	
	Impact	0	64	56	Regular	
Brass	Trumpet	0	0	57	Regular	
	Trumpet2	0	16	57	Regular	
	BriteTrumpet	0	17	57	Regular	
	WarmTrumpet	0	32	57	Regular	
	Trombone	0	0	58	Regular	
	Trombone2	0	18	58	Regular	
	Tuba	0	0	59	Regular	
	Tuba2	0	16	59	Regular	
	MutedTrumpet	0	0	60	Regular	
	FrenchHorn	0	0	61	Regular	
	Fr.HornSolo	0	6	61	Regular	
	FrenchHorn2	0	32	61	Regular	
	HornOrchestr	0	37	61	Regular	
	BrassSection	0	0	62	Regular	
	Tp&TbSection	0	35	62	Regular	
	BrassSect2	0	40	62	Regular	
	HighBrass	0	41	62	Regular	
	MellowBrass	0	42	62	Regular	
	SynthBrass1	0	0	63	Regular	
	QuackBrass	0	12	63	Regular	
	ResoSynBrass	0	20	63	Regular	
	PolyBrass	0	24	63	Regular	
	SynthBrass3	0	27	63	Regular	
	JumpBrass	0	32	63	Regular	
	AnaVelBrass1	0	45	63	Regular	
	AnalogBrass1	0	64	63	Regular	
	SynthBrass2	0	0	64	Regular	
	SoftBrass	0	18	64	Regular	
	SynthBrass4	0	40	64	Regular	
	ChoirBrass	0	41	64	Regular	
	AnaVelBrass2	0	45	64	Regular	
	AnalogBrass2	0	64	64	Regular	
Reed	SopranoSax	0	0	65	Regular	
	AltoSax	0	0	66	Regular	
	SaxSection	0	40	66	Regular	
	HyperAltoSax	0	43	66	Regular	
	TenorSax	0	0	67	Regular	
	BreathyTenor	0	40	67	Regular	
	SoftTenorSax	0	41	67	Regular	
	TenorSax2	0	64	67	Regular	
	BaritoneSax	0	0	68	Regular	
	Oboe	0	0	69	Regular	
	EnglishHorn	0	0	70	Regular	
	Bassoon	0	0	71	Regular	
	Clarinet	0	0	72	Regular	
	Pipe	Piccolo	0	0	73	Regular
		Flute	0	0	74	Regular
Recorder		0	0	75	Regular	
PanFlute		0	0	76	Regular	
BlownBottle		0	0	77	Regular	
Shakuhachi		0	0	78	Regular	
Whistle		0	0	79	Regular	
Ocarina		0	0	80	Regular	
Synth.Lead		SquareLead	0	0	81	Regular
	SquareLead2	0	6	81	Regular	
	LMSquare	0	8	81	Regular	
	Hollow	0	18	81	Regular	
	Shroud	0	19	81	Regular	
	Mellow	0	64	81	Regular	
	SoloSine	0	65	81	Regular	
	SineLead	0	66	81	Regular	
	SawtoothLead	0	0	82	Regular	
	SawtoothLd2	0	6	82	Regular	
	ThickSaw	0	8	82	Regular	
	DynamicSaw	0	18	82	Regular	
	DigitalSaw	0	19	82	Regular	
	BigLead	0	20	82	Regular	
	HeavySynth	0	24	82	Regular	

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Synth.Lead	WaspySynth	0	25	82	Regular	
	PulseSaw	0	40	82	Regular	
	Dr.Lead	0	41	82	Regular	
	VelocityLead	0	45	82	Regular	
	Seq.Analog	0	96	82	Regular	
	CalliopeLead	0	0	83	Regular	
	PureLead	0	65	83	Regular	
	ChiffLead	0	0	84	Regular	
	Rubby	0	64	84	Regular	
	CharangLead	0	0	85	Regular	
	DistortedLd	0	64	85	Regular	
	WireLead	0	65	85	Regular	
	VoiceLead	0	0	86	Regular	
	SynthAahs	0	24	86	Regular	
	VoxLead	0	64	86	Regular	
	FifthsLead	0	0	87	Regular	
	BigFive	0	35	87	Regular	
	Bass&Lead	0	0	88	Regular	
	Big&Low	0	16	88	Regular	
	Fat&Perky	0	64	88	Regular	
	SoftWhirl	0	65	88	Regular	
	Synth.Pad	NewAgePad	0	0	89	Regular
		Fantasy	0	64	89	Regular
		WarmPad	0	0	90	Regular
		ThickPad	0	16	90	Regular
		SoftPad	0	17	90	Regular
		SinePad	0	18	90	Regular
		HornPad	0	64	90	Regular
		RotaryStrngs	0	65	90	Regular
		PolySynthPad	0	0	91	Regular
		PolyPad80	0	64	91	Regular
		ClickPad	0	65	91	Regular
		AnalogPad	0	66	91	Regular
		SquarePad	0	67	91	Regular
		ChoirPad	0	0	92	Regular
Heaven		0	64	92	Regular	
Itopia		0	66	92	Regular	
CCPad		0	67	92	Regular	
BowedPad		0	0	93	Regular	
Glacier		0	64	93	Regular	
GlassPad		0	65	93	Regular	
MetallicPad		0	0	94	Regular	
TinePad		0	64	94	Regular	
PanPad		0	65	94	Regular	
HaloPad		0	0	95	Regular	
SweepPad		0	0	96	Regular	
Shwimmer		0	20	96	Regular	
Converge		0	27	96	Regular	
PolarPad		0	64	96	Regular	
Celestial		0	66	96	Regular	
Synth.Effect		Rain	0	0	97	Regular
		ClaviPad	0	45	97	Regular
		HarmoRain	0	64	97	Regular
		AfricanWind	0	65	97	Regular
		Carib	0	66	97	Regular
		SoundTrack	0	0	98	Regular
	Prologue	0	27	98	Regular	
	Ancestral	0	64	98	Regular	
	Crystal	0	0	99	Regular	
	SynthDr.Comp	0	12	99	Regular	
	Popcorn	0	14	99	Regular	
	TinyBells	0	18	99	Regular	
	RoundGlocken	0	35	99	Regular	
	GlockenChime	0	40	99	Regular	
	ClearBells	0	41	99	Regular	
	ChorusBells	0	42	99	Regular	
	SynthMallet	0	64	99	Regular	
	SoftCrystal	0	65	99	Regular	
	LoudGlocken	0	66	99	Regular	
	ChristmasBel	0	67	99	Regular	

Voice List / Voice-Liste / Liste des voix / Lista de voces

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Synth.Effect	VibeBells	0	68	99	Regular	
	DigitalBells	0	69	99	Regular	
	AirBells	0	70	99	Regular	
	BellHarp	0	71	99	Regular	
	Gamelimba	0	72	99	Regular	
	Atmosphere	0	0	100	Regular	
	WarmAtmos.	0	18	100	Regular	
	HollwRelease	0	19	100	Regular	
	NylonElPiano	0	40	100	Regular	
	NylonHarp	0	64	100	Regular	
	HarpVox	0	65	100	Regular	
	Atmos.Pad	0	66	100	Regular	
	Planet	0	67	100	Regular	
	Brightness	0	0	101	Regular	
	FantasyBells	0	64	101	Regular	
	Smokey	0	96	101	Regular	
	Goblins	0	0	102	Regular	
	GoblinsSynth	0	64	102	Regular	
	Creeper	0	65	102	Regular	
	RingPad	0	66	102	Regular	
	Ritual	0	67	102	Regular	
	ToHeaven	0	68	102	Regular	
	Night	0	70	102	Regular	
	Glisten	0	71	102	Regular	
	BellChoir	0	96	102	Regular	
	Echoes	0	0	103	Regular	
	Echoes2	0	8	103	Regular	
	EchoPan	0	14	103	Regular	
	EchoBells	0	64	103	Regular	
	BigPan	0	65	103	Regular	
	SynthPiano	0	66	103	Regular	
	Creation	0	67	103	Regular	
	StarDust	0	68	103	Regular	
Reso&Panning	0	69	103	Regular		
Sci-Fi	0	0	104	Regular		
Starz	0	64	104	Regular		
Ethnic	Sitar	0	0	105	Regular	
	DetunedSitar	0	32	105	Regular	
	Sitar2	0	35	105	Regular	
	Tambra	0	96	105	Regular	
	Tamboura	0	97	105	Regular	
	Banjo	0	0	106	Regular	
	MutedBanjo	0	28	106	Regular	
	Rabab	0	96	106	Regular	
	Gopichant	0	97	106	Regular	
	Oud	0	98	106	Regular	
	Shamisen	0	0	107	Regular	
	Koto	0	0	108	Regular	
	Taisho-kin	0	96	108	Regular	
	Kanoon	0	97	108	Regular	
	Kalimba	0	0	109	Regular	
	Bagpipe	0	0	110	Regular	
	Fiddle	0	0	111	Regular	
	Shanai	0	0	112	Regular	
	Shanai2	0	64	112	Regular	
	Pungi	0	96	112	Regular	
	Hichiriki	0	97	112	Regular	
	Percussive	TinkleBell	0	0	113	Regular
		Bonang	0	96	113	Regular
Altair		0	97	113	Regular	
GamelanGongs		0	98	113	Regular	
StereoGamlan		0	99	113	Regular	
RamaCymbal		0	100	113	Regular	
AsianBells		0	101	113	Regular	
Agogo		0	0	114	Regular	
SteelDrums		0	0	115	Regular	
GlassPerc.		0	97	115	Regular	
ThaiBells		0	98	115	Regular	
Woodblock		0	0	116	Regular	
Castanets		0	96	116	Regular	

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Percussive	TaikoDrum	0	0	117	Regular	
	GranCassa	0	96	117	Regular	
	MelodicTom	0	0	118	Regular	
	MelodicTom2	0	64	118	Regular	
	RealTom	0	65	118	Regular	
	RockTom	0	66	118	Regular	
	SynthDrum	0	0	119	Regular	
	AnalogTom	0	64	119	Regular	
	ElectroPerc.	0	65	119	Regular	
	Rev.Cymbal	0	0	120	Regular	
	Sound Effect	GtrFretNoise	0	0	121	Regular
		BreathNoise	0	0	122	Regular
		Seashore	0	0	123	Regular
BirdTweet		0	0	124	Regular	
TelephonRing		0	0	125	Regular	
Helicopter		0	0	126	Regular	
Applause		0	0	127	Regular	
Gunshot		0	0	128	Regular	
CuttingNoise		64	0	1	Regular	
CuttingNoiz2		64	0	2	Regular	
StringSlap		64	0	4	Regular	
Fl.KeyClick		64	0	17	Regular	
Shower		64	0	33	Regular	
Thunder		64	0	34	Regular	
Wind		64	0	35	Regular	
Stream		64	0	36	Regular	
Bubble		64	0	37	Regular	
Feed		64	0	38	Regular	
Dog		64	0	49	Regular	
Horse		64	0	50	Regular	
BirdTweet2		64	0	51	Regular	
Ghost		64	0	55	Regular	
Maou		64	0	56	Regular	
PhoneCall		64	0	65	Regular	
DoorSqueak		64	0	66	Regular	
DoorSlam		64	0	67	Regular	
ScratchCut		64	0	68	Regular	
ScratchSplit		64	0	69	Regular	
WindChime		64	0	70	Regular	
TelphonRing2		64	0	71	Regular	
CarEngineIgn		64	0	81	Regular	
CarTiresSqel		64	0	82	Regular	
CarPassing		64	0	83	Regular	
CarCrash		64	0	84	Regular	
Siren		64	0	85	Regular	
Train		64	0	86	Regular	
JetPlane		64	0	87	Regular	
Starship		64	0	88	Regular	
Burst		64	0	89	Regular	
RollrCoaster		64	0	90	Regular	
Submarine		64	0	91	Regular	
Laugh	64	0	97	Regular		
Scream	64	0	98	Regular		
Punch	64	0	99	Regular		
Heartbeat	64	0	100	Regular		
FootSteps	64	0	101	Regular		
MachineGun	64	0	113	Regular		
LaserGun	64	0	114	Regular		
Explosion	64	0	115	Regular		
Firework	64	0	116	Regular		

GM2

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Piano	GrandPiano	121	0	1	Regular
	GrandPianoW	121	1	1	Regular
	GrandPianoD	121	2	1	Regular
	BrightPiano	121	0	2	Regular
	BrightPianoW	121	1	2	Regular
	ElecGrandPno	121	0	3	Regular
	ElecGrandPW	121	1	3	Regular
	Honkytonk	121	0	4	Regular
	HonkytonkW	121	1	4	Regular
	El.Piano1	121	0	5	Regular
	DetunedEP1	121	1	5	Regular
	EP1VeloMix	121	2	5	Regular
	60'sEl.Piano	121	3	5	Regular
	El.Piano2	121	0	6	Regular
	DetunedEP2	121	1	6	Regular
	EP2VeloMix	121	2	6	Regular
	EPLegend	121	3	6	Regular
	EPPHase	121	4	6	Regular
	Harpsichord	121	0	7	Regular
	Harpsi.OctMx	121	1	7	Regular
	HarpsichordW	121	2	7	Regular
	Harpsi.KOff	121	3	7	Regular
	Clavi.	121	0	8	Regular
	PulseClavi.	121	1	8	Regular
ChromaticPerc	Celesta	121	0	9	Regular
	Glockenspiel	121	0	10	Regular
	MusicBox	121	0	11	Regular
	Vibraphone	121	0	12	Regular
	VibraphoneW	121	1	12	Regular
	Marimba	121	0	13	Regular
	MarimbaW	121	1	13	Regular
	Xylophone	121	0	14	Regular
	TubularBells	121	0	15	Regular
	ChurchBells	121	1	15	Regular
	Carillon	121	2	15	Regular
	Dulcimer	121	0	16	Regular
Organ	DrawbarOrgan	121	0	17	Regular
	DetDrawOrgan	121	1	17	Regular
	It60'sOrgan	121	2	17	Regular
	DrawbarOrg2	121	3	17	Regular
	Perc.Organ	121	0	18	Regular
	DetPercOrgan	121	1	18	Regular
	Perc.Organ2	121	2	18	Regular
	RockOrgan	121	0	19	Regular
	ChurchOrgan	121	0	20	Regular
	ChrchOrgOctM	121	1	20	Regular
	DetChurchOrg	121	2	20	Regular
	ReedOrgan	121	0	21	Regular
	PuffOrgan	121	1	21	Regular
	Accordion	121	0	22	Regular
	Accordion2	121	1	22	Regular
	Harmonica	121	0	23	Regular
TangoAccord	121	0	24	Regular	
Guitar	NylonGuitar	121	0	25	Regular
	Ukulele	121	1	25	Regular
	NylonGtrKOff	121	2	25	Regular
	NylonGuitar2	121	3	25	Regular
	SteelGuitar	121	0	26	Regular
	12StrGuitar	121	1	26	Regular
	Mandolin	121	2	26	Regular
	Steel&Body	121	3	26	Regular
	JazzGuitar	121	0	27	Regular
	PedlSteelGtr	121	1	27	Regular
	CleanGuitar	121	0	28	Regular
	DetCleanGtr	121	1	28	Regular
	MidToneGtr	121	2	28	Regular
	MutedGuitar	121	0	29	Regular
	FunkGuitar	121	1	29	Regular
	MutedV-SwGtr	121	2	29	Regular
	JazzMan	121	3	29	Regular

Category	Voice Name	Voice Number			Voice Type	
		MSB	LSB	PRG		
Guitar	Overdriven	121	0	30	Regular	
	GuitarPinch	121	1	30	Regular	
	Distortion	121	0	31	Regular	
	FeedbackGtr	121	1	31	Regular	
	DstRhythmGtr	121	2	31	Regular	
	GtrHarmonics	121	0	32	Regular	
	GtrFeedback	121	1	32	Regular	
Bass	AcousticBass	121	0	33	Regular	
	FingerBass	121	0	34	Regular	
	FingerSlap	121	1	34	Regular	
	PickBass	121	0	35	Regular	
	FretlessBass	121	0	36	Regular	
	SlapBass1	121	0	37	Regular	
	SlapBass2	121	0	38	Regular	
	SynthBass1	121	0	39	Regular	
	WarmSyBass	121	1	39	Regular	
	ResoSynhBass	121	2	39	Regular	
	ClaviBass	121	3	39	Regular	
	Hammer	121	4	39	Regular	
	SynthBass2	121	0	40	Regular	
	AttackBass	121	1	40	Regular	
	RubberBass	121	2	40	Regular	
	AttackPulse	121	3	40	Regular	
	Strings	Violin	121	0	41	Regular
SlwAtkViolin		121	1	41	Regular	
Viola		121	0	42	Regular	
Cello		121	0	43	Regular	
Contrabass		121	0	44	Regular	
Trem.Strings		121	0	45	Regular	
PizzicatoStr		121	0	46	Regular	
Orch.Harp		121	0	47	Regular	
YangChin		121	1	47	Regular	
Timpani		121	0	48	Regular	
Ensemble		Strings1	121	0	49	Regular
		StringsBrass	121	1	49	Regular
	60'sStrings	121	2	49	Regular	
	Strings2	121	0	50	Regular	
	SynStrings1	121	0	51	Regular	
	SynStrings3	121	1	51	Regular	
	SynStrings2	121	0	52	Regular	
	ChoirAahs	121	0	53	Regular	
	ChoirAahs2	121	1	53	Regular	
	VoiceOohs	121	0	54	Regular	
	Humming	121	1	54	Regular	
	SynthVoice	121	0	55	Regular	
	AnalogVoice	121	1	55	Regular	
	OrchestraHit	121	0	56	Regular	
BassHitPlus	121	1	56	Regular		
6thHit	121	2	56	Regular		
EuroHit	121	3	56	Regular		
Brass	Trumpet	121	0	57	Regular	
	DarkTpSoft	121	1	57	Regular	
	Trombone	121	0	58	Regular	
	Trombone2	121	1	58	Regular	
	BriteTrombon	121	2	58	Regular	
	Tuba	121	0	59	Regular	
	MutedTrumpet	121	0	60	Regular	
	MuteTrumpet2	121	1	60	Regular	
	FrenchHorn	121	0	61	Regular	
	FrenchHorn2	121	1	61	Regular	
	BrassSection	121	0	62	Regular	
	BrassSect2	121	1	62	Regular	
	SynthBrass1	121	0	63	Regular	
	SynthBrass3	121	1	63	Regular	
	AnaSynBrass1	121	2	63	Regular	
	JumpBrass	121	3	63	Regular	
SynthBrass2	121	0	64	Regular		
SynthBrass4	121	1	64	Regular		
AnaSynBrass2	121	2	64	Regular		

Voice List / Voice-Liste / Liste des voix / Lista de voces

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Reed	SopranoSax	121	0	65	Regular
	AltoSax	121	0	66	Regular
	TenorSax	121	0	67	Regular
	BaritoneSax	121	0	68	Regular
	Oboe	121	0	69	Regular
	EnglishHorn	121	0	70	Regular
	Bassoon	121	0	71	Regular
	Clarinet	121	0	72	Regular
Pipe	Piccolo	121	0	73	Regular
	Flute	121	0	74	Regular
	Recorder	121	0	75	Regular
	PanFlute	121	0	76	Regular
	BlownBottle	121	0	77	Regular
	Shakuhachi	121	0	78	Regular
	Whistle	121	0	79	Regular
	Ocarina	121	0	80	Regular
Synth.Lead	SquareLead	121	0	81	Regular
	SquareLead2	121	1	81	Regular
	SineLead	121	2	81	Regular
	SawtoothLead	121	0	82	Regular
	SawtoothLd2	121	1	82	Regular
	SawPulseLead	121	2	82	Regular
	DoublSawLead	121	3	82	Regular
	Seq.Analog	121	4	82	Regular
	CalliopeLead	121	0	83	Regular
	ChiffLead	121	0	84	Regular
	CharangLead	121	0	85	Regular
	WireLead	121	1	85	Regular
	VoiceLead	121	0	86	Regular
	FifthsLead	121	0	87	Regular
Bass&Lead	121	0	88	Regular	
SoftWhirl	121	1	88	Regular	
Synth.Pad	NewAgePad	121	0	89	Regular
	WarmPad	121	0	90	Regular
	SinePad	121	1	90	Regular
	PolySynthPad	121	0	91	Regular
	ChoirPad	121	0	92	Regular
	ItopiaPad	121	1	92	Regular
	BowedPad	121	0	93	Regular
	MetallicPad	121	0	94	Regular
	HaloPad	121	0	95	Regular
	SweepPad	121	0	96	Regular
Synth.Effect	Rain	121	0	97	Regular
	SoundTrack	121	0	98	Regular
	Crystal	121	0	99	Regular
	SynthMallet	121	1	99	Regular
	Atmosphere	121	0	100	Regular
	Brightness	121	0	101	Regular
	Goblins	121	0	102	Regular
	Echoes	121	0	103	Regular
	EchoBell	121	1	103	Regular
	EchoPan	121	2	103	Regular
	Sci-Fi	121	0	104	Regular
Ethnic	Sitar	121	0	105	Regular
	Sitar2	121	1	105	Regular
	Banjo	121	0	106	Regular
	Shamisen	121	0	107	Regular
	Koto	121	0	108	Regular
	TaishoKoto	121	1	108	Regular
	Kalimba	121	0	109	Regular
	Bagpipe	121	0	110	Regular
	Fiddle	121	0	111	Regular
	Shanai	121	0	112	Regular
	Percussive	TinkleBell	121	0	113
Agogo		121	0	114	Regular
SteelDrums		121	0	115	Regular
Woodblock		121	0	116	Regular
Castanets		121	1	116	Regular
TaikoDrum		121	0	117	Regular
ConcertBD		121	1	117	Regular

Category	Voice Name	Voice Number			Voice Type
		MSB	LSB	PRG	
Percussive	MelodicTom	121	0	118	Regular
	MelodicTom2	121	1	118	Regular
	SynthDrum	121	0	119	Regular
	RhythmBoxTom	121	1	119	Regular
	ElectricDrum	121	2	119	Regular
	Rev.Cymbal	121	0	120	Regular
	SoundEffect	GtrFretNoise	121	0	121
GtrCutNoise		121	1	121	Regular
StringSlap		121	2	121	Regular
BreathNoise		121	0	122	Regular
Fl.KeyClick		121	1	122	Regular
Seashore		121	0	123	Regular
Rain		121	1	123	Regular
Thunder		121	2	123	Regular
Wind		121	3	123	Regular
Stream		121	4	123	Regular
Bubble		121	5	123	Regular
BirdTweet		121	0	124	Regular
Dog		121	1	124	Regular
HorseGallop		121	2	124	Regular
BirdTweet2		121	3	124	Regular
TelephonRing		121	0	125	Regular
TelRing2		121	1	125	Regular
DoorCreaking		121	2	125	Regular
Door		121	3	125	Regular
Scratch		121	4	125	Regular
WindChime		121	5	125	Regular
Helicopter		121	0	126	Regular
CarEngine		121	1	126	Regular
CarStop		121	2	126	Regular
CarPass		121	3	126	Regular
CarCrash		121	4	126	Regular
Siren		121	5	126	Regular
Train		121	6	126	Regular
Jetplane		121	7	126	Regular
Starship		121	8	126	Regular
BurstNoise		121	9	126	Regular
Applause		121	0	127	Regular
Laughing		121	1	127	Regular
Screaming		121	2	127	Regular
Punch	121	3	127	Regular	
HeartBeat	121	4	127	Regular	
Footsteps	121	5	127	Regular	
Gunshot	121	0	128	Regular	
MachineGun	121	1	128	Regular	
Lasergun	121	2	128	Regular	
Explosion	121	3	128	Regular	
StandardSet	120	0	1	Drums	
RoomSet	120	0	9	Drums	
PowerSet	120	0	17	Drums	
ElectroSet	120	0	25	Drums	
AnalogSet	120	0	26	Drums	
JazzSet	120	0	33	Drums	
BrushSet	120	0	41	Drums	
OrchestraSet	120	0	49	Drums	
SFXSet	120	0	57	Drums	

Mega Voice Map / Sound-Zuordnungen der Mega Voices / Carte des voix Mega / Mapa de Mega Voice

	NylonGuitar	SteelGuitar	HiStringGtr	12StringGtr
PSR-S900	○	○	○	○
PSR-S700		○	○	○

MSB (0-127)	8			8			8			8				
LSB (0-127)	0			0			0			1				
PRG (0-127)	0			1			2			2				
PRG (1-128)	1			2			3			3				
Voice Name	NylonGuitar			SteelGuitar			HiStringGtr			12StringGtr				
Key Range	below B5	above C6	above C8	below B5	above C6	above C8	below B5	above C6	above C8	below B5		above C6	above C8	
									Element1 (Steel)		Element2 (HiString)			
127	127	127	127	127	127	127	127	127	127	127	127	127	127	
120	Harmonics			Harmonics						Hard				
	121			121						116				
110	Slide			Slide			Hard			115		Hard		
100	Hammer			Hammer						Medium				
	106			106										
90	Mute			Mute										
	91			91			90					90		
80														
	76			76			89					89		
70	Dead			Dead						72				
	75			75						71				
60	Strum Noise			Fret Noise			Strum Noise			Fret Noise			Strum Noise	
	61			61										
50	Open Hard			Open Hard										
	41			41										
40							Soft							
	40			40										
30	Open Medium			Open Medium						Soft				
	21			21										
20														
	20			20										
10	Open Soft			Open Soft										
	1			1										
1	1	1	1	1	1	1	1	1	1	1	1	1	1	

Mega Voices indicated by a circle (O) in the chart are included in the corresponding instrument(s).

 : No Sound

Mega Voice Map / Sound-Zuordnungen der Mega Voices / Carte des voix Mega / Mapa de Mega Voice

	CleanGuitar	SolidGuitar1	SolidGuitar2	OverdriveGtr	DistortionGtr
PSR-S900	○	○	○	○	○
PSR-S700	○			○	○

MSB (0-127)	8			8			8			8			8		
LSB (0-127)	0			1			2			0			0		
PRG (0-127)	3			3			3			4			5		
PRG (1-128)	4			4			4			5			6		
Voice Name	CleanGuitar			SolidGuitar1			SolidGuitar2			OverdriveGtr			DistortionGtr		
Key Range	below B5	above C6	above C8	below B5	above C6	above C8	below B5	above C6	above C8	below B5	above C6	above C8	below B5	above C6	above C8
127	127 Pick Harmonics	127	127	127 Pick Harmonics	127	127	127 Pick Harmonics	127	127	127	127 Pick Harmonics	127		127 Pick Harmonics	127
120	121			121			121			121			121		
120	120			120			120			120			120		
110	Slide			Slide			Slide								
100	106 Hammer			106 Hammer			106 Hammer								
100	105			105			105								
90	91 Mute			91 Mute			91 Mute						Mute	Mute	
90	90			90			90								
80	76 Dead			76 Dead			76 Dead								
80	75			75			75								
70	61 Strum Noise	Strum Noise	Fret Noise	61 Strum Noise	Strum Noise	Fret Noise	61 Strum Noise	Strum Noise	Fret Noise				EFX	EFX	
70	60			60			60								
60	56 Slap			56 Slap			56 Open Hard						56	56	
60	55			55			55						55	55	
50	41 Open Hard			41 Open Hard			41 Open Medium						Open	Open	
50	40			40			40								
40	21 Open Soft			21 Open Soft			21 Open Soft								
40	20			20			20								
30	10			10			10								
1	1	1	1	1	1	1	1	1	1	1	1		1	1	

Mega Voices indicated by a circle (O) in the chart are included in the corresponding instrument(s).

 : No Sound

Mega Voice Map / Sound-Zuordnungen der Mega Voices / Carte des voix Mega / Mapa de Mega Voice

	AcousticBass	ElectricBass	PickBass	FretlessBass
PSR-S900	○	○	○	○
PSR-S700	○	○	○	○

MSB (0-127)	8			8			8			8		
LSB (0-127)	0			0			0			0		
PRG (0-127)	16			17			18			19		
PRG (1-128)	17			18			19			20		
Voice Name	AcousticBass			ElectricBass			PickBass			FretlessBass		
Key Range	below B5	above C6	above C8	below B5	above C6	above C8	below B5	above C6	above C8	below B5	above C6	above C8
127	127	127		127	127		127	127		127	127	
	Harmonics			Slap			Harmonics			Harmonics		
	121			121			121			121		
120	120			120			120			120		
110												
100	Dead			Dead			Dead			Dead		
90												
80	81			81			81			81		
	80			80			80			80		
70	Open Hard			Open Hard								
60		EFX			EFX			EFX			EFX	
	61			61			Mute					
	60			60								
50												
40							41			Open		
							40					
30	Open Soft			Open Soft								
20							Open					
10												
1	1	1		1	1		1	1		1	1	

Mega Voices indicated by a circle (O) in the chart are included in the corresponding instrument(s).

 : No Sound

Mega Voice Map / Sound-Zuordnungen der Mega Voices / Carte des voix Mega / Mapa de Mega Voice

	Trumpet	TenorSax
PSR-S900	○	○
PSR-S700		

MSB (0-127)	8			8		
LSB (0-127)	0			0		
PRG (0-127)	64			82		
PRG (1-128)	65			83		
Voice Name	Trumpet			TenorSax		
Key Range	below B5	above C6	above C8	below B5	above C6	above C8
127	127	127	127	127	127	127
	Glissando Up					
120	121					
	Falls			Falls		
110	111					
	Shake					
100	101			101		
	Straight			Growl		
80	81			81		
	Legato			Legato		
70		Valve Noise	Breath Noise		Valve Noise (C6-B6 Key On Noise, C7-B7 Key Off Noise)	Breath Noise
60	61			61		
	ff			f		
50	41			41		
	f			mf		
40	40			40		
30						
20	21			21		
	mf			mp		
10	20			20		
1	1	1	1	1	1	1

Mega Voices indicated by a circle (O) in the chart are included in the corresponding instrument(s).

 : No Sound

Drum/key Assignment List / Liste der Tastenzuordnungen der Schlaginstrumente / Liste d'assignation instrument de batterie/touche du clavier / Lista de asignación de teclas/batería

Panel Drum Kit/XG Drum Kit

					Standard Kit 1	Standard Kit 2	Hit Kit	Room Kit	Rock Kit	Electro Kit
PSR-S900 (*1)					○	○	○	○	○	○
PSR-S700 (*1)					○	○	○	○	○	○
Bank Select MSB (0-127)					127	127	127	127	127	127
Bank Select LSB (0-127)					0	0	0	0	0	0
Program Change (0-127)					0	1	4	8	16	24
Program Change (1-128)					1	2	5	9	17	25
MIDI	Keybo	Key	Alte		Standard Kit 1	Standard Kit 2	Hit Kit	Room Kit	Rock Kit	Electro Kit
Note#	Note	Note	Off	Group						
			(*2)	(*3)						
13	C#-1	C#0		3	Surdo Mute					
14	D-1	D0		3	Surdo Open					
15	D#-1	D#0			Hi Q					
16	E-1	E0			Whip Slap					
17	F-1	F0		4	Scratch H					
18	F#-1	F#0		4	Scratch L					
19	G-1	G0			Finger Snap					
20	G#-1	G#0			Click Noise					
21	A-1	A0			Metronome Click					
22	A#-1	A#0			Metronome Bell					
23	B-1	B0			Seq Click L					
24	C0	C1			Seq Click H					
25	C#0	C#1			Brush Tap					
26	D0	D1	●		Brush Swirl					
27	D#0	D#1			Brush Slap					
28	E0	E1	●		Brush Tap Swirl					Reverse Cymbal
29	F0	F1	●		Snare Roll					
30	F#0	F#1			Castanet					Hi Q 2
31	G0	G1			Snare Soft	Snare Soft 2	Snare Electro		Snare Noisy	Snare Snappy Electro
32	G#0	G#1			Sticks					
33	A0	A1			Kick Soft		Kick Tight L			Kick 3
34	A#0	A#1			Open Rim Shot	Open Rim Shot H Short	Snare Pitched			
35	B0	B1			Kick Tight		Kick Wet		Kick 2	Kick Gate
36	C1	C2			Kick	Kick Short	Kick Tight H		Kick Gate	Kick Gate Heavy
37	C#1	C#2			Side Stick	Side Stick Light	Stick Ambient			
38	D1	D2			Snare	Snare Short	Snare Ambient	Snare Snappy	Snare Rock	Snare Noisy 2
39	D#1	D#2			Hand Clap					
40	E1	E2			Snare Tight	Snare Tight H	Snare Tight 2	Snare Tight Snappy	Snare Rock Tight	Snare Noisy 3
41	F1	F2			Floor Tom L		Hybrid Tom 1	Tom Room 1	Tom Rock 1	Tom Electro 1
42	F#1	F#2		1	Hi-Hat Closed		Hi-Hat Closed 2			
43	G1	G2			Floor Tom H		Hybrid Tom 2	Tom Room 2	Tom Rock 2	Tom Electro 2
44	G#1	G#2		1	Hi-Hat Pedal		Hi-Hat Pedal 2			
45	A1	A2			Low Tom		Hybrid Tom 3	Tom Room 3	Tom Rock 3	Tom Electro 3
46	A#1	A#2		1	Hi-Hat Open		Hi-Hat Open 2			
47	B1	B2			Mid Tom L		Hybrid Tom 4	Tom Room 4	Tom Rock 4	Tom Electro 4
48	C2	C3			Mid Tom H		Hybrid Tom 5	Tom Room 5	Tom Rock 5	Tom Electro 5
49	C#2	C#3			Crash Cymbal 1					
50	D2	D3			High Tom		Hybrid Tom 6	Tom Room 6	Tom Rock 6	Tom Electro 6
51	D#2	D#3			Ride Cymbal 1					
52	E2	E3			Chinese Cymbal					
53	F2	F3			Ride Cymbal Cup					
54	F#2	F#3			Tambourine		Tambourine Light			
55	G2	G3			Splash Cymbal					
56	G#2	G#3			Cowbell					
57	A2	A3			Crash Cymbal 2					
58	A#2	A#3			VibraSlap					
59	B2	B3			Ride Cymbal 2					
60	C3	C4			Bongo H					
61	C#3	C#4			Bongo L					
62	D3	D4			Conga H Mute					
63	D#3	D#4			Conga H Open					
64	E3	E4			Conga L					
65	F3	F4			Timbale H					
66	F#3	F#4			Timbale L					
67	G3	G4			Agogo H					
68	G#3	G#4			Agogo L					
69	A3	A4			Cabasa					
70	A#3	A#4			Maracas					
71	B3	B4	●		Samba Whistle H					
72	C4	C5	●		Samba Whistle L					
73	C#4	C#5			Guiro Short					
74	D4	D5	●		Guiro Long					
75	D#4	D#5			Claves					
76	E4	E5			Wood Block H					
77	F4	F5			Wood Block L					
78	F#4	F#5			Cuica Mute					Scratch H 2
79	G4	G5			Cuica Open					Scratch L 2
80	G#4	G#5		2	Triangle Mute					
81	A4	A5		2	Triangle Open					
82	A#4	A#5			Shaker					
83	B4	B5			Jingle Bells					
84	C5	C6			Bell Tree					
85	C#5	C#6								
86	D5	D6								
87	D#5	D#6								
88	E5	E6								
89	F5	F6								
90	F#5	F#6								
91	G5	G6								

Same as Standard Kit 1 No Sound

Drum/key Assignment List / Liste der Tastenzuordnungen der Schlaginstrumente / Liste d'assignation instrument de batterie/touche du clavier / Lista de asignación de teclas/batería

					Analog Kit	Dance Kit	Jazz Kit	Brush Kit	Symphony Kit	Studio Kit
PSR-S900 (*1)					0	0	0	0	0	0
PSR-S700 (*1)					0	0	0	0	0	0
Bank Select MSB (0-127)					127	127	127	127	127	127
Bank Select LSB (0-127)					0	0	0	0	0	0
Program Change (0-127)					25	27	32	40	48	86
Program Change (1-128)					26	28	33	41	49	87
MIDI Note#	Note	Keyboard Note	Key Off (*2)	Alternate Group (*3)	Analog Kit	Dance Kit	Jazz Kit	Brush Kit	Symphony Kit	Studio Kit
13	C#-1	C#0		3		Kick Dance 1				
14	D-1	D0		3		Kick Dance 2				
15	D#-1	D#0								
16	E-1	E0								
17	F-1	F0		4		Scratch Dance 1				
18	F#-1	F#0		4		Scratch Dance 2				
19	G-1	G0								
20	G#-1	G#0								
21	A-1	A0				Dance Perc 1				
22	A#-1	A#0				Reverse Dance 1				
23	B-1	B0				Dance Perc 2				
24	C0	C1				Hi Q Dance 1				
25	C#0	C#1				Snare Analog 3				Brush Tap
26	D0	D1	●			Vinyl Noise				Brush Swirl
27	D#0	D#1				Snare Analog 4				Brush Slap
28	E0	E1	●		Reverse Cymbal	Reverse Cymbal				Brush Tap Swirl
29	F0	F1	●			Reverse Dance 2				Snare Roll
30	F#0	F#1			Hi Q 2	Hi Q 2				
31	G0	G1			Snare Noisy 4	Snare Techno	Snare Jazz H	Brush Slap 2		Snare Studio L
32	G#0	G#1				Snare Dance 1				
33	A0	A1			Kick 3	Kick Techno Q			Kick Soft 2	Kick Amb H
34	A#0	A#1				Rim Gate		Open Rim Shot Light		Open Rim Shot
35	B0	B1			Kick Analog Short	Kick Techno L			Gran Cassa	Kick Amb L
36	C1	C2			Kick Analog	Kick Techno	Kick Jazz	Kick Jazz	Gran Cassa Mute	Kick Studio
37	C#1	C#2			Side Stick Analog	Side Stick Analog	Side Stick Light	Side Stick Light		Side Stick
38	D1	D2			Snare Analog	Snare Clap	Snare Jazz L	Brush Slap 3	Band Snare	Snare Studio M
39	D#1	D#2				Dance Clap				Hand Clap
40	E1	E2			Snare Analog 2	Snare Dry	Snare Jazz M	Brush Tap 2	Band Snare 2	Snare Studio L
41	F1	F2			Tom Analog 1	Tom Analog 1		Tom Brush 1		Floor Tom L
42	F#1	F#2		1	Hi-Hat Closed Analog	Hi-Hat Closed 3				Hi-Hat Closed
43	G1	G2			Tom Analog 2	Tom Analog 2		Tom Brush 2		Floor Tom H
44	G#1	G#2		1	Hi-Hat Closed Analog 2	Hi-Hat Closed Analog 3				Hi-Hat Pedal
45	A1	A2			Tom Analog 3	Tom Analog 3		Tom Brush 3		Low Tom
46	A#1	A#2		1	Hi-Hat Open Analog	Hi-Hat Open 3				Hi-Hat Open
47	B1	B2			Tom Analog 4	Tom Analog 4		Tom Brush 4		Mid Tom L
48	C2	C3			Tom Analog 5	Tom Analog 5		Tom Brush 5		Mid Tom H
49	C#2	C#3			Crash Analog	Crash Analog			Hand Cymbal	Crash Cymbal 1
50	D2	D3			Tom Analog 6	Tom Analog 6		Tom Brush 6		High Tom
51	D#2	D#3							Hand Cymbal Short	Ride Cymbal 1
52	E2	E3								Chinese Cymbal
53	F2	F3								Ride Cymbal Cup
54	F#2	F#3				Tambourine Analog				Tambourine
55	G2	G3								Splash Cymbal
56	G#2	G#3			Cowbell Analog	Cowbell Dance				Cowbell
57	A2	A3							Hand Cymbal 2	Crash Cymbal 2
58	A#2	A#3				Vbraslap Analog				
59	B2	B3				Ride Analog			Hand Cymbal 2 Short	Ride Cymbal 2
60	C3	C4				Bongo Analog H				Bongo H
61	C#3	C#4				Bongo Analog L				Bongo L
62	D3	D4			Conga Analog H	Conga Analog H				Conga H Mute
63	D#3	D#4			Conga Analog M	Conga Analog M				Conga H Open
64	E3	E4			Conga Analog L	Conga Analog L				Conga L
65	F3	F4								Timbale H
66	F#3	F#4								Timbale L
67	G3	G4								
68	G#3	G#4								
69	A3	A4								Cabasa
70	A#3	A#4			Maracas 2	Maracas 2				Maracas
71	B3	B4	●							
72	C4	C5	●							
73	C#4	C#5								Guiro Short
74	D4	D5	●							Guiro Long
75	D#4	D#5			Claves 2	Claves 2				
76	E4	E5				Dance Perc 3				
77	F4	F5				Dance Perc 4				
78	F#4	F#5			Scratch H 2	Dance Breath 1				Cuica Mute
79	G4	G5			Scratch L 2	Dance Breath 2				Cuica Open
80	G#4	G#5		2						Triangle Mute
81	A4	A5		2						Triangle Open
82	A#4	A#5								Shaker
83	B4	B5								
84	C5	C6								Wind Chime
85	C#5	C#6								
86	D5	D6								
87	D#5	D#6								
88	E5	E6								
89	F5	F6								
90	F#5	F#6								
91	G5	G6								

Drum/key Assignment List / Liste der Tastenzuordnungen der Schlaginstrumente / Liste d'assignation instrument de batterie/touche du clavier / Lista de asignación de teclas/batería

	Power Kit 1	Power Kit 2
PSR-S900 (*1)	○	○
PSR-S700 (*1)		

Bank Select MSB (0-127)					127	127
Bank Select LSB (0-127)					0	0
Program Change (0-127)					87	88
Program Change (1-128)					88	89
MIDI Note#	Note	Keyboard Note	Key Off (*2)	Alternate Group (*3)	Power Kit 1	Power Kit 2
13	C#-1	C#0		3		
14	D-1	D0		3		
15	D#-1	D#0				
16	E-1	E0				
17	F-1	F0		4		
18	F#-1	F#0		4		
19	G-1	G0				
20	G#-1	G#0				
21	A-1	A0				
22	A#-1	A#0				
23	B-1	B0				
24	C0	C1				
25	C#0	C#1				
26	D0	D1	●			
27	D#0	D#1				
28	E0	E1	●			
29	F0	F1	●			
30	F#0	F#1				
31	G0	G1			Snare Soft Power 1	Snare Soft Power 2
32	G#0	G#1				
33	A0	A1			Kick Amb+	Kick Amb+
34	A#0	A#1			Open Rim Power 1	Open Rim Power 2
35	B0	B1			Kick Power Open	Kick Power Open
36	C1	C2			Kick Power Closed	Kick Power Closed
37	C#1	C#2			Side Stick Power	Side Stick Power
38	D1	D2			Snare Power	Snare Power Snappy
39	D#1	D#2			Hand Clap Power	Hand Clap Power
40	E1	E2			Snare Rough	Snare Loose
41	F1	F2			Tom Power 1	Tom Power 1
42	F#1	F#2		1	Hi-Hat Closed Power	Hi-Hat Closed Power+Edge
43	G1	G2			Tom Power 2	Tom Power 2
44	G#1	G#2		1	Hi-Hat Pedal Power	Hi-Hat Pedal Power
45	A1	A2			Tom Power 3	Tom Power 3
46	A#1	A#2		1	Hi-Hat Open Power	Hi-Hat Open Power
47	B1	B2			Tom Power 4	Tom Power 4
48	C2	C3			Tom Power 5	Tom Power 5
49	C#2	C#3				
50	D2	D3			Tom Power 6	Tom Power 6
51	D#2	D#3				
52	E2	E3				
53	F2	F3				
54	F#2	F#3				
55	G2	G3				
56	G#2	G#3				
57	A2	A3				
58	A#2	A#3				
59	B2	B3				
60	C3	C4				
61	C#3	C#4				
62	D3	D4				
63	D#3	D#4				
64	E3	E4				
65	F3	F4				
66	F#3	F#4				
67	G3	G4				
68	G#3	G#4				
69	A3	A4				
70	A#3	A#4				
71	B3	B4	●			
72	C4	C5	●			
73	C#4	C#5				
74	D4	D5	●			
75	D#4	D#5				
76	E4	E5				
77	F4	F5				
78	F#4	F#5				
79	G4	G5				
80	G#4	G#5		2		
81	A4	A5		2		
82	A#4	A#5				
83	B4	B5				
84	C5	C6				
85	C#5	C#6				
86	D5	D6				
87	D#5	D#6				
88	E5	E6				
89	F5	F6				
90	F#5	F#6				
91	G5	G6				

*1 Drum Kits indicated by a circle (O) in the chart are included in the corresponding instrument(s).

*2 Key Off: Keys marked "O" stop sounding the instant they are released.

*3 Alternate Group: Playing any instrument within a numbered group will immediately stop the sound of any other instrument in the same group of the same number.

Drum/key Assignment List / Liste der Tastenzuordnungen der Schlaginstrumente / Liste d'assignation instrument de batterie/touche du clavier / Lista de asignación de teclas/batería

Bank Select MSB (0-127)			126	126	126	126	126
Bank Select LSB (0-127)			0	0	0	0	0
Program Change (0-127)			35	0	1	40	43
Program Change (1-128)			36	1	2	41	44
MIDI		Keyboard	Arabic Kit	SFX Kit 1*	SFX Kit 2*	Cuban Kit	PopLatin Kit
Note#	Note	Note					
13	C#-1	C#0					
14	D-1	D#0					Cajon Low**
15	D#-1	D#0					Cajon Slap**
16	E-1	E#0					Cajon Tip**
17	F-1	F#0					Claves High**
18	F#-1	F#0					Claves Low**
19	G-1	G#0					Hand Clap
20	G#-1	G#0					Finger Snap**
21	A-1	A#0					Castanet**
22	A#-1	A#0				Conga H Tip	Conga H Tip
23	B-1	B#0				Conga H Heel	Conga H Heel
24	C0	C#1	Nakarazan Dom			Conga H Open	Conga H Open
25	C#0	C#1	Cabasa			Conga H Mute	Conga H Mute
26	D0	D#1	Nakarazan Edge			Conga H Slap Open	Conga H Slap Open
27	D#0	D#1	Hager Dom			Conga H Slap	Conga H Slap
28	E0	E#1	Hager Edge			Conga H Slap Mute	Conga H Slap Mute
29	F0	F#1	Bongo H			Conga L Tip	Conga L Tip
30	F#0	F#1	Bongo L			Conga L Heel	Conga L Heel
31	G0	G#1	Conga H Mute			Conga L Open	Conga L Open
32	G#0	G#1	Conga H Open			Conga L Mute	Conga L Mute
33	A0	A#1	Conga L			Conga L Slap Open	Conga L Slap Open
34	A#0	A#1	Zagrouda H			Conga L Slap	Conga L Slap
35	B0	B#1	Zagrouda L			Conga L Slide	Conga L Slide
36	C1	C#2	Kick Soft	Cutting Noise	Phone Call	Bongo H Open 1 Finger	Bongo H Open 1 finger
37	C#1	C#2	Side Stick	Cutting Noise 2	Door Squeak	Bongo H Open 3 Finger	Bongo H Open 3 finger
38	D1	D#2	Snare Soft		Door Slam	Bongo H Rim	Bongo H Rim
39	D#1	D#2	Arabic Hand Clap	String Slap	Scratch Cut	Bongo H Tip	Bongo H Tip
40	E1	E#2	Snare		Scratch H 3	Bongo H Heel	Bongo H Heel
41	F1	F#2	Floor Tom L		Wind Chime	Bongo H Slap	Bongo H Slap
42	F#1	F#2	Hi-Hat Closed		Telephone Ring 2	Bongo L Open 1 Finger	Bongo L Open 1 finger
43	G1	G#2	Floor Tom H			Bongo L Open 3 Finger	Bongo L Open 3 finger
44	G#1	G#2	Hi-Hat Pedal			Bongo L Rim	Bongo L Rim
45	A1	A#2	Low Tom			Bongo L Tip	Bongo L Tip
46	A#1	A#2	Hi-Hat Open			Bongo L Heel	Bongo L Heel
47	B1	B#2	Mid Tom L			Bongo L Slap	Bongo L Slap
48	C2	C#3	Mid Tom H			Timbale L Open	Timbale L Open
49	C#2	C#3	Crash Cymbal 1				
50	D2	D#3	High Tom				
51	D#2	D#3	Ride Cymbal 1				
52	E2	E#3	Crash Cymbal 2	Flute Key Click	Car Engine Ignition		
53	F2	F#3	Duhulla Dom		Car Tires Squeal	Paila L	Paila L
54	F#2	F#3	Tambourine		Car Passing	Timbale H Open	Timbale H Open
55	G2	G#3	Duhulla Tak		Car Crash		
56	G#2	G#3	Cowbell		Siren		
57	A2	A#3	Duhulla Sak		Train		
58	A#2	A#3	Claves		Jet Plane		
59	B2	B#3	Doff Dom		Starship	Paila H	Paila H
60	C3	C#4	Katem Dom		Burst	Cowbell Top	Cowbell Top
61	C#3	C#4	Katem Tak		Roller Coaster		Cowbell 1
62	D3	D#4	Katem Sak		Submarine		Cowbell 2
63	D#3	D#4	Katem Tak				Cowbell 3
64	E3	E#4	Doff Tak			Guiro Short	Guiro Short
65	F3	F#4	Tabla Dom			Guiro Long	Guiro Long
66	F#3	F#4	Tabla Tak1				Metal Guiro Short
67	G3	G#4	Tabla Tik				Metal Guiro Long
68	G#3	G#4	Tabla Tak2	Shower	Laugh	Tambourine	Tambourine
69	A3	A#4	Tabla Sak	Thunder	Scream		Tambourim Open
70	A#3	A#4	Tabla Roll of Edge	Wind	Punch		Tambourim Mute
71	B3	B#4	Tabla Flam	Stream	Heart Beat		Tambourim Tip
72	C4	C#5	Sagat 1	Bubble	Foot Steps	Maracas	Maracas
73	C#4	C#5	Tabel Dom	Feed		Shaker	Shaker
74	D4	D#5	Sagat 3			Cabasa	Cabasa
75	D#4	D#5	Tabel Tak				Cuica Mute
76	E4	E#5	Sagat 2				Cuica Open
77	F4	F#5	Rik Dom				Cowbell High 1
78	F#4	F#5	Rik Tak 2				Cowbell High 2
79	G4	G#5	Rik Finger 1				Shekere
80	G#4	G#5	Rik Tak 1				Shekere Tone
81	A4	A#5	Rik Finger 2				Triangle Mute
82	A#4	A#5	Rik Brass Tremolo				Triangle Open
83	B4	B#5	Rik Sak				
84	C5	C#6	Rik Tik	Dog	Machine Gun		Wind Chime
85	C#5	C#6		Horse	Laser Gun		
86	D5	D#6		Bird Tweet 2	Explosion		
87	D#5	D#6			Firework		
88	E5	E#6					
89	F5	F#6					
90	F#5	F#6		Ghost			
91	G5	G#6		Maou			

* Actual Keyboard Notes of the SFX Kit 1 and 2 are one octave lower than the ones described in the above list.

** Not available (does not sound) on the PSR-S700.

GM2 Drum Kit / SFX Kit

Bank Select MSB (0-127)			120	120	120	120	120
Bank Select LSB (0-127)			0	0	0	0	0
Program Change (0-127)			0	8	16	24	25
Program Change (1-128)			1	9	17	25	26
MIDI		Keyboard Note	Standard Set	Room Set	Power Set	Electronic Set	Analog Set
Note#	Note	Note					
13	C#-1	C#0					
14	D-1	D0					
15	D#-1	D#0					
16	E-1	E0					
17	F-1	F0					
18	F#-1	F#0					
19	G-1	G0					
20	G#-1	G#0					
21	A-1	A0					
22	A#-1	A#0					
23	B-1	B0					
24	C0	C1					
25	C#0	C#1					
26	D0	D1					
27	D#0	D#1	High Q				
28	E0	E1	Slap				
29	F0	F1	Scratch Push				
30	F#0	F#1	Scratch Pull				
31	G0	G1	Sticks				
32	G#0	G#1	Square Click				
33	A0	A1	Metronome Click				
34	A#0	A#1	Metronome Bell				
35	B0	B1	Acoustic Bass Drum				
36	C1	C2	Bass Drum 1		Power Kick Drum	Electric Bass Drum	Analog Bass Drum
37	C#1	C#2	Side Stick				Analog Rim Shot
38	D1	D2	Acoustic Snare		Power Snare Drum	Electric Snare 1	Analog Snare 1
39	D#1	D#2	Hand Clap				
40	E1	E2	Electric Snare			Electric Snare 2	
41	F1	F2	Low Floor Tom	Room Low Tom 2	Power Low Tom 2	Electric Low Tom 2	Analog Low Tom 2
42	F#1	F#2	Closed Hi-hat				Analog CHH 1
43	G1	G2	High Floor Tom	Room Low Tom 1	Power Low Tom 1	Electric Low Tom 1	Analog Low Tom 1
44	G#1	G#2	Pedal Hi-hat				Analog CHH 2
45	A1	A2	Low Tom	Room Mid Tom 2	Power Mid Tom 2	Electric Mid Tom 2	Analog Mid Tom 2
46	A#1	A#2	Open Hi-hat				Analog OHH
47	B1	B2	Low-Mid Tom	Room Mid Tom 1	Power Mid Tom 1	Electric Mid Tom 1	Analog Mid Tom 1
48	C2	C3	High Mid Tom	Room Hi Tom 2	Power Hi Tom 2	Electric Hi Tom 2	Analog Hi Tom 2
49	C#2	C#3	Crash Cymbal 1				Analog Cymbal
50	D2	D3	High Tom	Room Hi Tom 1	Power Hi Tom 1	Electric Hi Tom 1	Analog Hi Tom 1
51	D#2	D#3	Ride Cymbal 1				
52	E2	E3	Chinese Cymbal			Reverse Cymbal	
53	F2	F3	Ride Bell				
54	F#2	F#3	Tambourine				
55	G2	G3	Splash Cymbal				
56	G#2	G#3	Cowbell				Analog Cowbell
57	A2	A3	Crash Cymbal 2				
58	A#2	A#3	Vibra-slap				
59	B2	B3	Ride Cymbal 2				
60	C3	C4	High Bongo				
61	C#3	C#4	Low Bongo				
62	D3	D4	Mute Hi Conga				Analog High Conga
63	D#3	D#4	Open Hi Conga				Analog Mid Conga
64	E3	E4	Low Conga				Analog Low Conga
65	F3	F4	High Timbale				
66	F#3	F#4	Low Timbale				
67	G3	G4	High Agogo				
68	G#3	G#4	Low Agogo				
69	A3	A4	Cabasa				
70	A#3	A#4	Maracas				Analog Maracas
71	B3	B4	Short Whistle				
72	C4	C5	Long Whistle				
73	C#4	C#5	Short Guiro				
74	D4	D5	Long Guiro				
75	D#4	D#5	Claves				Analog Claves
76	E4	E5	Hi Wood Block				
77	F4	F5	Low Wood Block				
78	F#4	F#5	Mute Cuica				
79	G4	G5	Open Cuica				
80	G#4	G#5	Mute Triangle				
81	A4	A5	Open Triangle				
82	A#4	A#5	Shaker				
83	B4	B5	Jingle Bell				
84	C5	C6	Bell Tree				
85	C#5	C#6	Castanets				
86	D5	D6	Mute Surdo				
87	D#5	D#6	Open Surdo				
88	E5	E6					
89	F5	F6					
90	F#5	F#6					
91	G5	G6					

Bank Select MSB (0-127)			120	120	120	120
Bank Select LSB (0-127)			0	0	0	0
Program Change (0-127)			32	40	48	56
Program Change (1-128)			33	41	49	57
MIDI		Keyboard	Jazz Set	Brush Set	Orchestra Set	SFX Set
Note#	Note	Note				
13	C#-1	C#0				
14	D-1	D0				
15	D#-1	D#0				
16	E-1	E0				
17	F-1	F0				
18	F#-1	F#0				
19	G-1	G0				
20	G#-1	G#0				
21	A-1	A0				
22	A#-1	A#0				
23	B-1	B0				
24	C0	C1				
25	C#0	C#1				
26	D0	D1				
27	D#0	D#1			Closed Hi-hat 2	
28	E0	E1			Pedal Hi-hat	
29	F0	F1			Open Hi-hat 2	
30	F#0	F#1			Ride Cymbal 1	
31	G0	G1				
32	G#0	G#1				
33	A0	A1				
34	A#0	A#1				
35	B0	B1	Jazz Kick 2	Jazz Kick 2	Concert BD 2	
36	C1	C2	Jazz Kick 1	Jazz Kick 1	Concert BD 1	
37	C#1	C#2				
38	D1	D2		Brush Tap	Concert SD	
39	D#1	D#2		Brush Slap	Castanets	High Q
40	E1	E2		Brush Swirl	Concert SD	Slap
41	F1	F2			Timpani F	Scratch Push
42	F#1	F#2			Timpani F#	Scratch Pull
43	G1	G2			Timpani G	Sticks
44	G#1	G#2			Timpani G#	Square Click
45	A1	A2			Timpani A	Metronome Click
46	A#1	A#2			Timpani A#	Metronome Bell
47	B1	B2			Timpani B	Guitar Fret
48	C2	C3			Timpani c	Guitar Cutting Noise Up
49	C#2	C#3			Timpani c#	Guitar Cutting Noise Down
50	D2	D3			Timpani d	String Slap of Double Bass
51	D#2	D#3			Timpani d#	Fl.Key Click
52	E2	E3			Timpani e	Laughing
53	F2	F3			Timpani f	Scream
54	F#2	F#3				Punch
55	G2	G3				Heart Beat
56	G#2	G#3				Footsteps 1
57	A2	A3			Concert Cymbal 2	Footsteps 2
58	A#2	A#3				Applause
59	B2	B3			Concert Cymbal 1	Door Creaking
60	C3	C4				Door
61	C#3	C#4				Scratch
62	D3	D4				Wind Chimes
63	D#3	D#4				Car-Engine
64	E3	E4				Car-Stop
65	F3	F4				Car-Pass
66	F#3	F#4				Car-Crash
67	G3	G4				Siren
68	G#3	G#4				Train
69	A3	A4				Jetplane
70	A#3	A#4				Helicopter
71	B3	B4				Starship
72	C4	C5				Gun Shot
73	C#4	C#5				Machine Gun
74	D4	D5				Lasergun
75	D#4	D#5				Explosion
76	E4	E5				Dog
77	F4	F5				Horse-Gallop
78	F#4	F#5				Birds
79	G4	G5				Rain
80	G#4	G#5				Thunder
81	A4	A5				Wind
82	A#4	A#5				Seashore
83	B4	B5				Stream
84	C5	C6				Bubble
85	C#5	C#6				
86	D5	D6				
87	D#5	D#6				
88	E5	E6			Applause	
89	F5	F6				
90	F#5	F#6				
91	G5	G6				

Style List / Liste der Styles / Liste des styles / Lista de estilos

PSR-S900

Category	Style Name
Pop&Rock	HardRock
	PowerRock
	FunkPopRock
	ContempRock
	AcousticRock
	Classic8Beat
	Utempo8Beat
	Live8Beat
	Cool8Beat
	Straight8Pop
	VintageGtrPop
	ChartGuitarPop
	Jammin'GtrPop
	WestCoastPop
	RockGtrBallad
	BritPop
	BritPopSwing
	60's8Beat
	70's8Beat
	BubblegumPop
	60'sGuitarPop
	90'sGuitarPop
	60'sRock1
	60'sRock2
	RockShuffle
	Classic16Beat
	8BeatModern
	PopShuffle
	KoolShuffle
	JazzPop
	Unplugged1
	Unplugged2
	SoftRock
J-PopHit1	
J-PopHit2	
Ballad	8BeatBallad1
	8BeatBallad2
	PopGtrBallad
	EasyBallad
	PowerBallad
	16BeatBallad1
	16BeatBallad2
	80'sEPBallad
	NewR&BBallad
	UnpluggedChart
	EpicBallad
	EPBallad
	OrganBallad
	80'sBoyBand
	6-8SlowRock
	6-8AcousticPop
	6-8Modern
	6-8Orchestral
	12-8Ballad
	Chillout1
	Chillout2
	PopWaltz
	70'sPopBallad
	PianoBallad
	LoveSong
	PopNewAge
	AnalogBallad
GuitarBallad	
GuitarSerenade	
Dance	Ibiza1
	Ibiza2
	EuroTrance
	RetroPop
	TrancePop
	70'sDisco1
	70'sDisco2

Category	Style Name	
Dance	70'sDiscoFunk	
	DiscoPhilly	
	DiscoHouse	
	DreamDance	
	FrenchHouse	
	ClubHouse	
	DiscoTeens	
	House	
	ChartR&B	
	PopR&B	
	NewR&B	
	ClassicHipHop	
	NewHipHop	
	ChartPop1	
	ChartPop2	
	EuroHipHop	
	HipHopGroove	
	Garage	
	TechnoParty	
	DiscoChocolate	
	LatinDJ's	
	USPop	
	TripHop	
	80'sDisco	
	6-8Trance	
	Swing&Jazz	ClassicBigBand
		OrchBigBand1
		OrchBigBand2
		ModernJazz
		AcousticJazz
		MediumJazz
		ModernJazzBld
		CoolJazzBallad
		EasyListening
		MORSwing
		Dixieland
		Ragtime
		Bebop
		BigBandFast1
BigBandFast2		
40'sBigBand		
OrchestraSwing1		
OrchestraSwing2		
JazzWaltzFast		
MidnightSwing		
JazzClub		
Five-Four		
FrenchJazz		
OrganGroove		
JumpJive		
BigBandShuffle		
Charleston		
R&B	BluesRock	
	SoulBrothers	
	FranklySoul	
	JazzFunk	
	6-8Soul	
	R&BSoulBallad	
	SlowBlues	
	Rock&Roll1	
	Rock&RollShfl	
	Skiffle	
	OldiesR&R	
	MotorCity	
	Soul	
	DetroitPop1	
	DetroitPop2	
	GospelSwing	
	GospelSisters	
	Worship6-8	
	WorshipSlow	

Category	Style Name	
R&B	WorshipMed	
	WorshipFast	
	ShuffleBlues	
	BlueberryBlues	
	60'sRock&Roll	
	Rock&Roll2	
	PianoBoogie	
	Twist	
	R&BBallad	
	LovelyShuffle	
	ModernR&B	
	ComboBoogie	
	BluesBallad	
	Country	NewCountry
		EasyCountry
70'sChartCntry		
CountryStrum		
CountryHits		
Bluegrass		
Hoedown		
FolkPop		
CountryBallad		
CountryPop		
CountrySwing		
CountryShuffle		
CntrySing-a-Long		
CountryTwoStep		
CountryWaltz		
ModCntryBld1		
ModCntryBld2		
Country2-4		
CountryBrothers		
CountrySwingRk		
FingerPickin		
Latin	BrazilianSamba	
	BossaNova	
	Bomba	
	Salsa	
	Guijira	
	Bachata	
	CubanSon	
	BoleroLento	
	Merengue	
	PopLatin	
	RumbaFlamenco1	
	LatinDisco	
	RockChaCha	
	OrchestralBossa	
	SlowBossa	
	FastBossa	
	PopBossa	
	Beguine	
	Calypso	
	Danzon	
	HappyReggae	
	SheriffReggae	
PopMambo		
PopSalsa		
GuitarRumba		
Rumbalsland		
RumbaFlamenco2		
Ballroom	VienneseWaltz	
	EnglishWaltz	
	Slowfox	
	Foxtrot	
	Quickstep	
	Tango	
	Pasodoble	
	Samba	
	ChaChaCha	
	Rumba	

PSR-S900

Category	Style Name
Ballroom	Jive
	Swingfox
	OrganSwing
	OrganSamba
	OrganQuickstep
	9-8Waltz
Movie&Show	Sci-fiMarch
	SecretService
	70'sTVTheme
	WildWest
	BaroqueAir
	OrchestralBolero
	MovieSwing
	MovieBallad
	MovieDisco
	SaturdayNight
	Moonlight6-8
	ClassicPianoBld
	OrchestralMarch
	PopClassics
	ChristmasSwing
	ChristmasShuffle
	ChristmasWaltz
	Showtune
	TapDanceSwing
	MoviePanther
	Learning2-4
	Learning4-4
	Learning6-8
	Fun3-4
Fun4-4	
Entertainer	70'sFrenchHit
	DiscoFox
	AlpBallad1
	AlpBallad2
	ScandShuffle
	ScandCountry1
	ScandCountry2
	ScandSlowRock
	ScandBugg
	Schlager6-8
	SchlagerPolka
	SchlagerSamba
	SchlagerShuffle
	SchlagerItalia
	SchlagerRock
	SchlagerAlp
	SchlagerPop
	SchlagerBeat
	SchlagerRumba
	PartyPolka
	PolkaPop
	GermanWaltz
	Tijuana
PubPiano	
8BeatAdria	
DiscoHands	
Carnival	
World	Flamenco
	SpanishPaso
	PopFlamenco
	FrenchMusette
	ItalianMazurka
	IrishHymn1
	IrishHymn2
	IrishDance
	Sirtaki
	OrientalPop
	HighlandWaltz
ItalianWaltz	
FrenchWaltz	

Category	Style Name
World	ScandWaltz
	MariachiWaltz
	Reel
	Jig
	GayGordons
	Tarantella
	OberPolka
	OberWaltzer
	Zouk
	Hawaiian
	USMarch
	6-8March
	GermanMarch
	Norteno
	ItalianPolka
	Enka1
	Enka2
PopEnka	
FolkRock	
HullyGully	
LimboRock	

PSR-S700

Category	Style Name
Pop&Rock	FunkPopRock
	AcousticRock
	Cool8Beat
	Straight8Pop
	VintageGtrPop
	ChartGuitarPop
	Jammin'GtrPop
	RockGtrBallad
	BritPopSwing
	70's8Beat
	BubblegumPop
	60'sGuitarPop
	90'sGuitarPop
	60'sRock1
	60'sRock2
	RockShuffle
	HardRock
	PowerRock
	8BeatModern
	KoolShuffle
	JazzPop
	Unplugged
	J-PopHit1
J-PopHit2	
Ballad	8BeatBallad
	PopGtrBallad
	EasyBallad
	PowerBallad
	16BeatBallad
	NewR&BBallad
	UnpluggedChart
	EPBallad
	OrganBallad
	6-8SlowRock
	6-8AcousticPop
	6-8Modern
	6-8Orchestral
	12-8Ballad
	Chillout
	70'sPopBallad
	PianoBallad
LoveSong	
Dance	Ibiza
	RetroPop
	70'sDisco
	DiscoPhilly
	DiscoHouse
	DreamDance
	FrenchHouse
	House
	NewR&B
	ClassicHipHop
	NewHipHop
	ChartPop
	EuroHipHop
	HipHopGroove
	Garage
	TechnoParty
	DiscoChocolate
	LatinDJ's
	80'sDisco
	Swing&Jazz
OrchBigBand2	
AcousticJazz	
ModernJazzBld	
MORSwing	
Dixieland	
Ragtime	
BigBandFast	
OrchestraSwing1	
OrchestraSwing2	

Category	Style Name	
Swing&Jazz	JazzWaltzFast	
	MidnightSwing	
	JazzClub	
	Five-Four	
	OrganGroove	
	JumpJive	
	BigBandShuffle	
	Charleston	
	R&B	BluesRock
		SoulBrothers
FranklySoul		
JazzFunk		
6-8Soul		
SlowBlues		
Rock&Roll1		
OldiesR&R		
MotorCity		
Soul		
DetroitPop		
GospelSwing		
GospelSisters		
WorshipMed		
60'sRock&Roll		
Rock&Roll2		
Twist		
LovelyShuffle		
ModernR&B		
ComboBoogie		
BluesBallad		
Country	NewCountry	
	CountryHits	
	Bluegrass	
	Hoedown	
	FolkPop	
	CountryBallad	
	CountryPop	
	CountrySwing	
	CountryShuffle	
	CountryWaltz	
	ModernCntryBld	
	Country2-4	
	CountrySwingRk	
	FingerPickin	
	Latin	BrazilianSamba
		Bomba
Salsa		
Guijira		
Bachata		
CubanSon		
Merengue		
LatinDisco		
RockChaCha		
OrchestralBossa		
FastBossa		
PopBossa		
Beguine		
Calypso		
Danzon		
HappyReggae		
PopMambo		
PopSalsa		
RumbalIsland		
RumbaFlamenco		
Ballroom	VienneseWaltz	
	EnglishWaltz	
	Slowfox	
	Foxtrot	
	Quickstep	
	Tango	
	Pasodoble	
	Samba	

Category	Style Name
Ballroom	ChaChaCha
	Rumba
	Jive
	Swingfox
	OrganSwing
	OrganSamba
	OrganQuickstep
	9-8Waltz
	Movie&Show
SecretService	
70'sTVTheme	
WildWest	
BaroqueAir	
OrchestralBolero	
MovieBallad	
MovieDisco	
SaturdayNight	
Moonlight6-8	
ClassicPianoBld	
OrchestralMarch	
ChristmasSwing	
ChristmasWaltz	
Showtune	
TapDanceSwing	
Entertainer	70'sFrenchHit
	DiscoFox
	AlpBallad
	ScandShuffle
	ScandSlowRock
	Schlager6-8
	SchlagerPolka
	SchlagerSamba
	SchlagerShuffle
	SchlagerPop
	SchlagerBeat
	PolkaPop
	TraditionalWaltz
	Tijuana
PubPiano	
8BeatAdria	
DiscoHands	
Carnival	
World	SpanishPaso
	PopFlamenco
	FrenchMusette
	IrishDance
	Sirtaki
	OrientalPop
	ItalianWaltz
	FrenchWaltz
	ScandWaltz
	Reel
	Jig
	Tarantella
	OberPolka
	OberWaltzer
Hawaiian	
USMarch	
6-8March	
GermanMarch	
Enka	
PopEnka	
FolkRock	

Multi Pad Bank List /Multi-Pad-Bank-Liste /Liste des banques multi-pads / Lista de bancos de Multi Pad

PSR-S900

Bank Name	Bank Name
E.Gtr16BtCut1	Oriental4
E.Gtr16BtCut2	Oriental5
E.Gtr16BtCut3	Oriental6
FunkyGtr16Bt1	Oriental7
FunkyGtr16Bt2	Oriental8
FunkyGtr16Bt3	ArabicPerc1
DiscoGuitar	ArabicPerc2
E.Gtr16BtShfl1	SnarePlay1
E.Gtr16BtShfl2	SnarePlay2
E.Gtr16BtPick	Cajon1
SteelTriplet1	Cajon2
SteelTriplet2	Shaker&Tamb
E.Gtr8BtShfl	Timbales&Tom
SteelGuitar6-8	EthnicPerc
E.Guitar6-8	BigBells
SteelGtrPick1	MagicBells
SteelGtrPick2	DrumEndings
SteelGtrPick3	PowerToms
SteelGtrPick4	PowerSnare
NylonGtrPick	CrashCymbals
NylonAccomp	PowerKit1
NylonBossa1	PowerKit2
NylonBossa2	DanceKit
A.GtrAccomp	LatinKit1
Steel8BtStrum1	LatinKit2
Steel8BtStrum2	Conga&Bongo2
SteelBsChdSlow	DanceMix1
SteelBsChdFast	DanceMix2
E.Gtr8BtStrm1	BreakBeatz
E.Gtr8BtStrm2	DJ-BasicSet
E.GtrRock1	HipHop1
E.GtrRock2	HipHop2
LatinKeys	HeavyShuffle
StringsArpeggio	NewR&B
TrumpetSwing	ScratchBank
MoodySaxes	
OrchestraHit	
Classical	
PianoGlissando	
PianoArp16Bt	
PianoArp8Bt	
HeavenArpeggio	
TwinkleArpeggio	
Gong&Chime	
TechSeq	
TranceSeq	
Harpeggio1	
Harpeggio2	
LatinPerc1	
LatinPerc2	
LatinPerc3	
LatinPerc4	
LatinPerc5	
Conga&Bongo1	
LatinPop	
Rumba&Soca	
SambaPerc	
Oriental1	
Oriental2	
Oriental3	

PSR-S700

Bank Name	Bank Name
E.Gtr16BtCut1	TimbalesPaila
E.Gtr16BtCut2	EthnicPerc
FunkyGtr16Bt1	BigBells
FunkyGtr16Bt2	MagicBells
E.Gtr16BtShfl1	DrumEndings
E.Gtr16BtShfl2	TomFlam
E.Gtr16BtPick	CrashKit
SteelTriplet1	DrumKit 1
SteelTriplet2	DrumKit 2
E.Gtr8BtShfl	DanceKit
SteelGuitar6-8	LatinKit1
E.Guitar6-8	LatinKit2
SteelGtrPick1	Conga&Bongo2
SteelGtrPick2	BreakBeatz
SteelGtrPick3	DJ-BasicSet
SteelGtrPick4	HipHop1
NylonBossa1	HipHop2
NylonBossa2	HeavyShuffle
Steel8BtStrum1	NewR&B
Steel8BtStrum2	ScratchBank
SteelBsChdSlow	
SteelBsChdFast	
E.Gtr8BtStrm1	
E.Gtr8BtStrm2	
E.GtrRock1	
E.GtrRock2	
LatinKeys	
StringsArpeggio	
MoodySaxes	
OrchestraHit	
Classical	
PianoGlissando	
PianoArp16Bt	
PianoArp8Bt	
HeavenArpeggio	
TwinkleArpeggio	
Gong&Chime	
TranceSeq	
Harpeggio1	
Harpeggio2	
LatinPerc1	
LatinPerc2	
LatinPerc3	
LatinPerc4	
LatinPerc5	
Conga&Bongo1	
LatinPop	
Rumba&Soca	
SambaPerc	
Oriental1	
Oriental2	
Oriental3	
Oriental4	
Oriental5	
Oriental6	
Oriental7	
Oriental8	
ArabicPerc1	
ArabicPerc2	
Shaker&Tamb	

Direct Access Chart / Tabelle Direktzugriff / Feuille d'accès direct / Gráfico de acceso directo

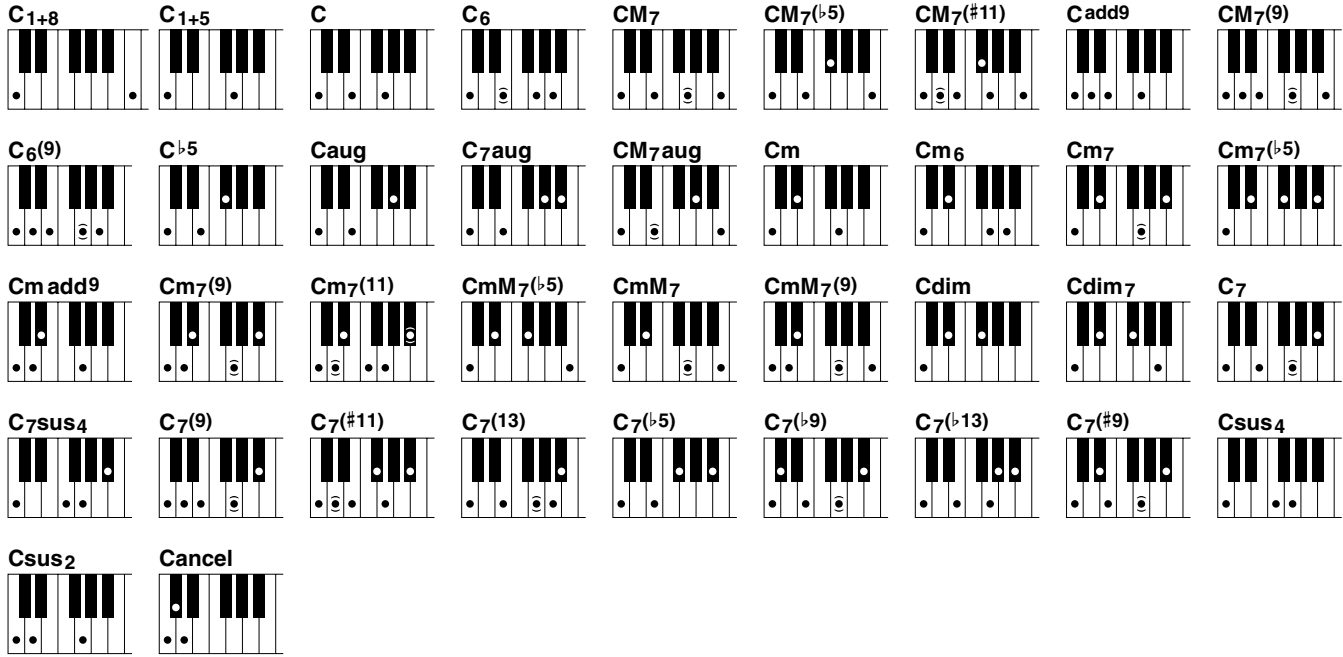
Operation: [DIRECT ACCESS] button + button listed below		Function of the accessed LCD display			
STYLE CONTROL	[ACMP]	FUNCTION	STYLE SETTING/SPLIT POINT/ CHORD FINGERING	CHORD FINGERING	—
	[AUTO FILL IN]			STYLE SETTING	
	[OTS LINK]				
	[BREAK]				
	INTRO [I]				
	INTRO [II]				
	INTRO [III]				
	MAIN VARIATION [A]				
	MAIN VARIATION [B]				
	MAIN VARIATION [C]				
	MAIN VARIATION [D]				
	ENDING/rit. [I]				
	ENDING/rit. [II]				
	ENDING/rit. [III]				
	[SYNC START]				
[SYNC STOP]	STYLE SETTING				
[START/STOP]					
STYLE	[POP & ROCK]	FUNCTION	STYLE SETTING/SPLIT POINT/ CHORD FINGERING	STYLE SETTING	—
	[BALLAD]				
	[DANCE]				
	[SWING & JAZZ]				
	[R & B]				
	[COUNTRY]				
	[LATIN]				
	[BALLROOM]				
	[MOVIE & SHOW]				
	[ENTERTAINER]				
	[WORLD]				
	[USER]				
	[SELECT]				
[SCORE]					
[LYRICS/TEXT] (PSR-S900)					
[LYRICS] (PSR-S700)					
[TR1]					
[TR2]					
[EXTRA TR]					
[GUIDE]					
[REPEAT]					
[▶▶] (FF)					
[◀◀] (REW)					
[▶ /] (PLAY/PAUSE)					
[■] (STOP)					
[REC]					
[TAP TEMPO]		UTILITY	CONFIG 1	TAP	
TEMPO	[+]	FUNCTION	STYLE SETTING/SPLIT POINT/ CHORD FINGERING	STYLE SETTING	—
	[-]				
[METRONOME]			UTILITY	CONFIG 1	METRONOME
[FADE IN/OUT]					FADE IN/OUT
TRANSPOSE	[+]	FUNCTION	CONTROLLER	KEYBOARD/PANEL	TRANSPOSE ASSIGN
	[-]				
UPPER OCTAVE	[+]	MIXING CONSOLE	TUNE	—	—
	[-]				
MULTI PAD	[SELECT]	FUNCTION	DIGITAL REC MENU	MULTI PAD CREATOR	RECORD
	[STOP]	MULTIPAD CONTROL SELECT	MULTI PAD EDIT	—	—
	[1]				
	[2]				
	[3]				
[4]					
[DEMO]	FUNCTION	UTILITY	OWNER	—	
[FUNCTION]	FUNCTION	MIDI	PRESET	—	
[MIXING CONSOLE]	MIXING CONSOLE	VOL/VOICE	—	—	
[BALANCE]					
[CHANNEL ON/OFF]					
[USB]	FUNCTION	UTILITY	MEDIA	—	
[INTERNET]	FUNCTION	UTILITY	CONFIG 2	—	
[DIRECT ACCESS]		—	—	—	
TAB	[▶]	—	—	—	—
	[◀]	—	—	—	—
[ENTER]		—	—	—	—
[EXIT]		MAIN	—	—	—
DATA ENTRY DIAL		—	—	—	—
VOICE	PART SELECT [LEFT]	FUNCTION	REGIST SEQUENCE/FREEZE/ VOICE SET	VOICE SET	LEFT
	PART SELECT [RIGHT 1]				RIGHT 1
	PART SELECT [RIGHT 2]				RIGHT 2
	PART ON/OFF [LEFT]				LEFT
	PART ON/OFF [RIGHT 1]				RIGHT 1
	PART ON/OFF [RIGHT 2]				RIGHT 2
	[LEFT HOLD]	STYLE SETTING/SPLIT POINT/ CHORD FINGERING	SPLIT POINT	—	
	[PIANO]	FUNCTION	REGIST SEQUENCE/FREEZE/ VOICE SET	VOICE SET	—
	[E.PIANO]				
	[STRINGS]				
	[GUITAR & BASS]				
	[SAXOPHONE]				
	[FLUTE & WOODWIND]				
	[ORGAN]				
	[TRUMPET]				
[BRASS]					
[ACCORDION & HARMONICA]					
[CHOIR & PAD]					

Direct Access Chart / Tabelle Direktzugriff / Feuille d'accès direct / Gráfico de acceso directo

Operation: [DIRECT ACCESS] button + button listed below		Function of the accessed LCD display			
VOICE	[SYNTH. & FX]	FUNCTION	REGIST SEQUENCE/FREEZE/ VOICE SET	VOICE SET	—
	[PERC. & DRUM KIT]				
	[ORGAN FLUTES]				
	[USER]				
VOICE CONTROL	[HARMONY/ECHO]	FUNCTION	HARMONY/ECHO	—	—
	[TOUCH]	MIXING CONSOLE	CONTROLLER	KEYBOARD/PANEL	INITIAL TOUCH
	[SUSTAIN]		EFFECT	—	—
	[MONO]		TUNE	—	—
	[DSP]		EFFECT	—	—
	[VARI.]		—	—	—
[MUSIC FINDER]	MUSIC FINDER	MUSIC FINDER SEARCH 1	—	—	
ONE TOUCH SETTING	[1]	FUNCTION	STYLE SETTING/SPLIT POINT/ CHORD FINGERRING	SPLIT POINT	—
	[2]				
	[3]				
	[4]				
[MIC SETTING/VOCAL HARMONY] (PSR-S900)		MIC SETTING/VOCAL HARMONY	VOCAL HARMONY TYPE	—	—
REGISTRATION MEMORY	REGIST BANK [+]	FUNCTION	REGIST SEQUENCE/FREEZE/ VOICE SET	REGISTRATION SEQUENCE	—
	REGIST BANK [-]			FREEZE	—
	[FREEZE]			REGISTRATION SEQUENCE	—
	[MEMORY]	REGISTRATION BANK Selection Display	REGISTRATION EDIT	—	—
	[1]				
	[2]				
	[3]				
	[4]				
	[5]				
	[6]				
[7]					
[8]					
PEDAL	FOOT PEDAL 1	FUNCTION	CONTROLLER	FOOT PEDAL	—
	FOOT PEDAL 2				
MODULATION		FUNCTION	CONTROLLER	KEYBOARD/PANEL	MODULATION WHEEL
PITCH BEND		MIXING CONSOLE	TUNE	—	—

* The cursor position differs depending on the current keyboard part.

Chord Types Recognized in the Fingered Mode / Im Fingered-Modus erkannte Akkordarten / Types d'accords reconnus en mode Fingered / Tipos de acordes reconocidos en el modo Fingered (digitado)



Chord Name (Abbreviation)	Normal Voicing	Display for root "C"
1+8	1+8	C1+8
1+5	1+5	C1+5
Major [M]	1+3+5	C
Sixth [6]	1+(3)+5+6	C6
Major seventh [M7]	1+3+(5)+7	CM7
Major seventh flatted fifth [M7b5]	1+3+b5+7	CM7(b5)
Major seventh add sharp eleventh [M7(#11)]	1+(2)+3+#4+5+7	CM7(#11)
Add ninth [(9)]	1+2+3+5	Cadd9
Major seventh ninth [M7_9]	1+2+3+(5)+7	CM7(9)
Sixth ninth [6_9]	1+2+3+(5)+6	C6(9)
Flatted fifth [(b5)]	1+3+b5	Cb5
Augmented [aug]	1+3+#5	Caug
Seventh augmented [7aug]	1+3+#5+b7	C7aug
Major seventh augmented [M7aug]	1+(3)+#5+7	CM7aug
Minor [m]	1+b3+5	Cm
Minor sixth [m6]	1+b3+5+6	Cm6
Minor seventh [m7]	1+b3+(5)+b7	Cm7
Minor seventh flatted fifth [m7b5]	1+b3+b5+b7	Cm7(b5)
Minor add ninth [m(9)]	1+2+b3+5	Cm add9
Minor seventh ninth [m7(9)]	1+2+b3+(5)+b7	Cm7(9)
Minor seventh eleventh [m7(11)]	1+(2)+b3+4+5+(b7)	Cm7(11)
Minor major seventh flatted fifth [mM7b5]	1+b3+b5+7	CmM7(b5)
Minor major seventh [mM7]	1+b3+(5)+7	CmM7
Minor major seventh ninth [mM7(9)]	1+2+b3+(5)+7	CmM7(9)
Diminished [dim]	1+b3+b5	Cdim
Diminished seventh [dim7]	1+b3+b5+6	Cdim7
Seventh [7]	1+3+(5)+b7	C7
Seventh suspended fourth [7sus4]	1+4+5+b7	C7sus4
Seventh ninth [7(9)]	1+2+3+(5)+b7	C7(9)
Seventh add sharp eleventh [7(#11)]	1+(2)+3+#4+5+b7	C7(#11)
Seventh add thirteenth [7(13)]	1+3+(5)+6+b7	C7(13)
Seventh flatted fifth [7b5]	1+3+b5+b7	C7(b5)
Seventh flatted ninth [7(b9)]	1+b2+3+(5)+b7	C7(b9)
Seventh add flatted thirteenth [7(b13)]	1+3+5+b6+b7	C7(b13)
Seventh sharp ninth [7(#9)]	1+#2+3+(5)+b7	C7(#9)
Suspended fourth [sus4]	1+4+5	Csus4
One plus two plus five [sus2]	1+2+5	Csus2
cancel	1+b2+2	Cancel

* Notes in parentheses can be omitted.

Effect Type List / Liste der Effekttypen / Liste des types d'effet / Lista de tipos de efecto

Reverb Block

Type	Description	MSB	LSB
HALL1	Reverb simulating the acoustics of a hall.	1	0
HALL2		1	16
HALL3		1	17
HALL4		1	18
HALL5		1	1
HALL M		1	6
HALL L		1	7
ROOM1	Reverb simulating the acoustics of a room.	2	16
ROOM2		2	17
ROOM3		2	18
ROOM4		2	19
ROOM5		2	0
ROOM6		2	1
ROOM7		2	2
ROOM S		2	5
ROOM M		2	6
ROOM L		2	7
STAGE1	Reverb suitable for a solo instrument.	3	16
STAGE2		3	17
STAGE3		3	0
STAGE4		3	1
PLATE1	Reverb simulating a plate reverb unit.	4	16
PLATE2		4	17
PLATE3		4	0
GM PLATE		4	7
WHITE ROOM	A unique short reverb with a bit of initial delay.	16	0
TUNNEL	Simulates a cylindrical space expanding to left and right.	17	0
CANYON	A hypothetical acoustic space which extends without limit.	18	0
BASEMENT	A bit of initial delay followed by reverb with a unique resonance.	19	0
LARGE HALL	Reverb simulating the acoustics of a hall.	1	2
MEDIUM HALL		1	3
WARM ROOM	Reverb simulating the acoustics of a warm room.	2	3
WOODY ROOM	Reverb simulating the acoustics of a woody room.	2	4
RICH PLATE	Reverb simulating a rich plate reverb unit.	4	1
NO EFFECT	No effect.	0	0

Chorus Block

Type	Description	MSB	LSB	
CHORUS1	Conventional chorus program with rich, warm chorusing.	66	17	
CHORUS2		66	8	
CHORUS3		66	16	
CHORUS4		66	1	
CHORUS5		65	2	
CHORUS6		65	0	
CHORUS7		65	1	
CHORUS8		65	8	
GM CHORUS1		65	3	
GM CHORUS2		65	4	
GM CHORUS3		65	5	
GM CHORUS4		65	6	
FB CHORUS		65	7	
CELESTE1		A 3-phase LFO adds modulation and spaciousness to the sound.	66	0
CELESTE2			66	2
FLANGER1		Creates a sound reminiscent of a jet airplane.	67	8
FLANGER2	67		16	
FLANGER3	67		17	
FLANGER4	67		1	
FLANGER5	67		0	
GM FLANGER	67		7	
SYMPHONIC1	Adds more stages to the modulation of Celeste.	68	16	
SYMPHONIC2		68	0	
PHASER1	Cyclically modulates the phase to add modulation to the sound.	72	0	
* PHASER2		72	8	
EP PHASER1		72	17	
EP PHASER2		72	18	
EP PHASER3		72	16	
ENS DETUNE (Ensemble Detune)	Chorus effect without modulation, created by adding a slightly pitch-shifted sound.	87	0	
ROTARY SP5	Simulates a rotary speaker.	66	18	
NO EFFECT	No effect.	0	0	

DSP1 – 4 Block

Panel Block Name	XG Block Name
DSP1	XG Variation Block
DSP2	XG Insertion1 Block
DSP3	XG Insertion2 Block
DSP4	XG Insertion3 Block

Type	Description	MSB	LSB	
HALL1	Reverb simulating the acoustics of a hall.	1	0	
HALL2		1	16	
HALL3		1	17	
HALL4		1	18	
HALL5		1	1	
HALL M		1	6	
HALL L		1	7	
ROOM1	Reverb simulating the acoustics of a room.	2	16	
ROOM2		2	17	
ROOM3		2	18	
ROOM4		2	19	
ROOM5		2	0	
ROOM6		2	1	
ROOM7		2	2	
ROOM S		2	5	
ROOM M		2	6	
ROOM L		2	7	
STAGE1	Reverb suitable for a solo instrument.	3	16	
STAGE2		3	17	
STAGE3		3	0	
STAGE4		3	1	
PLATE1	Reverb simulating a plate reverb unit.	4	16	
PLATE2		4	17	
PLATE3		4	0	
GM PLATE		4	7	
*1 WHITE ROOM	A unique short reverb with a bit of initial delay.	16	0	
*1 TUNNEL	Simulates a cylindrical space expanding to left and right.	17	0	
*1 CANYON	A hypothetical acoustic space which extends without limit.	18	0	
*1 BASEMENT	A bit of initial delay followed by reverb with a unique resonance.	19	0	
DELAY LCR1	Produces three delayed sounds: L, R and C (center).	5	16	
DELAY LCR2		5	0	
DELAY LR		6	0	
ECHO	Two delayed sounds (L and R), and independent feedback delays for L and R.	7	0	
CROSS DELAY	The feedback of the two delayed sounds is crossed.	8	0	
TEMPO DELAY	Tempo-synchronized delay.	21	0	
TEMPO ECHO	Tempo-synchronized echo.	21	8	
TEMPO CROSS	Tempo-synchronized cross delay.	22	0	
KARAOKE1	Echo for karaoke.	20	0	
KARAOKE2		20	1	
KARAOKE3		20	2	
*1 ER1	This effect isolates only the early reflection components of the reverb.	9	0	
*1 ER2		9	1	
*1 GATE REVERB	Simulation of gated reverb.	10	0	
*1 REVERS GATE	Simulation of gated reverb played back in reverse.	11	0	
CHORUS1	Conventional chorus program with rich, warm chorusing.	66	17	
CHORUS2		66	8	
CHORUS3		66	16	
CHORUS4		66	1	
CHORUS5		65	2	
CHORUS6		65	0	
CHORUS7		65	1	
CHORUS8		65	8	
GM CHORUS1		65	3	
GM CHORUS2		65	4	
GM CHORUS3		65	5	
GM CHORUS4	65	6		
FB CHORUS	65	7		
CELESTE1	A 3-phase LFO adds modulation and spaciousness to the sound.	66	0	
CELESTE2		66	2	
SYMPHONIC1	Adds more stages to the modulation of Celeste.	68	16	
SYMPHONIC2		68	0	
ENS DETUNE (Ensemble Detune)	Chorus effect without modulation, created by adding a slightly pitch-shifted sound.	87	0	
FLANGER1	Creates a sound reminiscent of a jet airplane.	67	8	
FLANGER2		67	16	
FLANGER3		67	17	
FLANGER4		67	1	
FLANGER5		67	0	
GM FLANGER		67	7	
*1 V_FLANGER		104	0	
*1 T_FLANGER		107	0	
*1 DYN FLANGER		Dynamically controlled flanger.	110	0
PHASER1		Cyclically modulates the phase to add modulation to the sound.	72	0
*1 PHASER2	72		8	

Effect Type List / Liste der Effektypen / Liste des types d'effet / Lista de tipos de efecto

Type	Description	MSB	LSB
EP PHASER1	Cyclically modulates the phase to add modulation to the sound.	72	17
EP PHASER2		72	18
EP PHASER3		72	16
*1 T_PHASER		108	0
*1 DYN PHASER		111	0
DIST HEAVY (Distortion Heavy)	Heavy distortion.	73	0
*1 ST DIST (Stereo Distortion)	Stereo distortion.	73	8
*1 COMP+DIST1 (Compressor + Distortion1)	Since a Compressor is included in the first stage, steady distortion can be produced regardless of changes in input level.	73	16
*1 COMP+DIST2 (Compressor + Distortion2)		73	1
OVERDRIVE	Adds mild distortion to the sound.	74	0
*1 ST OD (Stereo Overdrive)	Stereo Overdrive.	74	8
DIST HARD (Distortion Hard)	Hard-edge distortion.	75	16
DIST HARD2 (Distortion Hard 2)		75	22
DIST SOFT (Distortion Soft)	Soft, warm distortion.	75	17
DIST SOFT2 (Distortion Soft2)		75	23
*1 ST DIST HARD (Stereo Distortion Hard)	Hard-edge stereo distortion.	75	18
*1 ST DIST SOFT (Stereo Distortion Soft)	Soft, warm soft distortion.	75	19
*1 V_DIST HARD (V Distortion Hard)	Distortion which simulates vintage tube and fuzz sounds.	98	0
*1 V_DIST SOFT (V Distortion Soft)		98	2
AMP SIM1 (Amp Simulator 1)	A simulation of a guitar amp.	75	0
*1 AMP SIM2 (Amp Simulator 2)		75	1
*1 ST AMP1 (Stereo Amp Simulator1)		75	20
*2 ST AMP2 (Stereo Amp Simulator 2)		75	21
*1 ST AMP3 (Stereo Amp Simulator 3)		75	8
*1 ST AMP4 (Stereo Amp Simulator 4)		75	24
*2 ST AMP5 (Stereo Amp Simulator 5)		75	25
*2 ST AMP6 (Stereo Amp Simulator 6)	75	26	
*1 DST+DELAY1 (Distortion + Delay 1)	Distortion and Delay are connected in series.	95	16
*1 DST+DELAY2 (Distortion + Delay 2)		95	0
*1 OD+DELAY1 (Overdrive + Delay 1)	Overdrive and Delay are connected in series.	95	17
*1 OD+DELAY2 (Overdrive + Delay 2)		95	1
*1 CMP+DST+DLY1 (Compressor + Distortion + Delay 1)	Compressor, Distortion and Delay are connected in series.	96	16
*1 CMP+DST+DLY2 (Compressor + Distortion + Delay2)		96	0
*1 CMP+OD+DLY1 (Compressor + Overdrive + Delay 1)	Compressor, Overdrive and Delay are connected in series.	96	17
*1 CMP+OD+DLY2 (Compressor + Overdrive + Delay 2)		96	1
*1 V_DST H+DLY (V Distortion Hard + Delay)	V Distortion Hard and Delay are connected in series.	98	1
*1 V_DST S+DLY (V Distortion Soft + Delay)	V Distortion Soft and Delay are connected in series.	98	3
*1 DST+TDLY (Distortion + Tempo Delay)	Distortion and Tempo Delay are connected in series.	100	0
*1 OD+TDLY (Overdrive + Tempo Delay)	Overdrive and Tempo Delay are connected in series.	100	1
*1 CMP+DST+TDL (Compressor + Distortion + Tempo Delay)	Compressor, Distortion and Tempo Delay are connected in series.	101	0
*1 CMP+OD+TDLY 1 (Compressor + Overdrive + Tempo Delay 1)	Compressor, Overdrive and Tempo Delay are connected in series.	101	1
*1 CMP+OD+TDLY 2 (Compressor + Overdrive + Tempo Delay 2)		101	16
*1 CMP+OD+TDLY 3 (Compressor + Overdrive + Tempo Delay 3)		101	17
*1 CMP+OD+TDLY 4 (Compressor + Overdrive + Tempo Delay 4)		101	18
*1 CMP+OD+TDLY 5 (Compressor + Overdrive + Tempo Delay 5)		101	19
*1 CMP+OD+TDLY 6 (Compressor + Overdrive + Tempo Delay 6)		101	20
*1 V_DST H+TDLY (V Distortion Hard + Tempo Delay)	V Distortion Hard and Tempo Delay are connected in series.	103	0
*1 V_DST S+TDL 1 (V Distortion Soft + Tempo Delay1)	V Distortion Soft and Tempo Delay are connected in series.	103	1
*1 V_DST S+TDL2 (V Distortion Soft + Tempo Delay2)		103	16
*1 PITCH CHG1 (Pitch Change 1)	Changes the pitch of the input signal.	80	16
*1 PITCH CHG2 (Pitch Change 2)		80	0
*1 PITCH CHG3 (Pitch Change 3)		80	1
AUTO WAH1	Cyclically modulates the center frequency of a wah filter.	78	16
AUTO WAH2		78	0
*1 AT WAH+DST1 (Auto Wah + Distortion 1)	The output of an Auto Wah can be distorted by Distortion.	78	17
*1 AT WAH+DST2 (Auto Wah + Distortion2)		78	1
*1 AT WAH+OD1 (Auto Wah + Overdrive 1)	The output of an Auto Wah can be distorted by Overdrive.	78	18
*1 AT WAH+OD2 (Auto Wah + Overdrive 2)		78	2
TOUCH WAH1	Changes the center frequency of a wah filter according to the input level.	82	0
TOUCH WAH2		82	8
*1 TC WAH+DST1 (Touch Wah + Distortion 1)	The output of an Touch Wah can be distorted by Distortion.	82	16
*1 TC WAH+DST2 (Touch Wah + Distortion 2)		82	1
*1 TC WAH+OD1 (Touch Wah + Overdrive 1)	The output of an Touch Wah can be distorted by Overdrive.	82	17
*1 TC WAH+OD2 (Touch Wah + Overdrive 2)		82	2
CLAVI TC WAH (Clavi Touch Wah)	Clavinet Touch Wah	82	18
EP TC WAH (EP Touch Wah)	EP Touch Wah	82	19
*1 WH+DST+DLY1 (Wah + Distortion + Delay 1)	Wah, Distortion and Delay are connected in series.	97	16
*1 WH+DST+DLY2 (Wah + Distortion + Delay2)		97	0
*1 WH+DST+TDLY (Wah + Distortion + Tempo Delay)	Wah, Distortion and Tempo Delay are connected in series.	102	0
*1 WH+OD+DLY1 (Wah + Overdrive + Delay 1)	Wah, Overdrive and Delay are connected in series.	97	17
*1 WH+OD+DLY2 (Wah + Overdrive + Delay 2)		97	1
*1 WH+OD+TDLY1 (Wah + Overdrive + Tempo Delay 1)	Wah, Overdrive and Tempo Delay are connected in series.	102	1
*1 WH+OD+TDLY2 (Wah + Overdrive + Tempo Delay 2)		102	16

Type	Description	MSB	LSB
*1 MBAND COMP	Multi-band compressor that allows you to adjust the compression effect for individual frequency bands.	105	0
COMPRESSOR	Holds down the output level when a specified input level is exceeded. A sense of attack can also be added to the sound.	83	0
NOISE GATE	Gates the input when the input signal falls below a specified level.	84	0
ROTARY SP1 (Rotary Speaker 1)	Simulates a rotary speaker.	69	16
ROTARY SP2 (Rotary Speaker 2)		71	17
ROTARY SP3 (Rotary Speaker 3)		71	18
ROTARY SP4 (Rotary Speaker 4)		70	17
ROTARY SP5 (Rotary Speaker 5)		66	18
ROTARY SP6 (Rotary Speaker 6)		69	0
ROTARY SP7 (Rotary Speaker 7)		71	22
*1 2WAY ROT SP (2-way Rotary Speaker)		86	0
*1 DST+ROT SP (Distortion + Rotary Speaker)	Distortion and rotary speaker connected in series.	69	1
*1 DST+2ROT SP (Distortion + 2-way Rotary Speaker)	Distortion and 2-way rotary speaker connected in series.	86	1
*1 OD+ROT SP (Overdrive + Rotary Speaker)	Overdrive and rotary speaker connected in series.	69	2
*1 OD+2ROT SP (Overdrive + 2-way Rotary Speaker)	Overdrive and 2-way rotary speaker connected in series.	86	2
*1 AMP+ROT SP (Amp Simulator + Rotary Speaker)	Amp simulator and rotary speaker connected in series.	69	3
*1 AMP+2ROT SP (Amp Simulator + 2-way Rotary Speaker)	Amp simulator and 2-way rotary speaker connected in series.	86	3
*1 DUAL ROT SP1 (Dual Rotor Speaker 1)	Rotary speaker simulation with speed switching.	99	0
*1 DUAL ROT SP2 (Dual Rotor Speaker 2)		99	1
TREMOLO1	Rich Tremolo effect with both volume and pitch modulation.	70	16
TREMOLO2		71	19
TREMOLO3		70	0
EP TREMOLO		70	18
GT TREMOLO1 (Guitar Tremolo 1)		71	20
GT TREMOLO2 (Guitar Tremolo 2)		70	19
VIBE VIBRATE	Vibraphone effect	119	0
AUTO PAN1	Several panning effects that automatically shift the sound position (left, right, front, back).	71	16
AUTO PAN2		71	0
EP AUTOPAN		71	21
*1 AUTO PAN3		71	1
EQ DISCO	Equalizer effect that boosts both high and low frequencies, as is typical in most disco music.	76	16
EQ TEL	Equalizer effect that cuts both high and low frequencies, to simulate the sound heard through a telephone receiver.	76	17
2BAND EQ	A stereo EQ with adjustable LOW and HIGH. Ideal for drum Parts.	77	0
3BAND EQ	A mono EQ with adjustable LOW, MID, and HIGH equalizing.	76	0
HM ENHANCE1 (Harmonic Enhancer 1)	Adds new harmonics to the input signal to make the sound stand out.	81	16
HM ENHANCE2 (Harmonic Enhancer 2)		81	0
ST 3BAND EQ	An EQ which allows equalization of low, mid and high bands.	76	18
*1 VCE CANCEL (Voice Cancel)	Attenuates the vocal part of a CD or other source.	85	0
*1 AMBIENCE	Blurs the stereo positioning of the sound to add spatial width.	88	0
*1 TALKING MOD (Talking Modulation)	Adds a vowel sound to the input signal.	93	0
*1 LO-FI	Degrades the audio quality of the input signal.	94	0
*1 DYN FILTER	Dynamically controlled filter.	109	0
*1 DYN RINGMOD	Dynamically controlled Ring Modulator.	112	0
*1 RING MOD	An effect that modifies the pitch by applying amplitude modulation to the frequency of the input.	113	0
*1 ISOLATOR	Controls the level of a specified frequency band of the input signal.	115	0
*3 NO EFFECT	No effect.	0	0
THRU	Bypass without applying an effect.	64	0

*1 These types are not available for DSP 2 - 4.

*2 These types become mono for DSP 2 - 4.

*3 DSP1 only

Effect Parameter List / Liste der Effektparameter / Liste des paramètres d'effets / Lista de parámetros de efectos

- Parameters marked with a ● in the "Control" column can be controlled from an AC1 (assignable controller 1) etc. However, these only affect insertion type effects.
- For details on each effect type, refer to the Effect Type List.

Panel Effect Type

HALL1, 2, 3, 4, 5, HALLM, HALLL
ROOM1, 2, 3, 4, 5, 6, 7, ROOMS, ROOMM, ROOML
STAGE1, 2, 3, 4
PLATE1, 2, 3, GM PLATE
(Reverb, all the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Reverb Time	0.3 – 30.0s	0 – 69	table#4	
2	Diffusion	0 – 10	0 – 10		
3	Initial Delay	0.1mS – 200.0mS (*1)	0 – 127	table#5	
4	HPF Cutoff	0.1mS – 99.3mS (*2, 3) Thru – 8.0kHz	0 – 63	table#3	
5	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Rev Delay	0.1mS – 200.0mS (*1) 0.1mS – 99.3mS (*2, 3)	0 – 127 0 – 63	table#5	
12	Density	0 – 4 (*1, 2) 0 – 2 (*3)	0 – 4 0 – 2		
13	Er/Rev Balance	E63>R – E=R – E<R63	1 – 127		
14	High Damp	0.1 – 1.0	1 – 10		
15	Feedback Level	-63 – +63	1 – 127	(table#16)	
16					

LARGE HALL, MEDIUM HALL
WARM ROOM, WOODY ROOM
RICH PLATE
(Reverb block)

No.	Parameter	Display	Value	See Table	Control
1	Reverb Time	0.3 – 30.0s	0 – 69	table#4	
2	Diffusion	0 – 10	0 – 10		
3	Initial Delay	0.1mS – 200.0mS	0 – 127	table#5	
4	HPF Cutoff	Thru – 8.0kHz	0 – 52	table#3	
5	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13					
14	High Damp	0.1 – 1.0	1 – 10		
15					
16					

DELAY LCR1, DELAY LCR2
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Lch Delay	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
2	Rch Delay	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
3	Cch Delay	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
4	Feedback Delay	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
5	Feedback Level	-63 – +63	1 – 127	(table#16)	
6	Cch Level	0 – 127	0 – 127	(table#18)	
7	High Damp	0.1 – 1.0	1 – 10		
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
14	EQ Low Gain	-12 – +12dB	52 – 76		
15	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
16	EQ High Gain	-12 – +12dB	52 – 76		

DELAY LR
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Lch Delay	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
2	Rch Delay	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
3	Feedback Delay 1	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
4	Feedback Delay 2	0.1 – 1638.3ms (*2) 0.1 – 1486.0ms (*3)	1 – 16383 1 – 14860		
5	Feedback Level	-63 – +63	1 – 127	(table#16)	
6	High Damp	0.1 – 1.0	1 – 10		
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
14	EQ Low Gain	-12 – +12dB	52 – 76		
15	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
16	EQ High Gain	-12 – +12dB	52 – 76		

ECHO
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Lch Delay1	0.1 – 1486.0ms (*2) 0.1 – 743.0ms (*3)	1 – 14860 1 – 7430		
2	Lch Feedback Level	-63 – +63	1 – 127	(table#16)	
3	Rch Delay1	0.1 – 1486.0ms (*2) 0.1 – 743.0ms (*3)	1 – 14860 1 – 7430		
4	Rch Feedback Level	-63 – +63	1 – 127	(table#16)	
5	High Damp	0.1 – 1.0	1 – 10		
6	Lch Delay2	0.1 – 1486.0ms (*2) 0.1 – 743.0ms (*3)	1 – 14860 1 – 7430		
7	Rch Delay2	0.1 – 1486.0ms (*2) 0.1 – 743.0ms (*3)	1 – 14860 1 – 7430		
8	Delay2 Level	0 – 127	0 – 127	(table#18)	
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
14	EQ Low Gain	-12 – +12dB	52 – 76		
15	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
16	EQ High Gain	-12 – +12dB	52 – 76		

CROSS DELAY
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	L->R Delay	0.1 – 1486.0ms (*2) 0.1 – 743.0ms (*3)	1 – 14860 1 – 7430		
2	R->L Delay	0.1 – 1486.0ms (*2) 0.1 – 743.0ms (*3)	1 – 14860 1 – 7430		
3	Feedback Level	-63 – +63	1 – 127	(table#16)	
4	Input Select	L, R, L&R	0 – 2		
5	High Damp	0.1 – 1.0	1 – 10		
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
14	EQ Low Gain	-12 – +12dB	52 – 76		
15	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
16	EQ High Gain	-12 – +12dB	52 – 76		

ER1, ER2 (DSP1)

No.	Parameter	Display	Value	See Table	Control
1	Type	S-H, L-H, Rdm, Rvs, Plt, Spr	0 – 5		
2	Room Size	0.1 – 20.0	0 – 127	table#6	
3	Diffusion	0 – 10	0 – 10		
4	Initial Delay	0.1mS – 200.0mS	0 – 127	table#5	
5	Feedback Level	-63 – +63	1 – 127	(table#16)	
6	HPF Cutoff	Thru – 8.0kHz	0 – 52	table#3	
7	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Liveness	0 – 10	0 – 10		
12	Density	0 – 3	0 – 3		
13	High Damp	0.1 – 1.0	1 – 10		
14					
15					
16					

GATE REVERB REVERS GATE (DSP1)

No.	Parameter	Display	Value	See Table	Control
1	Type	TypeA, TypeB	0 – 1		
2	Room Size	0.1 – 20.0	0 – 127	table#6	
3	Diffusion	0 – 10	0 – 10		
4	Initial Delay	0.1mS – 200.0mS	0 – 127	table#5	
5	Feedback Level	-63 – +63	1 – 127	(table#16)	
6	HPF Cutoff	Thru – 8.0kHz	0 – 52	table#3	
7	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Liveness	0 – 10	0 – 10		
12	Density	0 – 3	0 – 3		
13	High Damp	0.1 – 1.0	1 – 10		
14					
15					
16					

WHITE ROOM TUNNEL CANYON BASEMENT (Reverb and DSP1)

No.	Parameter	Display	Value	See Table	Control
1	Reverb Time	0.3 – 30.0s	0 – 69	table#4	
2	Diffusion	0 – 10	0 – 10		
3	Initial Delay	0.1mS – 200.0mS (*1) 0.1mS – 99.3mS (*2)	0 – 127 0 – 63	table#5	
4	HPF Cutoff	Thru – 8.0kHz	0 – 52	table#3	
5	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
6	Width	0.5 – 30.2m (*1) 0.5 – 10.2m (*2)	0 – 104 0 – 37	table#11	
7	Height	0.5 – 30.2m (*1) 0.5 – 20.2m (*2)	0 – 104 0 – 73	table#11	
8	Depth	0.5 – 30.2m	0 – 104	table#11	
9	Wall Vary	0 – 30	0 – 30		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Rev Delay	0.1mS – 200.0mS (*1) 0.1mS – 99.3mS (*2)	0 – 127 0 – 63	table#5	
12	Density	0 – 4	0 – 4		
13	Er/Rev Balance	E63>R – E=R – E<R63	1 – 127		
14	High Damp	0.1 – 1.0	1 – 10		
15	Feedback Level	-63 – +63	1 – 127	(table#16)	
16					

KARAOKE1, 2, 3 (All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	0.1mS – 400.0mS	0 – 127	table#7	
2	Feedback Level	-63 – +63	1 – 127	(table#16)	
3	HPF Cutoff	Thru – 8.0kHz	0 – 52	table#3	
4	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
5					
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Density	0 – 3	0 – 3		
12					

No.	Parameter	Display	Value	See Table	Control
13					
14					
15					
16					

TEMPO DELAY TEMPO ECHO (All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	64th/3 – 4thx6	0 – 19	table#14	
2	Feedback Level	-63 – +63	1 – 127	(table#16)	
3	Feedback High Dump	0.1 – 1.0	1 – 10		
4	L/R Diffusion	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
5	Lag	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W=63	1 – 127	(table#15)	●
11					
12					
13	EQ Low Frequency	32Hz – 2.0kHz	4 – 40		
14	EQ Low Gain	-12 – +12dB	52 – 76		
15	EQ High Frequency	500Hz – 16.0kHz	28 – 58		
16	EQ High Gain	-12 – +12dB	52 – 76		

TEMPO CROSS (All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Delay Time L>R	64th/3 – 4thx6	0 – 19	table#14	
2	Delay Time R>L	64th/3 – 4thx6	0 – 19	table#14	
3	Feedback Level	-63 – +63	1 – 127	(table#16)	
4	Input Select	L, R, L&R	0 – 2		
5	Feedback High Dump	0.1 – 1.0	1 – 10		
6	Lag	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W=63	1 – 127	(table#15)	●
11					
12					
13	EQ Low Frequency	32Hz – 2.0kHz	4 – 40		
14	EQ Low Gain	-12 – +12dB	52 – 76		
15	EQ High Frequency	500Hz – 16.0kHz	28 – 58		
16	EQ High Gain	-12 – +12dB	52 – 76		

CHORUS1, 2, 3, 4, 5, 6, 7, 8, GMCHORUS1, 2, 3, 4 FB CHORUS, CELESTE1, 2, ROTARY SP5 (Chorus and all the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3	Feedback Level	-63 – +63	1 – 127	(table#17)	
4	Delay Offset	0.0mS – 50mS	0 – 127	table#2	
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	EQ Mid Frequency (*4)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*4)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*4)	0.1 – 12.0	1 – 120		
14					
15	Input Mode	mono/stereo	0 – 1		
16					

Effect Parameter List / Liste der Effektparameter / Liste des paramètres d'effets / Lista de parámetros de efectos

FLANGER1, 2, 3, 4, 5, GM FLANGER
(Chorus and all the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3	Feedback Level	-63 – +63	1 – 127	(table#17)	
4	Delay Offset	0.0mS – 50mS	0 – 127	table#2	
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	EQ Mid Frequency (*4)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*4)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*4)	0.1 – 12.0	1 – 120		
14	LFO Phase Difference	-180 – +180deg (resolution=3deg.)	4 – 124		
15					
16					

AMP+ROT SP
(DSP1)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.0 – 39.7Hz	0 – 127	table#1	●
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3	AMP Type	Off, Stack, Combo, Tube	0 – 3		
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W=63	1 – 127	(table#15)	
11					
12					
13					
14	Drive	0 – 127	0 – 127		
15	LPF Cutoff	1kHz – Thru	34 – 60	table#3	
16	Output Level	0 – 127	0 – 127	(table#18)	

SYMPHONIC1, 2
(Chorus and all the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3	Delay Offset	0.0mS – 50mS	0 – 127	table#2	
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	EQ Mid Frequency (*4)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*4)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*4)	0.1 – 12.0	1 – 120		
14					
15					
16					

TREMOLO1, 3, EP TREMOLO, GT TREMOLO2, ROTARY SP4
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	●
2	AM Depth	0 – 127	0 – 127		
3	PM Depth	0 – 127	0 – 127		
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10					
11	EQ Mid Frequency (*4)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*4)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*4)	0.1 – 12.0	1 – 120		
14	LFO Phase Difference	-180 – +180deg (resolution=3deg.)	4 – 124		
15	Input Mode	mono/stereo	0 – 1		
16					

ROTARY SP1, 6
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	●
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3					
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	EQ Mid Frequency (*4)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*4)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*4)	0.1 – 12.0	1 – 120		
14					
15					
16					

AUTO PAN1, 2, EP AUTOPAN, TREMOLO2, GT TREMOLO1, ROTARY SP2, 3, 7
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	●
2	L/R Depth	0 – 127	0 – 127		
3	F/R Depth	0 – 127	0 – 127		
4	PAN Direction	L<->R, L->R, L<-R, Lturn, Rturn, L/R	0 – 5		
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10					
11	EQ Mid Frequency (*4)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*4)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*4)	0.1 – 12.0	1 – 120		
14					
15					
16					

DST+ROT SP
OD+ROT SP
(DSP1)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.0 – 39.7Hz	0 – 127	table#1	●
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3					
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W=63	1 – 127	(table#15)	
11					
12					
13					
14	Drive	0 – 127	0 – 127		
15	LPF Cutoff	1kHz – Thru	34 – 60	table#3	
16	Output Level	0 – 127	0 – 127	(table#18)	

AUTO PAN3
(DSP1)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	●
2	L/R Depth	0 – 127	0 – 127		
3	F/R Depth	0 – 127	0 – 127		
4	PAN Direction	L<->R, L->R, L<-R, Lturn, Rturn, L/R	0 – 5		
5	LFO Wave	0 – 28	0 – 28		
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10					
11	EQ Mid Frequency (*4)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*4)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*4)	0.1 – 12.0	1 – 120		
14					
15	Input Mode	mono/stereo	0 – 1		
16					

**PHASER 1, EP PHASER1, 2, 3
(Chorus and all the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3	Phase Shift Offset	0 – 127	0 – 127		
4	Feedback Level	-63 – +63	1 – 127	(table#16)	
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Stage	4 – 22 (*2) 4 – 12 (*3)	4 – 22 4 – 12		
12	Diffusion	mono/stereo	0 – 1		
13					
14					
15					
16					

**PHASER 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	
2	LFO Depth	0 – 127	0 – 127	(table#19)	
3	Phase Shift Offset	0 – 127	0 – 127		
4	Feedback Level	-63 – +63	1 – 127	(table#16)	
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Stage	3 – 11	3 – 11		
12					
13	LFO Phase Difference	-180deg – +180deg (resolution=3deg.)	4 – 124		
14					
15					
16					

**DIST HEAVY
OVERDRIVE
(All the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	Drive	0 – 127	0 – 127		●
2	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
3	EQ Low Gain	-12 – +12dB	52 – 76		
4	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
5	Output Level	0 – 127	0 – 127	(table#18)	
6					
7	EQ Mid Frequency	100Hz – 10.0kHz	14 – 54	table#3	
8	EQ Mid Gain	-12 – +12dB	52 – 76		
9	EQ Mid Width	0.1 – 12.0	1 – 120		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Edge (Clip Curve)	0 – 127 (mild – sharp)	0 – 127		
12					
13					
14					
15					
16					

**COMP+DIST1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Drive	0 – 127	0 – 127		●
2	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
3	EQ Low Gain	-12 – +12dB	52 – 76		
4	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
5	Output Level	0 – 127	0 – 127	(table#18)	
6					
7	EQ Mid Frequency	100Hz – 10.0kHz	14 – 54	table#3	
8	EQ Mid Gain	-12 – +12dB	52 – 76		
9	EQ Mid Width	0.1 – 12.0	1 – 120		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Edge (Clip Curve)	0 – 127 (mild – sharp)	0 – 127		
12	Attack	1ms – 40ms	0 – 19	table#8	
13	Release	10ms – 680ms	0 – 15	table#9	
14	Threshold	-48dB – -6dB	79 – 121		
15	Ratio	1.0 – 20.0	0 – 7	table#10	
16					

**ST DIST
ST OD
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Drive	0 – 127	0 – 127		●
2	EQ Low Frequency	32 – 2.0kHz	4 – 40	table#3	
3	EQ Low Gain	-12 – +12dB	52 – 76		
4	LPF Cutoff	1kHz – Thru	34 – 60		
5	Output Level	0 – 127	0 – 127	(table#18)	
6					
7	EQ Mid Frequency	100 – 10.0kHz	14 – 54	table#3	
8	EQ Mid Gain	-12 – +12dB	52 – 76		
9	EQ Mid Width	0.1 – 12.0	1 – 120		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Edge (Clip Curve)	0 – 127	0 – 127		
12					
13					
14					
15					
16					

**AMP SIM1, DIST HARD, DIST HARD2, DIST SOFT, DIST SOFT2
(All the DSP blocks)**

**ST AMP1, 3, 4, ST DIST HARD, ST DIST SOFT
(DSP1)**

**ST AMP2, 5, 6 *5
(All the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	Drive	0 – 127	0 – 127		●
2	AMP Type	Off, Stack, Combo, Tube	0 – 3		
3	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
4	Output Level	0 – 127	0 – 127	(table#18)	
5					
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Edge (Clip Curve)	0 – 127 (mild – sharp)	0 – 127		
12					
13					
14					
15					
16					

**AMP SIM2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Drive	0 – 127	0 – 127		●
2	AMP Type	Off, Stack, Combo, Tube, Crunch, Hi gain, British	0 – 6		
3	LPF Cutoff	1.0kHz – Thru	34 – 60	table#3	
4	Output Level	0 – 127	0 – 127	(table#18)	
5					
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11					
12					
13					
14					
15					
16					

Effect Parameter List / Liste der Effektparameter / Liste des paramètres d'effets / Lista de parámetros de efectos

3BAND EQ, EQ DISCO, EQ TEL, ST 3BAND EQ
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	EQ Low Gain	-12 – +12dB	52 – 76		
2	EQ Mid Frequency	100Hz – 16.0kHz	14 – 58	table#3	
3	EQ Mid Gain	-12 – +12dB	52 – 76		
4	EQ Mid Width	0.1 – 12.0	1 – 120		
5	EQ High Gain	-12 – +12dB	52 – 76		
6	EQ Low Frequency	50Hz – 2.0kHz	8 – 40	table#3	
7	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
8					
9					
10					
11					
12					
13					
14					
15	Input Mode	mono/stereo	0 – 1		
16					

PITCH CHG1, 2
(DSP1)

No.	Parameter	Display	Value	See Table	Control
1	Pitch	-24 – +24	40 – 88		
2	Initial Delay	0.1mS – 400.0mS	0 – 127	table#7	
3	Fine 1	-50 – +50	14 – 114		
4	Fine 2	-50 – +50	14 – 114		
5	Feedback Level	-63 – +63	1 – 127		
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Pan 1	L63 – R63	1 – 127		
12	Output Level 1	0 – 127	0 – 127	(table#18)	
13	Pan 2	L63 – R63	1 – 127		
14	Output Level 2	0 – 127	0 – 127	(table#18)	
15					
16					

2BAND EQ
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
2	EQ Low Gain	-12 – +12dB	52 – 76		
3	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
4	EQ High Gain	-12 – +12dB	52 – 76		
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

PITCH CHG3
(DSP1)

No.	Parameter	Display	Value	See Table	Control
1	Pitch	-24 – +24	40 – 88		
2	Initial Delay	0.1mS – 400.0mS	0 – 127	table#7	
3	Fine 1	-50 – +50cent	14 – 114		
4	Fine 2	-50 – +50cent	14 – 114		
5	Feedback Level	-63 – +63	1 – 127		
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Pan 1	L63 – R63	1 – 127		
12	Output Level 1	0 – 127	0 – 127	(table#18)	
13	Pan 2	L63 – R63	1 – 127		
14	Output Level 2	0 – 127	0 – 127	(table#18)	
15					
16					

AUTO WAH1, 2
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	
2	LFO Depth	0 – 127	0 – 127	(table#19)	●
3	Cutoff Frequency Offset	0 – 127	0 – 127		
4	Resonance	1.0 – 12.0	10 – 120		
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Drive (*4)	0 – 127	0 – 127		
12					
13					
14					
15					
16					

HM ENHANCER1, 2
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	HPF Cutoff	500Hz – 16.0kHz	28 – 58		
2	Drive	0 – 127	0 – 127		
3	Mix Level	0 – 127	0 – 127		
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

AT WAH+DST1, 2, AT WAH+OD1, 2
(DSP1)

No.	Parameter	Display	Value	See Table	Control
1	LFO Frequency	0.00Hz – 39.7Hz	0 – 127	table#1	
2	LFO Depth	0 – 127	0 – 127	(table#19)	●
3	Cutoff Frequency Offset	0 – 127	0 – 127		
4	Resonance	1.0 – 12.0	10 – 120		
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Drive	0 – 127	0 – 127		
12	EQ Low Gain (distortion)	-12 – +12dB	52 – 76		
13	EQ Mid Gain (distortion)	-12 – +12dB	52 – 76		
14	LPF Cutoff	1.0kHz – thru	34 – 60	table#3	
15	Output Level	0 – 127	0 – 127	(table#18)	
16					

TOUCH WAH1
(All the DSP blocks)

No.	Parameter	Display	Value	See Table	Control
1	Sensitivity	0 – 127	0 – 127		●
2	Cutoff Frequency Offset	0 – 127	0 – 127		
3	Resonance	1.0 – 12.0	10 – 120		
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Drive (*4)	0 – 127	0 – 127		
12					
13					
14					
15					
16					

**TC WAH+DIST1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Sensitivity	0 – 127	0 – 127		
2	Cutoff Frequency Offset	0 – 127	0 – 127		●
3	Resonance	1.0 – 12.0	10 – 120		
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Drive	0 – 127	0 – 127		
12					
13					
14					
15					
16					

**NOISE GATE
(All the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	Attack	1 – 40ms	0 – 19	table#8	
2	Release	10 – 680ms	0 – 15	table#9	
3	Threshold	-72 – -30dB	55 – 97		
4	Output Level	0 – 127	0 – 127	(table#18)	
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

**TOUCH WAH2, CLAVI TC WAH, EP TC WAH
(All the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	Sensitivity	0 – 127	0 – 127		
2	Cutoff Frequency Offset	0 – 127	0 – 127		●
3	Resonance	1.0 – 12.0	10 – 120		
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Drive (*4)	0 – 127	0 – 127		
12	EQ Low Gain (*4) (distortion)	-12 – +12dB	52 – 76		
13	EQ Mid Gain (*4) (distortion)	-12 – +12dB	52 – 76		
14	LPF Cutoff (*4)	1.0kHz – thru	34 – 60	table#3	
15	Output Level (*4)	0 – 127	0 – 127	(table#18)	
16	Release	10 – 680mS	52 – 67	table#12	

**VCE CANCEL
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11	Low Adjust	0 – 26	0 – 26		
12	High Adjust	0 – 26	0 – 26		
13					
14					
15					
16					

**TC WAH+OD1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Sensitivity	0 – 127	0 – 127		
2	Cutoff Frequency Offset	0 – 127	0 – 127		●
3	Resonance	1.0 – 12.0	10 – 120		
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11	Drive	0 – 127	0 – 127		
12	EQ Low Gain (distortion)	-12 – +12dB	52 – 76		
13	EQ Mid Gain (distortion)	-12 – +12dB	52 – 76		
14	LPF Cutoff	1.0kHz – thru	34 – 60	table#3	
15	Output Level	0 – 127	0 – 127	(table#18)	
16	Release	10 – 680mS	52 – 67	table#12	

**2WAY ROT SP
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Rotor Speed	0.0Hz – 39.7Hz	0 – 127	table#1	●
2	Drive Low	0 – 127	0 – 127		
3	Drive High	0 – 127	0 – 127		
4	Low/High	L63>H – L=H – L<H63	1 – 127		
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10					
11	Crossover Frequency	100Hz – 10.0kHz	14 – 54	table#3	
12	Mic L-R Angle	0deg – 180deg (resolution=3deg.)	0 – 60		
13					
14					
15					
16					

**COMPRESSOR
(All the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	Attack	1 – 40ms	0 – 19	table#8	
2	Release	10 – 680ms	0 – 15	table#9	
3	Threshold	-48 – -6dB	79-121		
4	Ratio	1.0 – 20.0	0 – 7	table#10	
5	Output Level	0 – 127	0 – 127	(table#18)	
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

**DST+2ROT SP
OD+2ROT SP
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Rotor Speed	0.0 – 39.7Hz	0 – 127	table#1	●
2	Drive Low	0 – 127	0 – 127		
3	Drive High	0 – 127	0 – 127		
4	Low/High Balance	L63>H – L=H – L<H=63	1 – 127		
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10					
11	Crossover Frequency	100Hz – 10.0kHz	14 – 54	table#3	
12	Mic L-R Angle	0 – 180deg	0 – 60		
13					
14	Drive	0 – 127	0 – 127		
15	LPF Cutoff	1kHz – Thru	34 – 60		
16	Output Level	0 – 127	0 – 127	(table#18)	

Effect Parameter List / Liste der Effektparameter / Liste des paramètres d'effets / Lista de parámetros de efectos

**AMP+2ROT SP
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Rotor Speed	0.0 – 39.7Hz	0 – 127	table#1	●
2	Drive Low	0 – 127	0 – 127		
3	Drive High	0 – 127	0 – 127		
4	Low/High Balance	L63>H – L=H – L<H=63	1 – 127		
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10					
11	Crossover Frequency	100Hz – 10.0kHz	14 – 54	table#3	
12	Mic L-R Angle	0 – 180deg	0 – 60		
13	AMP Type	Off, Stack, Combo, Tube	0 – 3		
14	Drive	0 – 127	0 – 127		
15	LPF Cutoff	1kHz – Thru	34 – 60		
16	Output Level	0 – 127	0 – 127	(table#18)	

**LO-FI
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Sampling Freq Control	44.1kHz – 345Hz	0 – 127	table#13	
2	Word Length	1 – 127	1 – 127		
3	Output Gain	-6 – +36dB	0 – 42		
4	LPF Cutoff	63Hz – Thru	10 – 60	table#3	
5	Filter Type	Thru, PowerBass, Radio, Tel, Clean, Low	0 – 5		
6	LPF Resonance	1.0 – 12.0	10 – 120		
7	Bit Assign	0 – 6	0 – 6		
8	Emphasis	Off/On	0 – 1		
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13					
14					
15	Input Mode	mono/stereo			
16					

**ENS DETUN
(Chorus and all the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	Detune	-50 – +50cent	14 – 114		
2	Lch Init Delay	0.0mS – 50mS	0 – 127	table#2	
3	Rch Init Delay	0.0mS – 50mS	0 – 127	table#2	
4					
5					
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
12	EQ Low Gain	-12 – +12dB	52 – 76		
13	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
14	EQ High Gain	-12 – +12dB	52 – 76		
15					
16					

**DST+DELAY1, 2, OD+DELAY1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Lch Delay Time	0.1 – 1638.3ms	1 – 16383		
2	Rch Delay Time	0.1 – 1638.3ms	1 – 16383		
3	Delay Feedback Time	0.1 – 1638.3ms	1 – 16383		
4	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
5	Delay Mix	0 – 127	0 – 127		
6	Dist Drive	0 – 127	0 – 127		
7	Dist Output Level	0 – 127	0 – 127	(table#18)	
8	Dist EQ Low Gain	-12 – +12dB	52 – 76		
9	Dist EQ Mid Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13					
14					
15					
16					

**AMBIENCE
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	0.0mS – 50mS	0 – 127	table#2	
2	Output Phase	normal/inverse	0 – 1		
3					
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13					
14					
15					
16					

**CMP+DST+DLY1, 2, CMP+OD+DLY1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	0.1 – 1638.3ms	1 – 16383		
2	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
3	Delay Mix	0 – 127	0 – 127		
4	Dist Drive	0 – 127	0 – 127		
5	Dist Output Level	0 – 127	0 – 127	(table#18)	
6	Dist EQ Low Gain	-12 – +12dB	52 – 76		
7	Dist EQ Mid Gain	-12 – +12dB	52 – 76		
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Comp. Attack	1ms – 40ms	0 – 19	table#8	
12	Comp. Release	10ms – 680ms	0 – 15	table#9	
13	Comp. Threshold	-48dB – -6dB	79 – 121		
14	Comp. Ratio	1.0 – 20.0	0 – 7	table#10	
15					
16					

**TALKING MOD
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Vowel	a, i, u, e, o	0 – 4		●
2	Move speed	1 – 62	1 – 62		
3	Drive	0 – 127	0 – 127		
4	Output Level	0 – 127	0 – 127	(table#18)	
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

**WH+DST+DLY1, 2, WH+OD+DLY1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	0.1 – 1638.3ms	1 – 16383		
2	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
3	Delay Mix	0 – 127	0 – 127		
4	Dist Drive	0 – 127	0 – 127		
5	Dist Output Level	0 – 127	0 – 127	(table#18)	
6	Dist EQ Low Gain	-12 – +12dB	52 – 76		
7	Dist EQ Mid Gain	-12 – +12dB	52 – 76		
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Wah Sensitivity	0 – 127	0 – 127		
12	Wah Cutoff Freq Offset	0 – 127	0 – 127		
13	Wah Resonance	1.0 – 12.0	10 – 120		
14	Wah Release	10 – 680ms	52 – 67	table#12	
15					
16					

**V_DIST HARD
V_DIST SOFT
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Overdrive	0 – 100%	0 – 100		
2	Device	Transistor/Vintage Tube/ Dist1/Dist2/Fuzz	0 – 4		
3	Speaker	Flat/Stack/Combo/Twin/ Radio/Megaphone	0 – 5		
4	Presence	0 – 20	0 – 20		
5	Output Level	0 – 100%	0 – 100		
6					
7					
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11					
12					
13					
14					
15					
16					

**V_DST H+DLY
V_DST S+DLY
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Overdrive	0 – 100%	0 – 100		
2	Device	Transistor/Vintage Tube/ Dist1/Dist2/Fuzz	0 – 4		
3	Speaker	Flat/Stack/Combo/Twin/ Radio/Megaphone	0 – 5		
4	Presence	0 – 20	0 – 20		
5	Output Level	0 – 100%	0 – 100		
6	Delay Time L	0.1 – 1638.3ms	1 – 16383		
7	Delay Time R	0.1 – 1638.3ms	1 – 16383		
8	Delay Feedback Time	0.1 – 1638.3ms	1 – 16383		
9	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Delay Mix	0 – 127	0 – 127		
12	Feedback High Dump	0.1 – 1.0	1 – 10		
13					
14					
15					
16					

**DUAL ROT SP1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Rotor Speed Slow	0.0Hz – 2.65Hz	0 – 63	table#1	
2	Horn Speed Slow	0.0Hz – 2.65Hz	0 – 63	table#1	
3	Rotor Speed Fast	2.69Hz – 39.7Hz	64 – 127	table#1	
4	Horn Speed Fast	2.69Hz – 39.7Hz	64 – 127	table#1	
5	Slow-Fast Time of R	0 – 127	0 – 127		
6	Slow-Fast Time of H	0 – 127	0 – 127		
7	Drive Low	0 – 127	0 – 127		
8	Drive High	0 – 127	0 – 127		
9	Low/High Balance	L63>H – L=H – L<H=63	1 – 127		
10					
11	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
12	EQ Low Gain	-12 – +12dB	52 – 76		
13	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
14	EQ High Gain	-12 – +12dB	52 – 76		
15	Mic L-R Angle	0 – 180deg	0 – 60		
16	Speed Control	Slow/Fast	0 – 1		●

**DST+TDLY, OD+TDLY
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	64th/3 – 4thx6	0 – 19	table#14	
2	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
3	Delay Mix	0 – 127	0 – 127		
4	Dist Drive	0 – 127	0 – 127		
5	Dist Output Level	0 – 127	0 – 127	(table#18)	
6	Dist EQ Low Gain	-12 – +12dB	52 – 76		
7	Dist EQ Mid Gain	-12 – +12dB	52 – 76		
8	L/R Diffusion	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
9	Lag	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
10	Dry/Wet	D63>W – D=W – D<W=63	1 – 127	(table#15)	●
11					
12					
13					

No.	Parameter	Display	Value	See Table	Control
14					
15					
16					

**CMP+DST+TDL
CMP+OD+TDLY1, 2, 3, 4, 5, 6
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	64th/3 – 4thx6	0 – 19	table#14	
2	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
3	Delay Mix	0 – 127	0 – 127		
4	Dist Drive	0 – 127	0 – 127		
5	Dist Output Level	0 – 127	0 – 127	(table#18)	
6	Dist EQ Low Gain	-12 – +12dB	52 – 76		
7	Dist EQ Mid Gain	-12 – +12dB	52 – 76		
8	L/R Diffusion	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
9	Lag	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
10	Dry/Wet	D63>W – D=W – D<W=63	1 – 127	(table#15)	●
11	Comp. Attack	1ms – 40ms	0 – 19	table#8	
12	Comp. Release	10ms – 680ms	0 – 15	table#9	
13	Comp. Threshold	-48dB – -6dB	79 – 121		
14	Comp. Ratio	1.0 – 20.0	0 – 7	table#10	
15					
16					

**WH+DST+TDL, WH+OD+TDLY1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Delay Time	64th/3 – 4thx6	0 – 19	table#14	
2	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
3	Delay Mix	0 – 127	0 – 127		
4	Dist Drive	0 – 127	0 – 127		
5	Dist Output Level	0 – 127	0 – 127	(table#18)	
6	Dist EQ Low Gain	-12 – +12dB	52 – 76		
7	Dist EQ Mid Gain	-12 – +12dB	52 – 76		
8	L/R Diffusion	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
9	Lag	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
10	Dry/Wet	D63>W – D=W – D<W=63	1 – 127	(table#15)	●
11	Wah Sensitivity	0 – 127	0 – 127		
12	Wah Cutoff Freq Offset	0 – 127	0 – 127		
13	Wah Resonance	1.0 – 12.0	10 – 120		
14	Wah Release	10 – 680mS	52 – 67	table#12	
15					
16					

**V_DIST H+TDLY, V_DIST S+TDLY1, 2
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Overdrive	0 – 100%	0 – 100		
2	Device	Transistor/Vintage Tube/ Dist1/Dist2/Fuzz	0 – 4		
3	Speaker	Flat/Stack/Combo/Twin/ Radio/Megaphone	0 – 5		
4	Presence	0 – 20	0 – 20		
5	Output Level	0 – 100%	0 – 100		
6	Delay Time	64th/3 – 4thx6	0 – 19	table#14	
7	Delay Feedback Level	-63 – +63	1 – 127	(table#16)	
8	L/R Diffusion	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
9	Lag	1(-63ms) – 64(0ms) – 127(63ms)	1 – 127		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	●
11	Delay Mix	0 – 127	0 – 127		
12	Feedback High Dump	0.1 – 1.0	1 – 10		
13					
14					
15					
16					

**RING MOD
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	Osc Freq Course	0.7[Hz] – 5[kHz]	0 – 127	table#22	●
2	Osc Freq Fine	0 – 127	0 – 127		
3	LFO Wave	Triangle, Sine	0 – 1		
4	LFO Depth	0 – 127	0 – 127	(table#19)	
5	LFO Freq	0.0 – 39.70[Hz]	0 – 127	table#1	
6	HPF Cutoff Frequency	Thru (20[Hz]) – 8.0[kHz]	0 – 52	table#3	
7	LPF Cutoff Frequency	1.0[kHz] – Thru (20.0[kHz])	34 – 60	table#3	
8					
9					
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11					
12					
13	EQ Low Frequency	32[Hz] – 2.0[kHz]	4 – 40	table#3	
14	EQ Low Gain	-12 – +12dB	52 – 76		
15	EQ High Frequency	500[Hz] – 16.0[kHz]	28 – 58	table#3	
16	EQ High Gain	-12 – +12[dB]	52 – 76		

**THRU
(All the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

Parameter 10 Dry/Wet only affects insertion type effects.

- (*1) Reverb Block
- (*2) DSP1 Block
- (*3) Chorus and DSP2 – 4 Blocks
- (*4) DSP1 Block only

**ISOLATOR
(DSP1)**

No.	Parameter	Display	Value	See Table	Control
1	On/off SW	Off, On	0 – 1		●
2	Low Level	0 – 127	0 – 127		
3	Mid Level	0 – 127	0 – 127		
4	High Level	0 – 127	0 – 127		
5	Low Mute	Off, On	0 – 1		
6	Mid Mute	Off, On	0 – 1		
7	High Mute	Off, On	0 – 1		
8					
9					
10					
11					
12					
13					
14					
15					
16					

**VIBE VIBRATE
(All the DSP blocks)**

No.	Parameter	Display	Value	See Table	Control
1	Vibrate Speed	0.00Hz – 39.7Hz	0 – 127	table#1	
2	Vibrate Depth (AM)	0 – 127	0 – 127		
3	Vibrate Depth (PM)	0 – 127	0 – 127		
4					
5					
6	EQ Low Frequency	32Hz – 2.0kHz	4 – 40	table#3	
7	EQ Low Gain	-12 – +12dB	52 – 76		
8	EQ High Frequency	500Hz – 16.0kHz	28 – 58	table#3	
9	EQ High Gain	-12 – +12dB	52 – 76		
10	Dry/Wet	D63>W – D=W – D<W63	1 – 127	(table#15)	
11					
11	EQ Mid Frequency (*)	100Hz – 10.0kHz	14 – 54	table#3	
12	EQ Mid Gain (*)	-12 – +12dB	52 – 76		
13	EQ Mid Width (*)	0.1 – 12.0	1 – 120		
14	LFO Phase Difference	-180 – +180deg (resolution=3deg.)	4 – 124		
15	Input Mode	mono/stereo	0 – 1		
16	Vibrate SW	Off, On	0 – 1		●

**NO EFFECT
(Reverb, Chorus and DSP1)**

No.	Parameter	Display	Value	See Table	Control
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

table#15
Dry/Wet

Table with 9 columns: Data, Dry (dB), Wet (dB), Data, Dry (dB), Wet (dB), Data, Dry (dB), Wet (dB). Rows 1-43.

table#17
Feedback Level (Chorus types)

Table with 9 columns: Data, Value (%), Data, Value (%), Data, Value (%), Data, Value (%). Rows 1-32.

table#20
Dyna Attack Time (ms)

Table with 12 columns: Data, Value, Data, Value, Data, Value, Data, Value, Data, Value, Data, Value. Rows 0-31.

table#23
V-Flinger Delay Offset

Table with 5 columns: Data, Value, Data, Value, Data, Value. Rows 0-31.

table#18
Level

Table with 7 columns: Data, dB, Data, dB, Data, dB, Data, dB. Rows 0-31.

table#21
Dyna Release Time (ms)

Table with 12 columns: Data, Value, Data, Value, Data, Value, Data, Value, Data, Value, Data, Value. Rows 0-31.

table#16
Feedback Level (Reverb, Delay types, Flanger types)

Table with 5 columns: Data, Value (%), Data, Value (%), Data, Value (%). Rows 1-43.

table#19
LFO Depth

Table with 7 columns: Data, Value (%), Data, Value (%), Data, Value (%), Data, Value (%). Rows 0-31.

table#22
Ring Mod Osc Freq Course (Hz)

Table with 12 columns: Data, Value, Data, Value, Data, Value, Data, Value, Data, Value, Data, Value. Rows 0-31.

table#24
Modulation Phase

Table with 2 columns: Data, Value. Rows 0-16.

Harmony/Echo Type List / Liste der Harmony/Echo-Effekttypen / Liste des types d'harmonie/d'écho / Lista de tipos de ecos/armonías

STANDARD DUET
STANDARD TRIO
FULL CHORD
ROCK DUET
COUNTRY DUET
COUNTRY TRIO

BLOCK
4-WAY CLOSE 1
4-WAY CLOSE 2
4-WAY OPEN
1+5
OCTAVE

STRUM
MULTI ASSIGN
ECHO
TREMOLO
TRILL

Vocal Harmony Type List / Liste der Vocal-Harmony-Effekttypen / Liste des types d'harmonie vocale / Lista de tipos de armonía (PSR-S900)

Order	Type	LCD Name	Mode	Vocoder Type		Chordal Type		Detune Type		Chromatic Type		Thru Type	
				MSB	LSB	MSB	LSB	MSB	LSB	MSB	LSB	MSB	LSB
1	CountryQuartet	CountryQuar	Chordal/Vocorder	89	111	90	47						
2	ClosedMenQuartet	ClsdMenQuar	Chordal/Vocorder	89	117	90	53						
3	MixAcapQuartet	MixAcapQuar	Chordal/Vocorder	89	119	90	55						
4	Women Choir	WomenChoir	Chordal/Vocorder	89	88	90	24						
5	Jazz Sisters	JazzSisters	Chordal/Vocorder	89	120	90	56						
6	Standard Duet	Std Duet	Chordal/Vocorder	89	80	90	16						
7	Men Choir	MenChoir	Chordal/Vocorder	89	87	90	23						
8	Closed Choir	ClosedChoir	Chordal/Vocorder	89	90	90	26						
9	Girl in Duet	Girl Duet	Chordal/Vocorder	89	81	90	17						
10	Speedy Mouse	SpdyMouse	Chromatic							92	17		
11	HighMaleQuartet	HighMaleQua	Chordal/Vocorder	89	115	90	51						
12	Jazz Quartet	JazzQuartet	Chordal/Vocorder	89	114	90	50						
13	Mixed Choir	MixedChoir	Chordal/Vocorder	89	91	90	27						
14	Country Girls	CntryGirls	Chordal/Vocorder	89	89	90	25						
15	Sisters Trio	SistersTrio	Chordal/Vocorder	89	113	90	49						
16	Country Men	CountryMen	Chordal/Vocorder	89	83	90	19						
17	A Capella Boy	ACapellBoy	Chordal/Vocorder	89	85	90	21						
18	A Capella Mix	ACapellaMix	Chordal/Vocorder	89	86	90	22						
19	Gospel Diva	GospelDiva	Chordal/Vocorder	89	112	90	48						
20	Lisa and Tina	Lisa&Tina	Chordal/Vocorder	89	82	90	18						
21	AcapMenQuartet	AcapMenQuar	Chordal/Vocorder	89	118	90	54						
22	JazzMenChoir	JazzMenCho	Chordal/Vocorder	89	101	90	37						
23	JazzClosedCho	J_CloseCho	Chordal/Vocorder	89	103	90	39						
24	JazzWomenCho	J_WomenCho	Chordal/Vocorder	89	102	90	38						
25	LadiesQuartet	LadiesQuart	Chordal/Vocorder	89	116	90	52						
26	Sing B+G	Sing B+G	Chordal/Vocorder	89	93	90	29						
27	Barbershop	Barbershop	Chordal/Vocorder	89	96	90	32						
28	JazzMixedCho	J_MixedCho	Chordal/Vocorder	89	104	90	40						
29	Dream Girls	Dream Girls	Chordal/Vocorder	89	94	90	30						
30	Sing the Bass	SingBass	Chromatic							92	16		
31	Falsetto Duet	FalsetDuet	Chordal/Vocorder	89	84	90	20						
32	Falsetto Trio	FalsetTrio	Chordal/Vocorder	89	92	90	28						
33	Falsetto Dia	FalsettoDia	Chordal/Vocorder	89	100	90	36						
34	Fal A Capella	FalACapella	Chordal/Vocorder	89	95	90	31						
35	Falsetto Jazz	FalsetJazz	Chordal/Vocorder	89	105	90	41						
36	2 Unison Low	2UnisonLow	Chordal/Vocorder	89	106	90	42						
37	3 Unison Low	3UnisonLow	Chordal/Vocorder	89	108	90	44						
38	Diatonic Jazz	DiatncJazz	Chordal/Vocorder	89	97	90	33						
39	Diatonic Girl	DiatncGirl	Chordal/Vocorder	89	98	90	34						
40	A Capella Dia	ACapellaDia	Chordal/Vocorder	89	99	90	35						
41	ChordalXG	ChordalXG	Chordal/Vocorder	89	64	90	0						
42	Karaoke Auto	KaraokAuto	Chordal/Vocorder	89	24	90	88						
43	Karaoke Mode	KaraokMode	Chordal/Vocorder	89	25	90	89						
44	Karaoke Girl	KaraokGirl	Chordal/Vocorder	89	26	90	90						
45	Pitch Correct	PitchCorrect	Chordal/Vocorder	89	27	90	91						
46	2 Unison High	2UnisonHigh	Chordal/Vocorder	89	107	90	43						
47	3 Unison High	3UnisonHigh	Chordal/Vocorder	89	109	90	45						
48	Vocoder Auto Upper	VocodAutoU	Chordal/Vocorder	89	16	90	80						
49	Vocoder Auto Lower	VocodAutoL	Chordal/Vocorder	89	17	90	81						
50	DetuneXG	DetuneXG	Detune					91	0				
51	VocoderXG	VocoderXG	Chordal/Vocorder	89	0	90	64						
52	Vocoder Mode Upper	VocodModeU	Chordal/Vocorder	89	18	90	82						
53	Vocoder Mode Lower	VocodModeL	Chordal/Vocorder	89	19	90	83						
54	Vocoder Girl Upper	VocodGirlU	Chordal/Vocorder	89	20	90	84						
55	Vocoder Girl Lower	VocodGirlL	Chordal/Vocorder	89	21	90	85						
56	Vocoder Pitch Upper	VocodPichU	Chordal/Vocorder	89	22	90	86						
57	Vocoder Pitch Lower	VocodPichL	Chordal/Vocorder	89	23	90	87						
58	ChromaticXG	ChromatXG	Chromatic							92	0		
59	Voice&Inst	Voice&Inst	Chordal/Vocorder	89	110	90	46						
60	Pop Vocal	Pop Vocal	Chordal/Vocorder	89	121	90	57						
61	Thru	Thru	-									64	0

Parameter Chart / Parametertabelle / Tableau des paramètres / Gráfico de parâmetros

Parameter	PSR-S700	PSR-S900	System				Voice	Voice Set Group	Song		Style		Multi Pad	Registration		Param Lock Group	Note
			Setup	MIDI Setup	User Effect	Music Finder			Song Setup Group	Style	OTS	Regist		Freeze Group			
Main																	
SongFile	0	0	X	X	X	X	X	-	X	-	X	X	X	0	Song	-	
StyleFile	0	0	X	X	X	0	X	-	X	-	X	X	X	0	Style	-	
MultiPad File	0	0	X	X	X	X	X	-	X	-	X	0	X	0	Multi Pad	-	
Right1 VoiceFile	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Right2 VoiceFile	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Left VoiceFile	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
PartSelect	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
PartOnOff (Right1)	0	0	X	X	X	X	X	-	0	Keyboard Voice	X	0	X	0	Voice	-	
PartOnOff (Right2)	0	0	X	X	X	X	X	-	0	Keyboard Voice	X	0	X	0	Voice	-	
PartOnOff (Left)	0	0	X	X	X	X	X	-	0	Keyboard Voice	X	0	X	0	Style	-	
RegistrationBankFile	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
File System																	
CharacterSelect	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	One setting for all the Name related pop-up window.
Song																	
Track1, 2 On/Off	0	0	X	X	X	X	X	-	0	Guide Setting	X	X	X	X	-	-	Setting is linked to Channel on/off.
ExtraTracks On/Off	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	Setting is linked to Channel on/off.
A-B Repeat	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Synchro Start	0	0	X	X	X	X	X	-	X	-	X	X	X	0	SONG	-	
StartStop	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Channel On/Off	0	0	X	X	X	X	X	-	X	-	X	X	X	0	SONG	-	
Menu > Function > SongSetting																	
Guide Mode	0	0	0	X	X	X	X	-	0	Guide Setting	X	X	X	X	-	-	Reset to its default setting when song data doesn't include this data.
Repeat Mode	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Phrase Mark Repeat	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Track1 Channel	0	0	0	X	X	X	X	-	0	-	X	X	X	X	-	-	Set by recording. Different from one of the Track2.
Track2 Channel	0	0	0	X	X	X	X	-	0	-	X	X	X	X	-	-	Set by recording. Different from one of the Track2.
Auto Ch Set	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Lyrics Language	0	0	0	X	X	X	X	-	0	Lyrics Language	X	X	X	X	-	-	
QuickStart	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
PAT On/Off	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	Set to OFF when a song is selected. Set to ON if the selected song has Sys Ex messages at the beginning of the data.
Tempo																	
Song Tempo	0	0	X	X	X	X	X	-	0	TEMPO	0	X	X	0	Tempo	-	
DigitalStudio > DigitalRecording > Song Creator																	
REC Mode																	
Rec Start	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
PunchInAt	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Rec End	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
PunchOutAt	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Pedal Punch In/Out	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Channel > Quantize																	
Channel	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Size	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Strength	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Channel > Track Delete																	
Track Delete	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Channel > Track Mix																	
Source1	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Source2	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Destination	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Channel > Channel Transpose																	
CHANNEL TRANSPOSE	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
REC Mode > Channel > Setup																	
Setup Select	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Channel > Chd/1-16/SysEx./Lyric > Filter																	
Main Filter	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Control Change Filter	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Style Filter	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Lyric/Text																	
BackGround (Panel Setting)		0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
BackGround (Song Setting)		0	X	X	X	X	X	-	0	Lyrics Setting	X	X	X	X	-	-	Reset to the background selected last via the panel operation with Factory Reset.
Text File (Panel Setting)		0	X	X	X	X	X	-	X	-	X	X	X	0	TEXT	-	
Viewer Mode		0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Text Sw																	
Text Size		0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	

Parameter	PSR-S700		System				Voice	Voice Set Group	Song			Style		Registration			Note
	PSR-S700	PSR-S900	Setup	MIDI Setup	User Effect	Music Finder			Song Setup Group	Style	OTS	Multi Pad	Regist	Freeze Group	Param Lock Group		
Voice Open/Save > Voice Set																	
Octave for Right1	O	O	X	X	X	X	O	Voice	X	-	X	O	X	O	Voice	-	
Octave for Right2	O	O	X	X	X	X	O	Voice	X	-	X	O	X	O	Voice	-	
Octave for Left	O	O	X	X	X	X	O	Voice	X	-	X	O	X	O	Style	-	
CONTROLLER																	
MW Low Pass Filter Control (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW Low Pass Filter Control (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW Low Pass Filter Control (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
MW Amplitude Control (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW Amplitude Control (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW Amplitude Control (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
MW LFO PMOD Depth (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW LFO PMOD Depth (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW LFO PMOD Depth (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
MW LFO FMOD Depth (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW LFO FMOD Depth (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW LFO FMOD Depth (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
MW LFO AMOD Depth (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW LFO AMOD Depth (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
MW LFO AMOD Depth (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
SOUND																	
EG Attack (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
EG Attack (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
EG Attack (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
EG Decay (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
EG Decay (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
EG Decay (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
EG Release (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
EG Release (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
EG Release (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
Vibrato Depth (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Vibrato Depth (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Vibrato Depth (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
Vibrato Speed (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Vibrato Speed (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Vibrato Speed (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
Vibrato Delay (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Vibrato Delay (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Vibrato Delay (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
EFFECT/EQ																	
Panel Sustain (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Panel Sustain (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-	
Panel Sustain (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-	
DSP Type (Right1)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-	
DSP Type (Right2)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-	
DSP Type (Left)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Style	-	
DSP Variation Value (Right1)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-	
DSP Variation Value (Right2)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-	
DSP Variation Value (Left)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Style	-	
EQ Low Freq (Right1)	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Voice	-	
EQ Low Freq (Right2)	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Voice	-	
EQ Low Freq (Left)	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Style	-	
EQ High Freq (Right1)	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Voice	-	
EQ High Freq (Right2)	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Voice	-	
EQ High Freq (Left)	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Style	-	
OrganFlute > Footage																	
Organ Flutes Footage (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-	
Organ Flutes Footage (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-	
Organ Flutes Footage (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-	
Organ Flutes Type (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-	
Organ Flutes Type (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-	
Organ FlutesType (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-	
Organ Vib On/Off (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-	
Organ Vib On/Off (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-	

Parameter	PSR-S700	PSR-S900	System					Voice	Voice Set Group	Song		Style		Registration			Param Lock Group	Note
			Setup	MIDI Setup	User Effect	Music Finder	Song Setup Group			Style	OTS	Multi Pad	Regist	Freeze Group				
															Style	OTS		
OrganFlute > Footage																		
Organ Vib On/Off (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-		
Organ Vib Depth (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Vib Depth (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Vib Depth (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-		
Organ Vib Speed (Right1)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Vib Speed (Right2)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Vib Speed (Left)	O	O	X	X	X	X	O	Voice	O	Keyboard Voice	X	O	X	O	Style	-		
Organ Flutes Attack Footage (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Attack Footage (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Attack Footage (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-		
Organ Flutes Attack Mode (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Attack Mode (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Attack Mode (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-		
Organ Flutes Attack length (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Attack length (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Attack length (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-		
Organ Flutes Response (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Response (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Response (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-		
Organ Flutes Volume (Right1)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Volume (Right2)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Voice	-		
Organ Flutes Volume (Left)	O	O	X	X	X	X	O	-	O	Keyboard Voice	X	O	X	O	Style	-		
Mic																		
VocalHarmonyOnOff		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting		
TalkOnOff		O	X	X	X	X	X	-	X	-	X	X	X	X	-	-		
Mic EffectOnOff		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting		
VHType		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting		
VHParameters		O	X	X	O	X	X	-	O	Mic.Setting	X	X	X	X	-	Mic.Setting		
Main > Mic Setting																		
Mic Setting > OverAll Setting																		
EQ Low Freq.		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
EQ Low Gain		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
EQ Mid Freq.		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
EQ Mid Gain		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
EQ High Freq.		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
EQ High Gain		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Noise Gate SW		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Noise Gate TH		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Compressor SW		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Compressor TH		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Compressor RAT		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Compressor OUT		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
VH Song Channel Mute		O	X	X	X	X	X	-	X	-	X	X	X	O	Mic	Mic.Setting		
VH Song Channel		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting		
VH Keyboard		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting		
VH Balance		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting		
VH Mode		O	X	X	X	X	X	-	X	-	X	X	X	O	Mic	Mic.Setting		
VH Chord Detect		O	X	X	X	X	X	-	X	-	X	X	X	O	Mic	Mic.Setting		
MicMute		O	X	X	X	X	X	-	X	-	X	X	X	X	-	-		
MicVolume		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting		
VocalRange		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Mic Setting. > Talk Setting																		
Talk Setting Volume		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Talk Setting Pan		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Talk Setting ReverbDepth		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Talk Setting ChorusDepth		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Talk Setting TotalVolumeAttenuator		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Talk Setting DSPOnOff		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Talk Setting DSPDepth		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Talk Setting DSPType		O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		

Parameter			System				Voice	Voice Set Group	Song		Style		Registration		Param Lock Group	Note
	PSR-S700	PSR-S900	Setup	MIDI Setup	User Effect	Music Finder			Song Setup Group	Style	OTS	Multi Pad	Regist	Freeze Group		
EQ High Gain																
EQ High Gain Style Part	O	O	X	X	X	X	X	-	X	-	O	X	X	O	Style	-
EQ High Gain Song Part	O	O	X	X	X	X	X	-	O	EQ	X	X	X	X	-	-
EQ High Gain Multi Pad	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Multi Pad	-
EQ High Gain Right1	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Voice	-
EQ High Gain Right2	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Voice	-
EQ High Gain Left	O	O	X	X	X	X	O	EQ	O	Keyboard Voice	X	O	X	O	Style	-
EQ High Gain Style (Offset)	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Style	-
EQ High Gain Song (Offset)	O	O	X	X	X	X	X	-	X	-	X	X	X	X	-	-
Main > Mixing Console > Effect																
Reverb Type																
Reverb Type	O	O	X	X	X	X	X	-	O	Effect	O	X	X	O	Style/Song	Reverb Type
Reverb Return Level	O	O	X	X	X	X	X	-	O	Effect	O	X	X	O	Style/Song	Reverb Return Level
Reverb Depth																
Reverb Depth Style Part	O	O	X	X	X	X	X	-	X	-	O	X	X	O	Style	-
Reverb Depth Song Part	O	O	X	X	X	X	X	-	O	Effect	X	X	X	X	-	-
Reverb Depth Multi Pad	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Multi Pad	-
Reverb Depth Mic		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting
Reverb Depth Right1	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
Reverb Depth Right2	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
Reverb Depth Left	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Style	-
Reverb Depth Style (Offset)	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Style	-
Reverb Depth Song (Offset)	O	O	X	X	X	X	X	-	X	-	X	X	X	X	-	-
Chorus Type																
Chorus Type	O	O	X	X	X	X	X	-	O	Effect	O	X	X	O	Style/Song	-
Chorus Return Level	O	O	X	X	X	X	X	-	O	Effect	O	X	X	O	Style/Song	Chorus Return Level
Chorus Depth																
Chorus Depth Style Part	O	O	X	X	X	X	X	-	X	-	O	X	X	O	Style	-
Chorus Depth Song Part	O	O	X	X	X	X	X	-	O	Effect	X	X	X	X	-	-
Chorus Depth Multi Pad	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Multi Pad	-
Chorus Depth Mic		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic.Setting
Chorus Depth Right1	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
Chorus Depth Right2	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
Chorus Depth Left	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Style	-
Chorus Depth Style (Offset)	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Style	-
Chorus Depth Song (Offset)	O	O	X	X	X	X	X	-	X	-	X	X	X	X	-	-
DSP Type																
DSP1 (Variation) Type	O	O	X	X	X	X	X	-	O	Effect	O	X	X	O	Style/Song	-
DSP1 (Variation) Return Level	O	O	X	X	X	X	X	-	O	Effect	O	X	X	O	Style/Song	DSP1 Return Level
DSP2Type	O	O	X	X	X	X	X	-	O	Effect	X	X	X	O	Voice/Style/Song	-
DSP3Type	O	O	X	X	X	X	X	-	O	Effect	X	X	X	O	Voice/Style/Song	-
DSP4Type		O	X	X	X	X	X	-	O	Effect/Mic	X	X	X	O	Voice/Style/Song/Mic	Mic.Setting
DSP4Type	O		X	X	X	X	X	-	O	Effect	X	X	X	O	Voice/Style/Song	-
DSP Depth																
DSP Depth Style Part	O	O	X	X	X	X	X	-	X	-	O	X	X	O	Style	-
DSP Depth Song Part	O	O	X	X	X	X	X	-	O	Effect	X	X	X	X	-	-
DSP Depth Right1	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
DSP Depth Right2	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
DSP Depth Left	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Style	-
DSP Depth Mic		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	-
InsertionType																
Ins.Type (Right1)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
Ins.Type (Right2)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Voice	-
Ins.Type (Left)	O	O	X	X	X	X	O	Effect	O	Keyboard Voice	X	O	X	O	Style	-
Ins.Type (Song)	O	O	X	X	X	X	X	-	O	Effect	X	X	X	X	-	-
Ins.Type (Mic)		O	X	X	X	X	X	-	O	Mic.Setting	X	X	X	O	Mic	Mic Setting
Effect Parameter (Reverb/Chorus/DSP1-4)	O		X	X	O	X	X	-	O	Effect	X	X	X	X	-	-
Effect Parameter (Reverb/Chorus/DSP1-3)		O	X	X	O	X	X	-	O	Effect	X	X	X	X	-	-
Effect Parameter (DSP4)		O	X	X	O	X	X	-	O	Mic.Setting	X	X	X	X	-	Mic Setting
Main > Channel > Channel OnOffPopup																
ChannelOnOff (Song)	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Song	-
ChannelOnOff (Style)	O	O	X	X	X	X	X	-	X	-	O	X	X	O	Style	-
MIDI																
MIDI Template																
Template No.	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-
Preset Template Name	O	O	X	O	X	X	X	-	X	-	X	X	X	X	-	-

Parameter	PSR-S700		PSR-S900		System				Voice Set Group	Song			Style		Registration			Note
	Setup	MIDI Setup	User Effect	Music Finder	Voice	Song Setup Group	Style	OTS		Multi Pad	Regist	Freeze Group	Param Lock Group					
Menu > Function > MIDI																		
System																		
Local Control	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Clock	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Transmit Clock	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Receive Transpose	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Receive Start/Stop	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
SysEx Transmit	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
SysEx Receive	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Chord SysEx Transmit	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Chord SysEx Receive	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Transmit																		
Part Select	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Ch (for each part)	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Filter (for each part)	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Receive																		
CH Select	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Part Select	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Filter (for each channel)	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Bass (On Bass Note)																		
Bass (On Bass Note)	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Chord Detect																		
Chord Detect	O	O	X	O	X	X	X	-	X	-	X	X	X	X	X	-	-	
Menu > Function > Mater Tune/Scale Tune																		
Master Tune																		
MasterTune	O	O	O	X	X	X	X	-	X	-	X	X	X	X	X	-	-	
Scale Tune																		
Scale	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Scale	-	-	
Tune	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Scale	-	-	
BaseNote	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Scale	-	-	
Part Select (Right1/Right2, Left, Style, Multi Pad)	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Scale	-	-	
Menu > Function > Controller																		
Foot Pedal																		
PedalFunction	O	O	X	X	X	X	X	X	X	X	X	X	X	O	Pedal	-	-	
PedalSettings	O	O	X	X	X	X	X	X	X	X	X	X	X	O	Pedal	-	-	
PedalPolarity	O	O	O	X	X	X	X	-	X	-	X	X	X	X	X	-	-	
Keyboard/Panel																		
Initial Touch	O	O	O	X	X	X	X	-	X	-	X	X	X	X	X	-	-	
Initial TouchOffLevel	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Voice	-	-	
Initial Touch Part OnOff	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Voice	-	-	
ModulationWheelPartOnOff	O	O	X	X	X	X	X	-	X	-	X	X	X	O	Voice	-	-	
TransposeAssign	O	O	O	X	X	X	X	-	X	-	X	X	X	X	X	-	-	
Menu > Function > Regist.Sequence/Freeze/VoiceSet																		
Regist Sequence																		
RegistSequenceData	O	O	X	X	X	X	X	-	X	-	X	X	X	O	-	-	Memorized as a single Registration Bank file.	
RegistSequenceEnable	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Regist (+) Pedal	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Regist (-) Pedal	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
SequenceEnd	O	O	X	X	X	X	X	-	X	-	X	X	X	O	-	-	Memorized as a single Registration Bank file.	
Freeze Group																		
FreezeGroupSetting	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
VoiceSet																		
VoiceSet Group Right1 OnOff	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
VoiceSet Group Right2 OnOff	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
VoiceSet Group Left OnOff	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
Menu > Function > Harmony/Echo																		
Type	O	O	X	X	X	X	O	Harmony	O	Keyboard Voice	X	O	X	O	Harmony	-	-	
Volume	O	O	X	X	X	X	O	Harmony	O	Keyboard Voice	X	O	X	O	Harmony	-	-	
Speed	O	O	X	X	X	X	O	Harmony	O	Keyboard Voice	X	O	X	O	Harmony	-	-	
Assign	O	O	X	X	X	X	O	Harmony	O	Keyboard Voice	X	O	X	O	Harmony	-	-	
ChordNoteOnly	O	O	X	X	X	X	O	Harmony	O	Keyboard Voice	X	O	X	O	Harmony	-	-	
TouchLimit	O	O	X	X	X	X	O	Harmony	O	Keyboard Voice	X	O	X	O	Harmony	-	-	
Menu > Function > Screen Out																		
ScreenContent	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-	Cannot be reset with Factory Reset.	
Menu > Function > Utility																		
Configuration1																		
FadeInTime	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
FadeOutTime	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
FadeOutHoldTime	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
MetronomeVolume	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
MetronomeSound	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
TimeSignature	O	O	X	X	X	X	X	-	O	-	O	X	X	X	-	-		
ParameterLock	O	O	O	X	X	X	X	-	X	-	X	X	X	X	-	-		
TapCountPercussion	O	O	X	X	X	X	X	-	O	Keyboard Voice	X	O	X	O	Style	-	-	
TapCountVelocity	O	O	X	X	X	X	X	-	O	Keyboard Voice	X	O	X	O	Style	-	-	

Parameter	PSR-S700	PSR-S900	System				Voice	Voice Set Group		Song		Style		Registration		Param Lock Group	Note
			Setup	MIDI Setup	User Effect	Music Finder				Song Setup Group	Style	OTS	Multi Pad	Regist	Freeze Group		
Configuration2																	
LCD Brightness	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	Cannot be reset with Factory Reset.
DisplayVoiceNumber	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
VoiceCategory Button Options	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Display Style Tempo	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Popup Display Time	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
ScreenOut																	
Monitor Type		0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	Cannot be reset with Factory Reset.
Media																	
SongAutoOpen	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
Owner																	
Language	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	Cannot be reset with Factory Reset.
OwnerName	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	Cannot be reset with Factory Reset.
SystemReset																	
FactoryResetSetting	0		X	X	X	X	X	-	X	-	X	X	X	X	-	-	Language, and Owner Name Data are not reset.
FactoryResetSetting		0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	Language, Owner Name, and Video Out related parameters are not reset.
Registration																	
FreezeOnOff (Panel SW)	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
RegistMemory Contents	0	0	0	X	X	X	X	-	X	-	X	X	X	X	-	-	
RegistNumber	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
RegistContentsName	0	0	X	X	X	X	X	-	X	-	X	X	X	0	-	-	
OTS																	
OTSNNumber	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Menu > Demo																	
None	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Master Volume Fade In/Out																	
Fade in/out	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Metronome																	
Start/Stop	0	0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	
Transpose																	
Transpose	0	0	X	X	X	X	X	-	X	-	X	X	X	0	Tune/Trans	-	
Upper Octave																	
UpperOctave	0	0	X	X	X	X	X	-	X	-	X	X	X	0	Voice	-	
REC To USB																	
Audio Player File		0	X	X	X	X	X	-	X	-	X	X	X	X	-	-	

MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

Many MIDI messages listed in the MIDI Data Format are expressed in decimal numbers, binary numbers and hexadecimal numbers.

Hexadecimal numbers may include the letter "H" as a suffix. Also, "n" can freely be defined as any whole number.

To enter data/values, refer to the table below.

Decimal	Hexadecimal	Binary	Decimal	Hexadecimal	Binary	Decimal	Hexadecimal	Binary	Decimal	Hexadecimal	Binary
0	00	0000 0000	32	20	0010 0000	64	40	0100 0000	96	60	0110 0000
1	01	0000 0001	33	21	0010 0001	65	41	0100 0001	97	61	0110 0001
2	02	0000 0010	34	22	0010 0010	66	42	0100 0010	98	62	0110 0010
3	03	0000 0011	35	23	0010 0011	67	43	0100 0011	99	63	0110 0011
4	04	0000 0100	36	24	0010 0100	68	44	0100 0100	100	64	0110 0100
5	05	0000 0101	37	25	0010 0101	69	45	0100 0101	101	65	0110 0101
6	06	0000 0110	38	26	0010 0110	70	46	0100 0110	102	66	0110 0110
7	07	0000 0111	39	27	0010 0111	71	47	0100 0111	103	67	0110 0111
8	08	0000 1000	40	28	0010 1000	72	48	0100 1000	104	68	0110 1000
9	09	0000 1001	41	29	0010 1001	73	49	0100 1001	105	69	0110 1001
10	0A	0000 1010	42	2A	0010 1010	74	4A	0100 1010	106	6A	0110 1010
11	0B	0000 1011	43	2B	0010 1011	75	4B	0100 1011	107	6B	0110 1011
12	0C	0000 1100	44	2C	0010 1100	76	4C	0100 1100	108	6C	0110 1100
13	0D	0000 1101	45	2D	0010 1101	77	4D	0100 1101	109	6D	0110 1101
14	0E	0000 1110	46	2E	0010 1110	78	4E	0100 1110	110	6E	0110 1110
15	0F	0000 1111	47	2F	0010 1111	79	4F	0100 1111	111	6F	0110 1111
16	10	0001 0000	48	30	0011 0000	80	50	0101 0000	112	70	0111 0000
17	11	0001 0001	49	31	0011 0001	81	51	0101 0001	113	71	0111 0001
18	12	0001 0010	50	32	0011 0010	82	52	0101 0010	114	72	0111 0010
19	13	0001 0011	51	33	0011 0011	83	53	0101 0011	115	73	0111 0011
20	14	0001 0100	52	34	0011 0100	84	54	0101 0100	116	74	0111 0100
21	15	0001 0101	53	35	0011 0101	85	55	0101 0101	117	75	0111 0101
22	16	0001 0110	54	36	0011 0110	86	56	0101 0110	118	76	0111 0110
23	17	0001 0111	55	37	0011 0111	87	57	0101 0111	119	77	0111 0111
24	18	0001 1000	56	38	0011 1000	88	58	0101 1000	120	78	0111 1000
25	19	0001 1001	57	39	0011 1001	89	59	0101 1001	121	79	0111 1001
26	1A	0001 1010	58	3A	0011 1010	90	5A	0101 1010	122	7A	0111 1010
27	1B	0001 1011	59	3B	0011 1011	91	5B	0101 1011	123	7B	0111 1011
28	1C	0001 1100	60	3C	0011 1100	92	5C	0101 1100	124	7C	0111 1100
29	1D	0001 1101	61	3D	0011 1101	93	5D	0101 1101	125	7D	0111 1101
30	1E	0001 1110	62	3E	0011 1110	94	5E	0101 1110	126	7E	0111 1110
31	1F	0001 1111	63	3F	0011 1111	95	5F	0101 1111	127	7F	0111 1111

- Except the table above, for example 144-159 (decimal)/9nH/1001 0000-1001 1111 (binary) denotes the Note On Message for each channel (1-16). 176-191/BnH/1011 0000-1011 1111 denotes the Control Change Message for each channel (1-16). 192-207/CnH/ 1100 0000-1100 1111 denotes the Program Change Message for each channel (1-16). 240/F0H/1111 0000 denotes the start of a System Exclusive Message. 247/F7H/1111 0111 denotes the end of a System Exclusive Message.
- aaH (hexadecimal)/0aaaaaaa (binary) denotes the data address. The address contains High, Mid, and Low.
- bbH/0bbbbbbb denotes the byte count.
- ccH/0ccccccc denotes the check sum.
- ddH/0ddddddd denotes the data/value.

MIDI CHANNEL MESSAGE (1)

MIDI Events	Status byte		1st Data byte		2nd Data byte		Voice		MIDI Reception					MIDI Transmission					PLAY		REC	
	Status		Data (HEX)	Parameter	Data (HEX)	Parameter	Regular/Drum/Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/Right2/Left	Keyboard	Style	Extra	Right1/Right2/Left	M.Pad	Style	Song	Upper Lower	PLAY	REW	From panel (Right1/Right2/Left)	
Key Off [GM1] [GM2]	8nH (n: Channel Number)	kk	Key no. (0-127)	vv	Velocity (0-127)		O	O (Harmony Channel/Melody Channel)	O	O	O	O	O	X	X	O	O	X	O	X	X	
Key On [GM1] [GM2]	9nH (n: Channel Number)	kk	Key no. (0-127)	vv	Key On: vv=1-127 Key Off: vv=0		O	O (Harmony Channel/Melody Channel)	O	O	O	O	●	O	O	O	O	●	O	X	O	
Control Change	BnH	0 (00H)	Bank Select MSB [GM2]	0 (00H) 8 (08H) 8 (08H) 64 (40H) 120 (78H) 121 (79H) 126 (7EH) 127 (7FH)	Normal Mega Voice SA Voice SFX Voice GM2 Rhythm GM2 Normal SFX Kit Drum Kit	O	X	O	O	O (Right1)	O	O	●	O	●	●	X	O	O	O		
		1 (01H)	Modulation [GM1] [GM2]	0-127 (00H...7FH)	Data	O	X	O	O	O (All Keyboard parts)	O	O	O	●	O	O	O	●	O	O	O	
		5 (05H)	Portamento Time [GM2]	0-127 (00H...7FH)	Data	O (Except Organ Flutes)	X	O	O	O	O (All Keyboard parts)	X	O	O	●	O	X	O	X	O	O	O
		6 (06H)	Data Entry MSB [GM2]	0-127 (00H...7FH)	Data	O	O (Harmony Channel/Melody Channel)	O	O	O	O (All Keyboard parts)	O	O	O	●	O	O	O	X	O	X	O
		7 (07H)	Main Volume [GM1] [GM2]	0-127 (00H...7FH)	Data	O	O (A/D Part Receive Channel)	O	O	O	O (All Keyboard parts)	O	O	O	●	O	●	●	X	O	O	O
		10 (0AH)	Panpot [GM1] [GM2]	0-127 (00H...7FH)	L64...C...R63	O	O (A/D Part Receive Channel)	O	O	O	O (All Keyboard parts)	O	O	O	●	O	●	●	X	O	O	O
		11 (0BH)	Expression [GM1] [GM2]	0-127 (00H...7FH)	Data	O	X	O	O	O	O (All Keyboard parts)	O	O	O	●	●	●	●	●	O	O	O
		32 (20H)	Bank Select LSB [GM2]	0-127 (00H...7FH)	Data	O	X	O	O	O	O (Right1)	O	O	O	●	O	●	●	X	O	O	O
		38 (26H)	Data Entry LSB [GM2]	0-127 (00H...7FH)	Data	O	X	O	O	O	O (All Keyboard parts)	X	O	O	●	O	X	O	X	O	X	O
		64 (40H)	Sustain (Damper) [GM1] [GM2]	0-127 (00H...7FH)	Data	O	O (Harmony Channel/Melody Channel)	O	O	O	O (All Keyboard parts)	X	O	O	●	O	X	O	●	O	O	O
		65 (41H)	Portamento [GM2]	0-127 (00H...7FH)	0...63, 64...127 (OFF, ON)	O (Except Natural Piano, Organ Flutes)	X	O	O	O	O (All Keyboard parts)	X	O	O	●	O	X	O	●	O	O	O
		66 (42H)	Sostenuto [GM2]	0-127 (00H...7FH)	0...63, 64...127 (OFF, ON)	O	X	O	O	O	O (All Keyboard parts)	X	O	O	●	O	X	O	●	O	O	O
		67 (43H)	Soft Pedal [GM2]	0-127 (00H...7FH)	0...63, 64...127 (OFF, ON)	O	X	O	O	O	O (All Keyboard parts)	X	O	O	●	O	X	O	●	O	O	O
		71 (47H)	Harmonic Content [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	O	●	O	●	●	X	O	O	O
		72 (48H)	Release Time [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	O	●	O	O	O	X	O	O	O
		73 (49H)	Attack Time [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	O	●	O	O	O	X	O	O	O
		74 (4AH)	Brightness [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	O	●	O	●	●	X	O	O	O
		75 (4BH)	Decay Time [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	X	X	X	O	X	O	X	O	X
		76 (4CH)	Vibrato Rate [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	X	X	X	O	X	O	O	O	X
		77 (4DH)	Vibrato Depth [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	X	X	X	O	X	O	O	O	X
		78 (4EH)	Vibrato Delay [GM2]	0-127 (00H...7FH)	-64...0...+63	O	X	O	O	O	O (All Keyboard parts)	O	O	X	X	X	O	X	O	O	O	X
		84 (54H)	Portamento Control	0-127 (00H...7FH)	Key no. (0-127)	O	X	O	O	O	X	O	O	O	O	●	O	X	O	X	O	O
		91 (5BH)	Effect1 Depth (Reverb Send Level) [GM2]	0-127 (00H...7FH)	Data	O	O (A/D Part Receive Channel)	O	O	O	O (All Keyboard parts)	O	O	O	●	●	●	●	X	O	O	O
		93 (5DH)	Effect3 Depth (Chorus Send Level) [GM2]	0-127 (00H...7FH)	Data	O	O (A/D Part Receive Channel)	O	O	O	O (All Keyboard parts)	O	O	O	●	●	●	●	X	O	O	O
94 (5EH)	Effect4 Depth (Variation Send Level)	0-127 (00H...7FH)	Data	O	X	O	O	O	O (All Keyboard parts)	O	O	O	O	●	●	X	O	O	O	X		

MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

MIDI Events	Status byte	1st Data byte		2nd Data byte		Voice		MIDI Reception						MIDI Transmission				[Song Creator]			
		Status	Data (HEX)	Parameter	Data (HEX)	Parameter	Regular/Drum/Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/Right2/Left	Keyboard	Style	Extra	Right1/Right2/Left	M.Pad	Style	Song	Upper Lower	PLAY	REW	REC
		96 (60H)	RPN Increment	-	-	The data byte is ignored.	O	O (Harmony Channel/Melody Channel)	O	O	X	O	O	X	O	X	O	X	O	X	X
		97 (61H)	RPN Decrement	-	-	The data byte is ignored.	O	O (Harmony Channel/Melody Channel)	O	O	X	O	O	X	O	X	O	X	O	X	X
		98 (62H)	NRPN LSB	0-127 (00H...7FH)	Data		O	O (Harmony Channel/Melody Channel)	O	O	X	O	O	●	O	O	O	X	O	O	O
		99 (63H)	NRPN MSB	0-127 (00H...7FH)	Data		O	O (Harmony Channel/Melody Channel)	O	O	X	O	O	●	O	O	O	X	O	O	O
		100 (64H)	RPN LSB [GM2]	0-127 (00H...7FH)	Data		O	O (Harmony Channel/Melody Channel)	O	O	O (All Keyboard parts)	O	O	●	O	O	O	X	O	O	O
		101 (65H)	RPN MSB [GM2]	0-127 (00H...7FH)	Data		O	O (Harmony Channel/Melody Channel)	O	O	O (All Keyboard parts)	O	O	●	O	O	O	X	O	O	O
Mode Message	BnH (n: Channel Number)	120 (78H)	All Sound Off [GM2]	0	(00H)	Data	O	X	O	O	O (All Keyboard parts)	O	O	X	O	X	O	X	O	X	X
		121 (79H)	Reset All Controllers [GM1] [GM2]	0	(00H)	Data	O	X	O	X	X	X	X	X	O	X	O	X	O	X	X
		122 (7AH)	Local Control	0-127 (00H...7FH)	OFF ON	-	-	-	-	O	O	O	O	X	X	X	X	X	X	X	X
		123 (7BH)	All Note Off [GM1] [GM2]	0	(00H)	Data	O	O (Harmony Channel/Melody Channel)	O	O	O (All Keyboard parts)	O	O	X	O	X	O	X	O	X	X
		124 (7CH)	Omni Off [GM2]	0	(00H)	Data	O	X	O (*1)	X	X	X	X	X	O	X	O	X	O	X	X
		125 (7DH)	Omni On [GM2]	0	(00H)	Data	O	X	O (*2)	X	X	X	X	X	O	X	O	X	O	X	X
		126 (7EH)	Mono [GM2]	0-16 (00H...10H)	Data		O	X	O	X	X	X	X	X	O	X	O	X	O	X	X
		127 (7FH)	Poly [GM2]	0	(00H)	Data		O	X	O	X	X	X	X	O	X	O	X	O	X	X
Program Change [GM1] [GM2]	CnH (n: Channel Number)	pp (00H...7FH)	Voice Number (0-127)	-	-	-	O	X	O	O (Right1)	O	O	●	O	●	●	X	O	O	O	
Channel After Touch [GM1] [GM2]	DnH (n: Channel Number)	vv (00H...7FH)	Data	-	-	-	O	X	O	O (All Keyboard parts)	X	O	X	O	X	O	X	O	X	O	
Polyphonic After Touch	AnH (n: Channel Number)	kk (00H...7FH)	Key no. (0-127)	vv (00H...7FH)	Data		O	X	O	X	X	X	X	X	X	O	X	O	X	X	
Pitch Bend Change [GM1] [GM2]	EnH (n: Channel Number)	cc (00H...7FH)	LSB	dd (00H...7FH)	MSB		O	O (Harmony Channel/Melody Channel)	O	O	O (All Keyboard parts)	O	O	●	O	O	O	●	O	O	
Realtime Message	F8H MIDI Clock	-	-	-	-	-	-	-	O (Received when the Clock is set to MIDI, USB1, or USB2.)			O (Transmitted when the Clock is set to Internal and the Transmit Clock is set to on.)				-	-	-			
	FAH Start	-	-	-	-	-	-	-	O (Received when the Clock is set to MIDI, USB1, or USB2.)			O (Transmitted when the Transmit Clock is set to on.)				-	-	-			
	FBH Continue	-	-	-	-	-	-	-	X			X				-	-	-			
	FCH Stop	-	-	-	-	-	-	-	O (Received when the Clock is set to MIDI, USB1, or USB2.)			O (Transmitted when the Transmit Clock is set to on.)				-	-	-			
	FEH Active Sense [GM2]	-	-	-	-	-	-	-	O			O				-	-	-			
	FFH System Reset	-	-	-	-	-	-	-	X			X				-	-	-			

● Transmitted via panel operations and keyboard/controller performances.

About Mic/Vocal Harmony column:

(Harmony Channel/Melody Channel): The relevant parameters are received by the song part designated by the Effect's Harmony Channel Parameter or Melody Channel Parameter.

(A/D Part Receive Channel): The relevant parameters are received by the song part designated by the XG's AD Part Receive Ch.

*1: Same operation as when receiving All Note Off.

*2: Same operation as when receiving All Note Off. OMNI ON is not enabled.

Mic./Vocal Harmony

PSR-S700	X
PSR-S900	O

SA (Super Articulation)

PSR-S700	X
PSR-S900	O

[GM1] ... GM Required Parameter

[GM2] ... GM Level 2 Required Parameter

MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

RPN				[MIDI]										[Song Creator]					
RPN		Data Entry		Parameter	Data Range	Voice		MIDI Reception				MIDI Transmission				PLAY		REC	
MSB	LSB	MSB	LSB			Regular/Drum/ Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower	PLAY	REW
00H	00H	mmH	--	Pitch Bend Sensitivity [GM1] [GM2]	mm: 00H-18H (0...+24[semitones])	0	0 (Harmony Channel/ Melody Channel)	0	0	0	0	0	0	0	0	0	0	0	0
00H	01H	mmH	llH	Fine Tune [GM1] [GM2]	mm ll: 00H 00H -100[cent] mm ll: 40H 00H 0[cent] ... mm ll: 7FH 7FH 100[cent]	0	X	0	0	0	0	0	0	0	0	0	0	0	0
00H	02H	mmH	--	Coarse Tune [GM1] [GM2]	mm: 28H-40H-58H (-24...0...+24[semitones])	0	X	0	0	0	0	0	0	0	0	0	0	0	X
00H	05H	mmH	llH	Modulation Sensitivity [GM2]	mm: Specified in semitone steps ll: Specified in 100/128 cent steps	0	X	0	X	X	X	X	X	X	0	X	0	X	X
7FH	7FH	--	--	Null [GM2]	-	0	0	0	0	0	0	X	0	0	0	X	0	X	X

● Transmitted via panel operations and keyboard/controller performances.

About Mic/Vocal Harmony column:

The relevant parameters are received by the song part designated by the Effect's Harmony Channel Parameter or Melody Channel Parameter.

Mic./Vocal Harmony

PSR-S700	X
PSR-S900	O

[GM1] ... GM Required Parameter

[GM2] ... GM Level 2 Required Parameter

XG PARAMETER CHANGE TABLE

* Not received when Receive System Exclusive Message Parameters is set to off.
* Not transmitted when Transmit System Exclusive Message Parameters is set to off.

MIDI Parameter Change table (XG SYSTEM)

Address (H)				Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice		MIDI Reception				MIDI Transmission				PLAY		REC
MSB	LSB	MSB	LSB	MSB	LSB				Regular/Drum/ Natural/ Organ Voice	Mic/ Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower	PLAY
00	00	00 01 02 03	4	00-0F 00-0F 00-0F 00-0F	MASTER TUNE	-102.4...0...+102.3[cent] 1st bit3-0 -> bit15-12 2nd bit3-0 -> bit11-8 3rd bit3-0 -> bit7-4 4th bit3-0 -> bit3-0	*Panel setting value	0	0	0	0	0	0	0	0	0	0	0	0	X	X
		04	1	00-7F	MASTER VOLUME	0...127	7F	0	X	0	0	0	0	0	0	0	0	0	0	0	X
		05	1	00-7F	MASTER ATTENUATOR	0...127	00	X	X	0	0	0	0	0	0	0	0	0	0	X	X
		06	1	28-58	TRANSPOSE	-24...0...+24[semitones]	40	0	0	0	0	0	0	0	0	0	0	0	0	0	X
		7D	1	N	DRUM SETUP RESET	N: Drum setup number	-	0 (Drum only)	X	0	0	0	0	0	0	0	0	0	0	0	X
		7E	1	00	XG SYSTEM ON	00=XG system ON	-	0	X	0	0	0	0	0	0	0	0	0	0	X	0
		7F	1	00	ALL PARAMETER RESET	00=ON	-	0	X	0	0	0	0	0	0	0	0	0	0	X	X

TOTAL SIZE 07

● Transmitted via panel operations

MIDI Parameter Change table (SYSTEM INFORMATION)

Address (H)				Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice		MIDI Reception				MIDI Transmission				PLAY		REC
MSB	LSB	MSB	LSB	MSB	LSB				Regular/Drum/ Natural/ Organ Voice	Mic/ Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower	PLAY
01	00	00 ... 0D 0E 0F	E 1 1	20-7F ... 20-7F	Model Name 1 ... Model Name 14 NOT USED NOT USED	32...127 (ASCII CHARACTER) 32...127 (ASCII CHARACTER)	-	-	-	-	-	-	-	0 (Available only when receiving requests via MIDI)	-	-	-	-	-	-	-

TOTAL SIZE 10

Transmitted in response to Dump Request. Not received.

MIDI Parameter Change table (EFFECT1)

Address (H)				Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice		MIDI Reception				MIDI Transmission				PLAY		REC
MSB	LSB	MSB	LSB	MSB	LSB				Regular/Drum/ Natural/ Organ Voice	Mic/ Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower	PLAY
02	01	00	2	00-7F 00-7F	REVERB TYPE MSB REVERB TYPE LSB	Refer to Effect Parameter List	01 (=HALL1) 00	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		02	1	00-7F	REVERB PARAMETER 1		Depends on Reverb Type	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		03	1	00-7F	REVERB PARAMETER 2		Depends on Reverb Type	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		04	1	00-7F	REVERB PARAMETER 3		Depends on Reverb Type	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		05	1	00-7F	REVERB PARAMETER 4		Depends on Reverb Type	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		06	1	00-7F	REVERB PARAMETER 5		Depends on Reverb Type	0	0	0	0	0	0	0	0	0	0	0	0	0	0

MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

[MIDI]											[Song Creator]									
Address (H)	Size (H)	Data (H)	Parameter	Description	XG Default (H)	Voice		MIDI Reception					MIDI Transmission					PLAY		REC
						Regular/Drum/Natural/Organ/Voice	Mic/VocalHarmony	Song	Right1/Right2/Left	Keyboard	Style	Extra	Right1/Right2/Left	M.Pad	Style	Song	Upper Lower	PLAY	REW	
	20	1	00-7F	EQ BASS GAIN	-12...+12[dB]	40	X	X		X					X			X	X	X
	21	1	00-7F	EQ TREBLE GAIN	-12...+12[dB]	40	X	X		X					X			X	X	X
	22	1		NOT USED		-	-	-		-					-			-	-	-
	23	1		NOT USED		-	-	-		-					-			-	-	-
	24	1	04-28	EQ BASS FREQUENCY	32...2.0k[Hz]	0C	X	X		X					X			X	X	X
	25	1	1C-3A	EQ TREBLE FREQUENCY	500...16.0k[Hz]	36	X	X		X					X			X	X	X
	26	1		NOT USED		-	-	-		-					-			-	-	-
	27	1		NOT USED		-	-	-		-					-			-	-	-
	28	1		NOT USED		-	-	-		-					-			-	-	-
	29	1		NOT USED		-	-	-		-					-			-	-	-
	2A	1		NOT USED		-	-	-		-					-			-	-	-
	2B	1		NOT USED		-	-	-		-					-			-	-	-
	2C	1		NOT USED		-	-	-		-					-			-	-	-
	2D	1		NOT USED		-	-	-		-					-			-	-	-

TOTAL SIZE 0E

n: Drum Setup Number (0-1)

rr: note number (0D-5B)

In the following cases, the instrument will initialize all Drum Setups.

XG SYSTEM ON received

GM SYSTEM ON received

GM LEVEL2 SYSTEM ON received

GS RESET received

DRUM SETUP RESET received (only when in XG mode)

[Note]

When a part to which a Drum Setup is assigned receives a program change, the assigned Drum Setup will be initialized.

If the same Drum Setup is assigned to two or more parts, changes in Drum Setup parameters (including program changes) will apply to all parts to which it is assigned.

System Exclusive Messages (1)

[GM1] ... GM Required Parameter
 [GM2] ... GM Level2 Required Parameter

* Not received when Receive System Exclusive Message Parameters is set to off.
 * Not transmitted when Transmit System Exclusive Message Parameters is set to off.

System Exclusive Messages (Universal Real Time Messages)

MIDI Event	Data Format	[MIDI]											[Song Creator]																															
		Voice		MIDI Reception				MIDI Transmission					PLAY		REC																													
		Regular/ Drum/ Natural/ Organ Voice	Mic/ Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower	PLAY	REW	From panel operations																												
Master Volume [GM2]	<p>F0 7F XN 04 01 SS TT F7</p> <p>11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxxxx XN = When N is received N = 0-F, whichever is received. X = ignored 0000100 04 = Sub-ID #1 = Device Control Message 0000001 01 = Sub-ID #2 = Master Volume 0sssssss SS = Volume LSB 0ttttttt TT = Volume MSB 11110111 F7 = End of Exclusive</p>	O	X							O				O	O	X																												
Master Fine Tuning [GM2]	<p>F0 7F XN 04 03 SS TT F7</p> <p>11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxxxx XN = When N is received N = 0-F, whichever is received. X = ignored 0000100 04 = Sub-ID #1 = Device Control Message 0000011 03 = Sub-ID #2 = Master Fine Tuning 0sssssss SS = Fine Tuning LSB 0ttttttt TT = Fine Tuning MSB 11110111 F7 = End of Exclusive</p>	O	X							O				O	X	X																												
Master Coarse Tuning [GM2]	<p>F0 7F XN 04 00 00 TT F7</p> <p>11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxxxx XN = When N is received N = 0-F, whichever is received. X = ignored 0000100 04 = Sub-ID #1 = Device Control Message 0000100 04 = Sub-ID #2 = Master Coarse Tuning 0000000 00 0ttttttt TT = Coarse Tuning MSB 11110111 F7 = End of Exclusive</p>	O	X							O				O	X	X																												
Reverb Parameter [GM2]	<p>F0 7F XN 04 05 01 01 01 01 PP VV ... F7</p> <p>11000000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxxxx XN = When N is received N = 0-F, whichever is received. X = ignored 0000100 04 = Sub-ID #1 = Device Control Message 0000101 05 = Sub-ID #2 = Global Parameter Control 0000001 01 = Slot path length = 1 0000001 01 = Parameter ID width = 1 0000001 01 = Value width = 1 0000001 01 = Slot path MSB = 1 0000001 01 = Slot path LSB = 1 (Reverb) 0ppppppp PP = Parameter to be controlled. 0vvvvvvv VV = Value for the Parameter. : 11110111 F7 = End of Exclusive</p> <table border="1"> <thead> <tr> <th>Parameter (pp)</th> <th>Value (vv)</th> <th>Display</th> </tr> </thead> <tbody> <tr> <td>pp=0 Reverb Type</td> <td>0..8</td> <td>0: RoomS 1: RoomM 2: RoomL 3: HallM 4: HallL (default) 8: GM Plate 0..11.0s</td> </tr> </tbody> </table>	Parameter (pp)	Value (vv)	Display	pp=0 Reverb Type	0..8	0: RoomS 1: RoomM 2: RoomL 3: HallM 4: HallL (default) 8: GM Plate 0..11.0s	O	O							O			O	O	X																							
Parameter (pp)	Value (vv)	Display																																										
pp=0 Reverb Type	0..8	0: RoomS 1: RoomM 2: RoomL 3: HallM 4: HallL (default) 8: GM Plate 0..11.0s																																										
Chorus Parameter [GM2]	<p>F0 7F XN 04 05 01 01 01 01 02 PP VV ... F7</p> <p>11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxxxx XN = When N is received N = 0-F, whichever is received. X = ignored 0000100 04 = Sub-ID #1 = Device Control Message 0000101 05 = Sub-ID #2 = Global Parameter Control 0000001 01 = Slot path length = 1 0000001 01 = Parameter ID width = 1 0000001 01 = Value width = 1 0000001 01 = Slot path MSB = 1 0000010 02 = Slot path LSB = 2 (Chorus) 0ppppppp PP = Parameter to be controlled. 0vvvvvvv VV = Value for the Parameter : 11110111 F7 = End of Exclusive</p> <table border="1"> <thead> <tr> <th>Parameter (pp)</th> <th>Value (vv)</th> <th>Display</th> </tr> </thead> <tbody> <tr> <td>pp=0 Chorus Type</td> <td>0..5</td> <td>0: GM Chorus1 1: GM Chorus2 2: GM Chorus3 (default) 3: GM Chorus4 4: FB Chorus 5: GM Flanger</td> </tr> <tr> <td>pp=1 Mod Rate</td> <td>0..127</td> <td>0..15.5Hz</td> </tr> <tr> <td>pp=2 Mod Depth</td> <td>0..127</td> <td></td> </tr> <tr> <td>pp=3 Feedback</td> <td>0..127</td> <td></td> </tr> <tr> <td>pp=4 Send to Reverb</td> <td>0..127</td> <td></td> </tr> </tbody> </table>	Parameter (pp)	Value (vv)	Display	pp=0 Chorus Type	0..5	0: GM Chorus1 1: GM Chorus2 2: GM Chorus3 (default) 3: GM Chorus4 4: FB Chorus 5: GM Flanger	pp=1 Mod Rate	0..127	0..15.5Hz	pp=2 Mod Depth	0..127		pp=3 Feedback	0..127		pp=4 Send to Reverb	0..127		O	O							O			O	O	X											
Parameter (pp)	Value (vv)	Display																																										
pp=0 Chorus Type	0..5	0: GM Chorus1 1: GM Chorus2 2: GM Chorus3 (default) 3: GM Chorus4 4: FB Chorus 5: GM Flanger																																										
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pp=4 Send to Reverb	0..127																																											
Channel Pressure (Aftertouch) [GM2]	<p>F0 7F XN 09 01 0M PP RR ... F7</p> <p>11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxxxx XN = When N is received N = 0-F, whichever is received. X = ignored 0001001 09 = Sub-ID #1 = Controller Destination Setting 0000001 01 = Sub-ID #2 = Controller Type: 01 (Channel Pressure) 0000000 0M = MIDI Channel (00-0F) 0ppppppp PP = Controlled Parameter 0rrrrrrr RR = Data : 11110111 F7 = End of Exclusive</p> <p>Make sure to set both the controlled parameter and the range. Parameters not set will be restored to their default values.</p> <table border="1"> <thead> <tr> <th>Control Parameter (pp)</th> <th>Data (RR)</th> <th>Description</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>pp=00 Pitch Control</td> <td>28H-58H</td> <td>-24...0...+24semitones</td> <td>40H</td> </tr> <tr> <td>pp=01 Filter Cutoff Control</td> <td>00H-FH</td> <td>-9600...0...+9450cents</td> <td>40H</td> </tr> <tr> <td>pp=02 Amplitude Control</td> <td>00H-FH</td> <td>-100...0...+100%</td> <td>40H</td> </tr> <tr> <td>pp=03 LFO Pitch Depth</td> <td>00H-FH</td> <td>0...127</td> <td>00H</td> </tr> <tr> <td>pp=04 LFO Filter Depth</td> <td>00H-FH</td> <td>0...127</td> <td>00H</td> </tr> <tr> <td>pp=05 LFO Amplitude Depth</td> <td>00H-FH</td> <td>0...127</td> <td>00H</td> </tr> </tbody> </table>	Control Parameter (pp)	Data (RR)	Description	Default Value	pp=00 Pitch Control	28H-58H	-24...0...+24semitones	40H	pp=01 Filter Cutoff Control	00H-FH	-9600...0...+9450cents	40H	pp=02 Amplitude Control	00H-FH	-100...0...+100%	40H	pp=03 LFO Pitch Depth	00H-FH	0...127	00H	pp=04 LFO Filter Depth	00H-FH	0...127	00H	pp=05 LFO Amplitude Depth	00H-FH	0...127	00H	O	X	O	X	X	X	X	X	X	X	O	X	O	X	X
Control Parameter (pp)	Data (RR)	Description	Default Value																																									
pp=00 Pitch Control	28H-58H	-24...0...+24semitones	40H																																									
pp=01 Filter Cutoff Control	00H-FH	-9600...0...+9450cents	40H																																									
pp=02 Amplitude Control	00H-FH	-100...0...+100%	40H																																									
pp=03 LFO Pitch Depth	00H-FH	0...127	00H																																									
pp=04 LFO Filter Depth	00H-FH	0...127	00H																																									
pp=05 LFO Amplitude Depth	00H-FH	0...127	00H																																									

MIDI Data Format / MIDI-Datenformat / Format des données MIDI / Formato de datos MIDI

MIDI Event	Data Format	[MIDI]											[Song Creator]																														
		Voice		MIDI Reception				MIDI Transmission					PLAY		REC																												
		Regular/ Drum/ Natural/ Organ Voice	Mic/ Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower	PLAY	REW	From panel operations																											
Controller (Control Change) [GM2] F0 7F XN 09 03 0M CC PP RR ... F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxnnn XN = When N is received N = 0-F, whichever is received. X = ignored 00001001 09 = Sub-ID #1 = Controller Destination Setting 00000111 03 = Sub-ID #2 = Controller Type: 03 (Control Change) 0000mmmm OM = MIDI Channel (00-0F) 0ccccccc CC = Controller Number (01H-1FH, 40H-5FH) 0ppppppp PP = Controlled Parameter 0rrrrrrrr RR = Range . . 11110111 F7 = End of Exclusive Make sure to set both the controlled parameter and the range. Parameters not set will be restored to their default values. <table border="1"> <thead> <tr> <th>Control Parameter (pp)</th> <th>Data (RR)</th> <th>Description</th> <th>Default Value</th> </tr> </thead> <tbody> <tr> <td>pp=00 Pitch Control</td> <td>28H-58H</td> <td>-24...0...+24semitones</td> <td>40H</td> </tr> <tr> <td>pp=01 Filter Cutoff Control</td> <td>00H-7FH</td> <td>-9600...0...+9450cents</td> <td>40H</td> </tr> <tr> <td>pp=02 Amplitude Control</td> <td>00H-7FH</td> <td>-100...0...+100%</td> <td>40H</td> </tr> <tr> <td>pp=03 LFO Pitch Depth</td> <td>00H-7FH</td> <td>0...127</td> <td>00H</td> </tr> <tr> <td>pp=04 LFO Filter Depth</td> <td>00H-7FH</td> <td>0...127</td> <td>00H</td> </tr> <tr> <td>pp=05 LFO Amplitude Depth</td> <td>00H-7FH</td> <td>0...127</td> <td>00H</td> </tr> </tbody> </table>	Control Parameter (pp)	Data (RR)	Description	Default Value	pp=00 Pitch Control	28H-58H	-24...0...+24semitones	40H	pp=01 Filter Cutoff Control	00H-7FH	-9600...0...+9450cents	40H	pp=02 Amplitude Control	00H-7FH	-100...0...+100%	40H	pp=03 LFO Pitch Depth	00H-7FH	0...127	00H	pp=04 LFO Filter Depth	00H-7FH	0...127	00H	pp=05 LFO Amplitude Depth	00H-7FH	0...127	00H	O	X	O	X	X	X	X	X	X	X	O	X	O	X	X
Control Parameter (pp)	Data (RR)	Description	Default Value																																								
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pp=05 LFO Amplitude Depth	00H-7FH	0...127	00H																																								
Key-Based Instrument Control [GM2] F0 7F XN 0A 01 0M KK CC VV ... F7 11110000 F0 = Exclusive status 01111111 7F = Universal Real Time 0xxxxnnn XN = When N is received N=0-F, whichever is received. X = ignored 00001010 0A = Sub-ID #1=Key-Based Instrument Control 00000001 01 = Sub-ID #2=Controller 0000mmmm OM = MIDI Channel (00-0F) 0kkkkkkk KK = Key Number 0ccccccc CC = Controller Number 0vvvvvvv VV = Value 11110111 F7 = End of Exclusive Make sure to set both the controlled number and the value. <table border="1"> <thead> <tr> <th>Control Number (CC)</th> <th>Value (VV)</th> <th>Description</th> <th>Default value</th> </tr> </thead> <tbody> <tr> <td>CC=07H Volume</td> <td>00H-7FH</td> <td>-100...0...+100%</td> <td>40H</td> </tr> <tr> <td>CC=0AH Pan</td> <td>00H-7FH</td> <td>L63...C...R63 (absolute)</td> <td>(Preset value)</td> </tr> <tr> <td>CC=5BH Reverb Send Level</td> <td>00H-7FH</td> <td>0...Max (absolute)</td> <td>(Preset value)</td> </tr> <tr> <td>CC=5DH Chorus Send Level</td> <td>00H-7FH</td> <td>0...Max (absolute)</td> <td>(Preset value)</td> </tr> </tbody> </table>	Control Number (CC)	Value (VV)	Description	Default value	CC=07H Volume	00H-7FH	-100...0...+100%	40H	CC=0AH Pan	00H-7FH	L63...C...R63 (absolute)	(Preset value)	CC=5BH Reverb Send Level	00H-7FH	0...Max (absolute)	(Preset value)	CC=5DH Chorus Send Level	00H-7FH	0...Max (absolute)	(Preset value)	O (Drum only)	X	O	X	X	X	X	X	X	X	O	X	O	X	X								
Control Number (CC)	Value (VV)	Description	Default value																																								
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System Exclusive Messages (Universal Non-Real Time Messages)

MIDI Event	Data Format	[MIDI]											[Song Creator]		
		Voice		MIDI Reception				MIDI Transmission					PLAY		REC
		Regular/ Drum/ Natural/ Organ Voice	Mic/ Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower	PLAY	REW
GM1 System On [GM1] [GM2] F0 7E XN 09 01 F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N = 0-F, whichever is received. X = ignored 00001001 09 = Sub-ID #1 = General MIDI Message 00000001 01 = Sub-ID #2 = General MIDI On 11110111 F7 = End of Exclusive	O	-			O					O			O	X	O
GM2 System On [GM2] F0 7E XN 09 03 F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N = 0-F, whichever is received. X = ignored 00001001 09 = Sub-ID #1=General MIDI Message 00000011 03 = Sub-ID #2=General MIDI2 On 11110111 F7 = End of Exclusive	O	-			O					O			O	X	X
General MIDI System Off [GM1] [GM2] F0 7E XN 09 02 F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N = 0-F, whichever is received. X = ignored 00001001 09 = Sub-ID #1 = General MIDI Message 00000010 02 = Sub-ID #2 = General MIDI Off 11110111 F7 = End of Exclusive	O	-			O					O			O	X	X
Scale/Octave Tuning [GM2] F0 7E XN 08 08 JJ GG MM SS ... F7 11110000 F0 = Exclusive status 01111110 7E = Universal Non-Real Time 0xxxxnnn XN = When N is received N = 0-F, whichever is received. X = ignored 00001000 08 = Sub-ID #1=MIDI Tuning Standard 00001000 08 = Sub-ID #2=scale/octave tuning 1byte form 0jjjjjjjj JJ = Channel/octave byte1 bits 0 to 1 = channel 15 to 16 bits 2 to 6 = reserved 0gggggggg GG = Channel byte2 - bits0 to 6 = channel 8 to 14 0mmmmmmm MM = Channel byte2 - bits0 to 6 = channel 1 to 7 0sssssss SS = 12byte tuning offset of 12 semitones from C to B 00H means -64cent 40H means 0cent 7FH means +63cent ... 11110111 F7 = End of Exclusive	O	X			O					O			O	X	X

System Exclusive Messages (2)

* Not received when Receive System Exclusive Message Parameters is set to off.
 * Not transmitted when Transmit System Exclusive Message Parameters is set to off.

System Exclusive Messages (Style)

MIDI Event	Data Format	Voice		MIDI Reception				MIDI Transmission					
		Regular/Drum/ Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower
Section Control	F0 43 7E 00 ss dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01111110 7E = Style 00000000 00 = 0sssssss ss = Switch No. 00H INTRO A 01H INTRO B 02H INTRO C 03H INTRO D 08H MAIN A 09H MAIN B 0AH MAIN C 0BH MAIN D 10H FILL IN AA 11H FILL IN BB 12H FILL IN CC 13H FILL IN DD 18H BREAK FILL 20H ENDING A 21H ENDING B 22H ENDING C 23H ENDING D 0dssssss dd = Switch On/Off 00H (Off) 7FH (On) 11110111 F7 = End of Exclusive	-	-			O							●
Tempo Control	F0 43 7E 01 t4 t3 t2 t1 F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01111110 7E = Style 00000001 01 = 0ttttttt t4 = tempo4 0ttttttt t3 = tempo3 0ttttttt t2 = tempo2 0ttttttt t1 = tempo1 11110111	-	-			O							●
Chord Control	F0 43 7E tt d1 d2 d3 d4 F7 Type1 (tt=02) 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01111110 7E = Style 00000010 02 = type 1 0dssssss d1 = chord root (cr) 0dssssss d2 = chord type (ct) 0dssssss d3 = bass note (bn) 0dssssss d4 = bass type (bt) 11110111 F7 = End of Exclusive cr: Chord Root Offnnnn fff: b or #, nnnn: note (root) 0000nnnn 0n bbb 0fff0000 x0 reserved 0001nnnn 1n bb 0fff0001 x1 C 0010nnnn 2n b 0fff0010 x2 D 0011mmn 3n natural 0fff0011 x3 E 0100nnn 4n # 0fff0100 x4 F 0101nnnn 5n ## 0fff0101 x5 G 0110nnnn 6n ### 0fff0110 x6 A 0fff0111 x7 B ct: Chord Type 0 - 34, 127 00000000 00 0 Maj 00010010 12 18 dim7 00000001 01 1 Maj6 00010011 13 19 7th 00000010 02 2 Maj7 00010100 14 20 7sus4 00000011 03 3 Maj7 (#11) 00010101 15 21 7b5 00000100 04 4 Maj (9) 00010110 16 22 7 (9) 00000101 05 5 Maj7 (9) 00010111 17 23 7 (#11) 00000110 06 6 Maj6 (9) 00011000 18 24 7 (13) 00000111 07 7 aug 00011001 19 25 7 (b9) 00010000 08 8 min 00011010 1A 26 7 b13) 00010001 09 9 min6 00011011 1B 27 7 (#9) 00010100 0A 10 min7 00011100 1C 28 Maj7aug 00010101 0B 11 min7b5 00011101 1D 29 7aug 00011000 0C 12 min (9) 00011110 1E 30 1+8 00011001 0D 13 min7 (9) 00011111 1F 31 1+5 00011100 0E 14 min7 (11) 00100000 20 32 sus4 00011101 0F 15 minMaj7 00100001 21 33 1+2+5 00010000 10 16 minMaj7 (9) 00100010 22 34 cc 00010001 11 17 dim bn: On Bass Note Same as Chord root 127: No bass chord bt: Bass Chord Same as Chord type 127: No bass chord * Not received when Chord System Exclusive Message Parameters is set to off. * Not received when Transmit Chord System Exclusive Message Parameters is set to off.	-	-			O						●	
	Type2 (tt=03) 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01111110 7E = Style 00000011 03 = type 2 0dssssss dd = note1 0dssssss dd = note2 0dssssss dd = note3 0dssssss dd = note10 11110111 F7 = End of Exclusive	-	-			O						X	

● Transmitted via panel operations

System Exclusive Messages (XG)

MIDI Event	Data Format	Voice		MIDI Reception					MIDI Transmission				
		Regular/Drum/ Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower
XG Parameter Changes	F0 43 1n 4C hh mm ll dd ... F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0001nnnn 1n = Device Number n = always 0 (when transmit), n = 0-F (when receive) 01001100 4C = Model ID 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 0ddddd dd = Data : : 11110111 F7 = End of Exclusive	-	-	* Refer to XG Parameter Change Table.					* Refer to XG Parameter Change Table.				
XG Bulk Dump	F0 43 0n 4C aa bb hh mm ll dd...dd cc F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 000nnnnn 0n = Device Number n = always 0 (when transmit), n=0-F (when receive) 01001100 4C = Model ID 0aaaaaaa aa = Byte Count MSB 0bbbbbbb bb = Byte Count LSB 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 0ddddd dd = Data : : 0ddddd dd = Data 0ccccc cc = Checksum 11110111 F7 = End of Exclusive	-	-	* Refer to XG Parameter Change Table.					* Refer to XG Parameter Change Table.				
XG Parameter Request	F0 43 3n 4C hh mm ll F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 001nnnnn 3n = Device Number n = always 0 (when transmit), n = 0-F (when receive) 01001100 4C = Model ID 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 11110111 F7 = End of Exclusive	-	-	* Refer to XG Parameter Change Table.					* Refer to XG Parameter Change Table.				
XG Dump Request	F0 43 2n 4C hh mm ll F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0010nnnn 2n = Device Number n = always 0 (when transmit), n = 0-F (when receive) 01001100 4C = Model ID 0hhhhhhh hh = Address High 0mmmmmmm mm = Address Mid 01111111 ll = Address Low 11110111 F7 = End of Exclusive	-	-	* Refer to XG Parameter Change Table.					** Refer to XG Parameter Change Table.				

System Exclusive Messages (Clavinova compliance)

11110000 F0 = Exclusive status
01000011 43 = YAMAHA ID
01110011 73 = Clavinova ID
:
:
11110111 F7 = End of Exclusive

MIDI Event	Data Format	Voice		MIDI Reception					MIDI Transmission				
		Regular/Drum/ Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower
Internal Clock	F0 43 73 01 02 F7 00000001 01 = Model ID (Clavinova common ID) 00000010 02 = Internal Clock Substatus	-	-	O					X				
External Clock	F0 43 73 01 03 F7 00000001 01 = Model ID (Clavinova common ID) 00000011 03 = External Clock Substatus	-	-	O					X				
Organ Flutes data Bulk Dump	F0 43 73 01 06 0B 00 01 06 0n [Bulk Data] sum 01H Model ID (Clavinova common ID) 06H Bulk ID 0BH Bulk No. (Organ Flutes data Bulk Dump) 00H, 00H, 01H, 06H Data Length:16bytes 1st Channel No. 0nH 2nd Footage [1] 00-08H 3rd [1 1/3] 00-08H 4th [1 3/5] 00-08H 5th [2] 00-08H 6th [2 2/3] 00-08H 7th [4] 00-08H 8th [5 1/3] 00-08H 9th [8] 00-08H 10th [16] 00-08H 11th [Attack 2] 00-08H 12th [Attack 2 2/3] 00-08H 13th [Attack 4] 00-08H 14th Settings [Attack Length] 00-08H 15th [Response] 00-08H 16th [Attack Mode] 00-01H 00H: Each, 01H: First 17th [Wave Variation] 00-01H 00H: Sine, 01H: Vintage 18th [Volume] 01-09H 19th [aux] 00H 20th [aux] 00H 21th [aux] 00H 22th [aux] 00H sum Check Sum = 0-sum (BULK DATA)	O (Organ Flute)	X	O	O	X	X	O	●	X	X	O	X

● Transmitted via panel operations

System Exclusive Messages Special Operators (Vocal Harmony Additional Parameters)

Vocal Harmony

PSR-S700	X
PSR-S900	O

MIDI Event	Data Format	[MIDI]											
		Voice		MIDI Reception					MIDI Transmission				
		Regular/Drum/ Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower
Vocal Harmony Pitch to Note ON/OFF	F0 43 73 01 11 On 50 00 dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01110011 73 = Clavinova ID 00000001 01 = Model ID (Clavinova common ID) 00010001 11 = Special Operators 0000nnnn On = Channel No. (Always 00) 01010000 50 = Vocal Harmony Additional Parameter Control No. 00000000 00 = Pitch to Note Parameter No. 0ddddd dd = data (00H: Off, 01H: On) 11110111 F7 = End of Exclusive	X	O					O					●
Vocal Harmony Pitch to Note Part	F0 43 73 01 11 On 50 01 dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01110011 73 = Clavinova ID 00000001 01 = Model ID (Clavinova common ID) 00010001 11 = Special Operators 0000nnnn On = Channel No. (Always 00) 01010000 50 = Vocal Harmony Additional Parameter Control No. 00000001 01 = Pitch to Note Part Parameter No. 0ddddd dd = data 00H: Right1 01H: Right2 02H: Left 03H: (not used) 04H: Upper 11110111 F7=End of Exclusive	X	O					O					●
Vocal Harmony Vocoder Part (Harmony Part (Panel))	F0 43 73 01 11 On 50 10 dd F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 01110011 73 = Clavinova ID 00000001 01 = Model ID (Clavinova common ID) 00010001 11 = Special Operators 0000nnnn On = Channel No. (Always 00) 01010000 50 = Vocal Harmony Additional Parameter Control No. 00010000 10 = Vocoder Part Parameter No. 0ddddd dd = data 00H: Off 01H: Upper 02H: Lower 11110111 F7 = End of Exclusive	X	O					O					●

● Transmitted via panel operations

System Exclusive Messages (Others)

MIDI Event	Data Format	[MIDI]											
		Voice		MIDI Reception					MIDI Transmission				
		Regular/Drum/ Natural/Organ Voice	Mic/Vocal Harmony	Song	Right1/ Right2/ Left	Keyboard	Style	Extra	Right1/ Right2/ Left	M.Pad	Style	Song	Upper Lower
MIDI Master Tuning	F0 43 1n 27 30 00 00 0m 0l cc F7 11110000 F0 = Exclusive status 01000011 43 = YAMAHA ID 0001nnnn 1n n= always 0 (when transmit), n=0-F (when receive) 00100111 27 = Model ID of TG100 00110000 30 = Address High 00000000 00 = Address Mid 00000000 00 = Address Low 0000mmmm 0m = Master Tune MSB 00011111 0l = Master Tune LSB 0ccccccc cc = don't care 11110111 F7 = End of Exclusive	O	O					O					X

Song System Exclusive Message List / Liste der System-Exclusive-Meldungen der Songs / Liste des messages exclusifs au système demorceaux / Lista de mensajes exclusivos del sistema de canciones

Data Format	Parameter	Description	Note
Guide			
FO 43 73 01 1F 00 cc dd F7	Guide Mode	ccH = Part Select No 00H (TRACK1=ON, TRACK2=ON) 01H (TRACK1=OFF, TRACK2=ON) 02H (TRACK1=ON, TRACK2=OFF) 03H (TRACK1=OFF, TRACK2=OFF) ddH = Mode 00H=Guide OFF 01H=Follow Lights 02H=Any Key 03H=Karao-Key 04H=Vocal CueTIME (Vocal Cue Time is not available on the PSR-S700.)	Entered to the song from the [SONG CREATOR] > CHANNEL > SETUP display.
Score			
FO 43 73 01 50 12 00 00 dd F7	Left Part indication On/Off	00H: OFF, 7FH: ON	Entered to the song from the [SONG CREATOR] > CHANNEL > SETUP display.
FO 43 73 01 50 12 00 01 dd F7	Right Part indication On/Off	00H: OFF, 7FH: ON	
FO 43 73 01 50 12 00 02 dd F7	Lyrics indication On/Off	00H: OFF, 7FH: ON	
FO 43 73 01 50 12 00 03 dd F7	Chord indication On/Off	00H: OFF, 7FH: ON	
FO 43 73 01 50 12 00 04 dd F7	N.Name indication On/Off	00H: OFF, 7FH: ON	
FO 43 73 01 50 12 00 05 dd F7	Size designation	00H: SMALL, 02H: LARGE	
FO 43 73 01 50 12 00 06 dd F7	Left Ch	00H~0FH=CH, 7EH=OFF, 7FH=AUTO	
FO 43 73 01 50 12 00 07 dd F7	Right Ch	00H~0FH=CH, 7EH=OFF, 7FH=AUTO	
FO 43 73 01 50 12 00 08 dd F7	Quantize triplet On/Off	00H: Triplet OFF, 7FH: Triplet ON	
FO 43 73 01 50 12 00 09 dd F7	Quantize	00H: quarter, 01H: eighth, 02H: sixteenth, 03H: thirty-second	
FO 43 73 01 50 12 00 0A dd F7	NoteName	00H: ABC, 01H: FixedDo, 02H: MovableDo	
FO 43 73 01 50 12 00 0B dd F7	Color Note	00H: OFF, 7FH: ON	
Style			
FO 43 73 01 51 00 00 03 10 00 dd F7	STYLE SPLIT POINT	dd=STYLE SPLIT POINT (Note Number)	Entered to the song from the [SONG CREATOR] > CHANNEL > SETUP display.
FO 43 73 01 51 05 00 03 04 00 00 dd dd F7	STYLE NUMBER	dd dd = Style No.	Entered when recording.
FO 43 7E 00 ss dd F7	Section Control	Refer to the MIDI Data Format.	Entered when recording.

Song Meta Event List / Liste der Meta-Events der Songs / Liste des métaévénements des morceaux / Lista de meta-eventos de canciones

Data Format	Parameter	Description	Note
FF 05 len [Data]	Lyrics	len = Data length, [Data] = Lyrics Data	
FF 51 03 t1 t2 t3	Set Tempo	t1 t2 t3 = Tempo value B7 1B 00~01 D4 C0 (Tempo 5~500)	Entered when recording.
FF 58 04 nn dd cc bb	Beat	nn = Numerator dd = Denominator (2n) cc = MIDI clock per metronome click bb = Number of thirty-second notes in MIDI quarter note	Entered when recording.
FF 59 02 sf mi	Key Signature	sf = -7 - 7 mi = 0: Major key, 1: Minor key	Entered from the [Score] > SETUP display.
YAMAHA META EVENT			
FF 7F 06 43 73 0A 00 07 dd	Score Start Bar	ddH: Start form this measure dd = -100 - 1, 1 - 100	Same as ScBar entered from the [SONG CREATOR] > SYS/EX. display.
FF 7F len 43 73 0D 01 [Data]	Keyboard Voice	Voice settings for RIGHT1, 2, and LEFT	Entered to the song from the [SONG CREATOR] > CHANNEL > SETUP display.
YAMAHA XF META EVENT			
FF 7F 07 43 7B 01 cr ct bn bt	Chord Name	Refer to "Chord Control" in the MIDI Data Format (System Exclusive Messages).	Entered when recording.
FF 7F 05 43 7B 03 20 08	Phrase Mark	Used as a marker for each phrase when executing Phrase Mark repeat playback.	Used when performing the Phrase Mark repeat playback.
FF 7F 04 43 7B 04 dd	Phrase Max	Maximum Phrase Number.	
FF 7F 05 43 7B 0C rr ll	Guide Track Flag	Sets the TRACK 1 and TRACK 2 parameters on the [FUNCTION] > [SONG SETTING] display. rr = TRACK1 (0: OFF, 1: 1CH~16: 16CH) ll = TRACK2 (0: OFF, 1: 1CH~16: 16CH)	Entered when recording.

MIDI Implementation Chart / MIDI-Implementierungstabelle / Tableau d'implémentation MIDI / Gráfico de implementación MIDI

YAMAHA [Portable Keyboard]
Model PSR-S900/S700 MIDI Implementation Chart

Date : 08-May-2006
Version : 1.00

Function...	Transmitted	Recognized	Remarks
Basic Channel	Default 1 - 16 Changed 1 - 16	1 - 16 1 - 16	
Mode	Default 3 Messages X Altered *****	3 X X	
Note Number : True voice	0 - 127 *****	0 - 127 0 - 127	
Velocity	Note ON O 9nH, v=1-127 Note OFF X 9nH, v=0	O 9nH, v=1-127 X	
After Touch	Key's X Ch's X	O O	
Pitch Bend	O	O 0 - 24 semi	
Control Change	0,32 O 1,5,7,10,11 O 6,38 O 64,65,66,67 O 71,72,73,74 O 84 O 91,93,94 O 96,97 X 98,99 O 100,101 O	O O O O O O O O O O	Bank Select Data Entry Sound Controller Portamento Cntrl Effect Depth RPN Inc,Dec NRPN LSB,MSB RPN LSB,MSB
Prog Change : True #	O 0 - 127 *****	O 0 - 127	
System Exclusive	O	O	
Common	: Song Pos. X : Song Sel. X : Tune X	X X X	
System Real Time	: Clock O : Commands O	O O	
Aux Mes- sages	: All Sound Off X : Reset All Cntrls X : Local ON/OFF X : All Notes OFF X : Active Sense O : Reset X	O (120,126,127) O (121) O (122) O (123-125) O X	
Notes:			

Mode 1 : OMNI ON , POLY
Mode 3 : OMNI OFF, POLY

Mode 2 : OMNI ON , MONO
Mode 4 : OMNI OFF, MONO

O : Yes
X : No

